

HR-SWTG3448S

48-Gigabit Port + 4-10Gigabit SFP Port

Web Manual

Ver. 1.0

Revision history

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0 Foreword

0.1 Target Audience

This manual is prepared for the installers and system administrators who are responsible for network installation, configuration and maintenance. It assumes that the user has understood all network communication and management protocols, as well as the technical terms, theoretical principles, practical skills, and expertise of devices, protocols and interfaces related to networking. Work experience in Graphical User Interface (GUI), Command-line Interface, Simple Network Management Protocol (SNMP) and Web Explorer is also required.

0.2 Manual Convention

The following approaches should prevail.

GUI Convention	Description
Interpretation	Describe operations and add necessary information.
 Caution	Remind the user of cautions as improper operations will result in data loss or equipment damage.

1 Management Software Specification

1. Layer 2 Functions			
1.1	Port Management	Enable/disable ports	Available
		Configure the speed, duplex and MTU	Available
		Flow control	Available
		Check the port information	Available
1.2	Port Mirroring	Ingress/egress directions of port and aggregation group	Available
1.3	Rate Limit	Determine the bit rate by chips	Available Bit rate of 16 Kbps
1.4	Protected Port	Configure port isolation	Available
1.5	Storm Control	Suppress the storms generated from unknown unicast, unknown multicast, and broadcast	Available
1.6	Link Aggregation	Static link aggregation in manual mode	Available
		Dynamic aggregation in LACP mode	Available
1.7	VLAN	Access	Available
		Trunk	Available
		Hybrid	Available
		QinQ and VLAN division based on port, protocol and MAC	Available
		Dynamic VLAN registration of GVRP	(128) Available
		Voice VLAN (to be available)	(16 OUI) Available
1.8	MAC	Add or delete statically	Available
		Restrict the number of MAC address entries learned by an interface	Available
		Set the dynamic aging time	Available

1.9	Spanning Tree	802.1d (STP)	Available
		802.1w (RSTP)	Available
		802.1s (MSTP)	Available
1.10	Multicast	Add or delete statically; IGMP Snooping	Available
		MLD Snooping	Available
		V1/2/3 dynamic multicast snooping	Available
1.11	DDM	SFP/SFP+DDM	Available
2. Extended Functions			
2.1	ACL	Port numbers based on Source/Destination MAC, protocol type, Source/Destination IP, and L4 port.	Available
2.2	QoS	Classified by 802.1p (CoS)	Available
		Classified by DSCP	Available
		Classified by Source/Destination IP and port	Available
		SP and WRR scheduling algorithms	Available
		Committed Access Rate (CAR)	Available
2.3	LLDP	Link Layer Discovery Protocol (LLDP)	Available
2.4	User Account	Add/delete a user	Available
2.5	Log	Login, operation, state, and event logs	Available
2.6	Attack Resistance	DoS defense	Available
		Protect CPU and restrict message uploading rate	Available
		ARP binding (IP, MAC, Port)	Available
2.7	Authentication	802.1x port authentication	Available
		AAA	Available
2.8	Diagnostics	Ping, Telnet and traceroute	Available
2.9	Management	Unit resetting, configuration saving/restoring, upgrade, time setting, etc.	Available
3. Management Functions			

3.1	CLI	Manage serial port command lines	Available
3.2	Telnet	Remotely control Telnet	Available
3.3	SSH	Remotely control SSHv1/SSHv2	Available
3.4	SNMP	SNMP v1/2/3	Available
		Trap: ColdStart, WarmStart, LinkDown, and LinkUp	Available
3.5	Web	L2 setting, L2&3 discovery	Available
3.6	RMON	RMON v1	Available
4. Other Functions			
5.1 DHCP Snooping and Option 82			
5.2 Dynamic ARP inspection			
5.3 TACACS and RADIUS			
5.4 DNS, SNTP			
5.5 Port security			
5.6 MVR			
5.7 VCT			
5.8 UDLD protocol			

2 Web Page Login

2.1 Log in the Network Management Client

Type in the default switch address: **http://192.168.2.1** and press “Enter”.

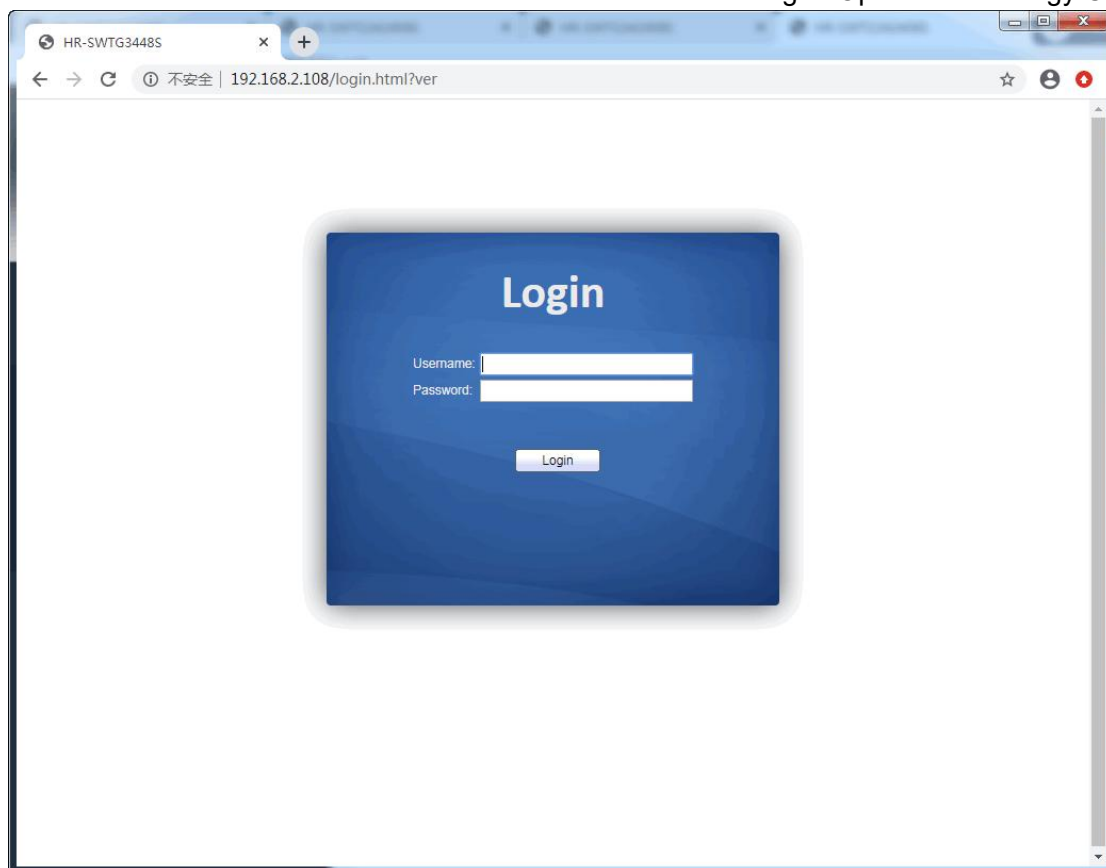


Description:

Browser standards: superior to IE 9.0, Chrome 23.0 and Firefox 20.0

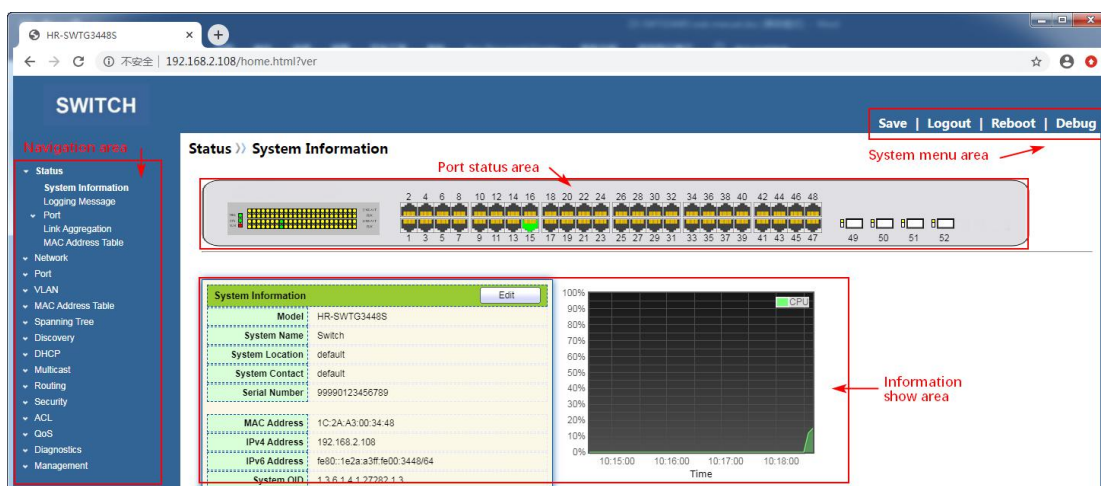
Keep the IP network segment of PC consistent with that of switch but differentiate the IP address as you log in. Set PC's IP address of 192.168.2.x and the subnet mask of 255.255.255.0 for the first login ($1 < x \leq 254$).

A login window appears as follows. Type in the default username of “**admin**” and the password of “**admin**”. Click the “Log in” to see the switch system.



2.2 Constitution of Client Interface

The typical operation interface of Web network management system is as follows.



2.3 Navigation Tree on Web Interface

Menu items such as system state, network configuration, port, PoE setting, VLAN function, MAC

address table, STP, topology discovery, multicast, security, ACL, QoS, device diagnostics and management are available on the web network management client. Each item contains submenus. Navigation tree is detailed as follows:

Menu Items	Submenus	Secondary Submenus	Description
Status	System Information		Display the port state and product info
	Logging Message		Display the device running and operation logs
	Port	Statistics	Display the detailed port statistics
		Error Disabled	Display the faults occurring to ports
		Bandwidth Utilization	Display the bandwidth utilization per unit time of all ports
	Link Aggregation		Display the aggregation group state and members
	MAC Address Table		Display the MAC address table of the current device
Network	DNS		Configure and view the DNS and server setting
	Hosts		Configure and view the DNS Server and dynamic host mapping table
	System Time		Configure and view the current system time
Port	Port Setting		Configure and view all ports
	Error Disabled		Configure and view the fault protection
	Link Aggregation	Group	Configure and view the port & strategy balancing algorithms contained in LAG
		Port Setting	Configure and view the LAG
		LACP	Check LACP system priority and port configuration
	EEE		Configure and view the EEE state and info
	Jumbo Frame		Configure and view the length of the max message forwarded by system
	Port Security		Configure and view the rate limiting of port security, as well as port state
	Protected Port		Configure and view the port isolation

	Storm Control		Configure and view the port storm policing
	Mirroring		Configure and view the port mirroring
VLAN	VLAN	Create VLAN	Configure and view the VLAN info of the device
		VLAN Configuration	Configure and view the VLAN configuration of all ports
		Membership	Configure and view the port info of VLANs
		Port Setting	Configure and view the PVID and VLAN attributes of ports
	Voice VLAN	Property	Configure and view the function switch and port state
		Voice OUI	Configure and view the OUI performance
	Protocol VLAN	Protocol Group	Configure and view the protocol VLAN group
		Group Binding	Configure and view the protocol VLAN port and group binding.
	MAC VLA	MAC Group	Configure and view the MAC VLAN group
		Group Binding	Configure and view the MAC VLAN port and group binding
	GVRP	Property	Configure and view the functional system and port state
		Membership	Configure and view the VLANs learned and the port members
		Statistics	Configure and view the message statistics related to ports
MAC Address Table	Dynamic Address		Configure and view the dynamic MAC addresses and aging time of the device
	Static Address		Configure and view the static MAC address tables of the device
	Filtering Address		Configure and view the MAC address tables to be filtered
	Port Security Address		Configure and view the MAC address table learned by port security
Spanning	Property		Configure and view the STP state

Tree			and attributes
	Port Setting		Configure and view the port attributions of STP
	MST Instance		Configure and view the instance attributes of STPs
	MST Port Setting		Configure and view the instances (incl. port info) of STPs
	Statistics		Configure and view the STP message statistics of each port
Discovery	LLDP	Property	Configure and view the attributes related to LLDP
		Port Setting	Configure and view the transmitting & receiving state of LLDP at each port
		MED Network Policy	Configure and view the MED network strategy table entry
		MED Port Setting	Configure and view the MED state at each port
		Packet view	Configure and view the detailed LLDP messages at each port
		Local Information	Configure and view the LLDP and LLDP-MED state
		Neighbor	Configure and view the LLDP neighbor info
		Statistics	Configure and view the transmitting & receiving state of LLDP message at each port
Multicast	General	Property	Configure and view the function configuration
		Group Address	Configure and view the relevant static multicast info
		Router Port	Configure and view the multicast routed port info
		Forwarding All	Configure and view the multicast forwarding port info
		Throttling	Configure and view the multicast limit at each port
		Filtering Profile	Configure and view the multicast addresses filtered
		Filtering Binding	Configure and view the binding info related to filtering rule and ports

	IGMP Snooping	Property	Configure and view the switch, version, etc.
		Querier	Configure and view the querier state
		Statistics	Configure and view the protocol messages
	MLD Snooping	Property	Configure and view the protocol, switch, etc.
		Statistics	Configure and view the protocol messages
	MVR	Property	Configure and view the attribute info such as switch
		Port Setting	Configure and view the state at each port
		Group Address	Configure and view the function, VLAN and group address
Security	RADIUS		Configure and view the info related to the servers
	TACACS+		Configure and view the info related to the servers
	AAA	Method List	Configure and view the login authentication method
		Login Authentication	Configure and view the authentication methods of terminals
	Management Access	Management Service	Configure and view the service management mode and relevant attributes
		Management ACL	Configure and view the ACL aiming at management channels
		Management ACE	Configure and view the ACE configuration of management channels
	Authentication Management	Property	Configure and view the authentication attributes
		Port Setting	Configure and view the authentication info at each port
		MAC Local Account	Configure and view the list of MAC local accounts
		Web Local Account	Configure and view the list of Web local accounts
		Sessions	Configure and view the info related to session authentication

	DoS	Property	Configure and view the switch option
		Port Setting	Configure and view the switch option at ports
	Dynamic ARP Inspection	Property	Configure and view the dynamic ARP inspection
		Statistics	Configure and view the messages statistics in APR inspection state at each port
	DHCP Snooping	Property	Configure and view the switch and state
		Statistics	Configure and view the DHCP message statistics received by each port
		Option82 Property	Configure and view the attributes related to Option 82
		Option82 Circuit ID	Configure and view the Circuit ID of Option 82
	IP Source Guard	Port Setting	Configure and view the state at ports
		IMPV Binding	Configure and view the binding tables of IP, MAC, Port and VLAN
		Save Database	Configure and view the storage and info of the binding table entry
ACL	MAC ACL		Configure and view the MAC ACL rules
	MAC ACE		Configure and view the MAC ACE table entries
	IPv4 ACL		Configure and view the IPv4 ACL rules
	IPv4 ACE		Configure and view the IPv4 ACE table entries
	IPv6 ACL		Configure and view the IPv6 ACL rules
	IPv6 ACE		Configure and view the IPv6 ACE table entries
	ACL Binding		Configure and view the ACL rules and the port binding application
QoS	Basic Function	Property	Configure and view the QoS switch and state
		Queue Scheduling	Configure and view the algorithm of

			queue scheduling
		CoS Mapping	Configure and view the priority and local queue mapping table
		DSCP Mapping	Configure and view the priority and local queue mapping table
		IP Precedence Mapping	Configure and view the priority and local queue mapping table
	Rate Limiting	Ingress/Egress Port	Configure and view the configuration of port rate limiting
		Egress Queue	Configure and view the rate limiting configuration based on egress queue
Diagnostics	Logging	Property	Configure and view the switch and state
		Remote Server	Configure and view the address of remote servers
	Ping		Network diagnostics by Ping
	Traceroute		Network diagnostics by traceroute
	Copper Test		Electrical interface link diagnostics by VCT
	Fiber Module		Check the SFP module at optical interfaces
	UDLD Protocol	Property	Configure and view the switch and state
		Neighbor	Configure and view the neighbor state
Management	User		Configure and view the user info
	Firmware	Upgrade	Update software
	Configuration	Upgrade	Update configuration files
		Save Configuration	Save the configuration files supporting device running
	SNMP	View	Configure and view the SNMP function view table entry
		Group	Configure and view the SNMP group
		Community	Configure and view the SNMP Community
		User	Configure and view the SNMP user attributes
		Engine ID	Configure and view the SNMP and remote Engine IDs

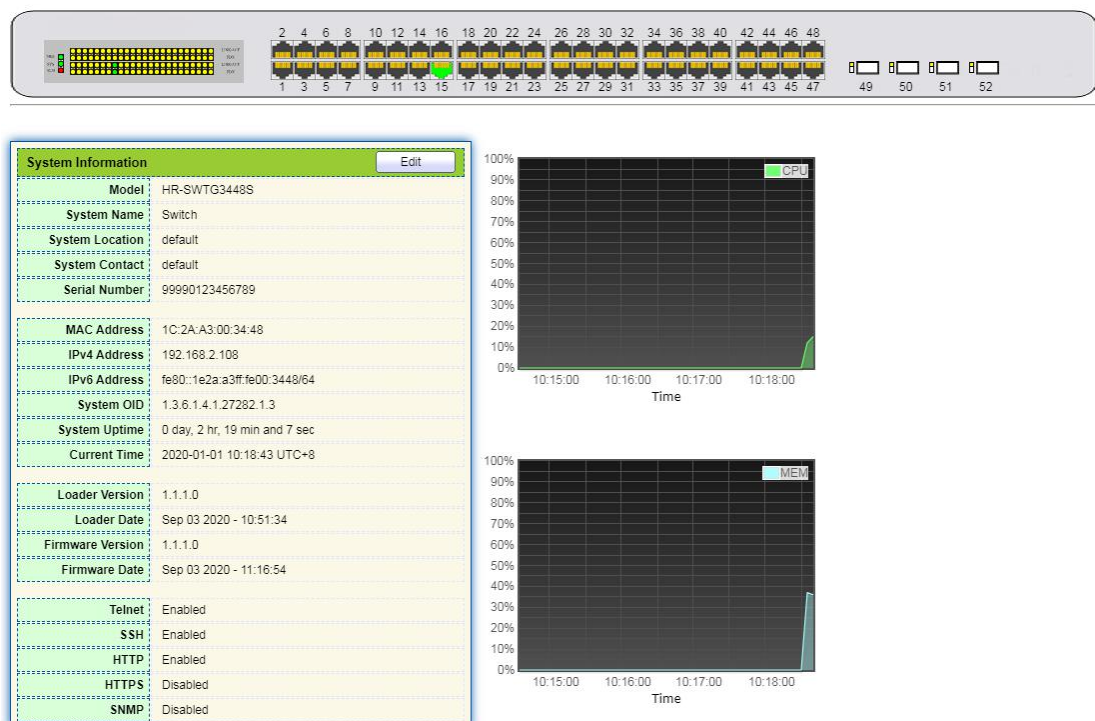
		Trap Event	Configure and view the SNMP Trap switch and state
		Notification	Configure and view the SNMP Notification server state
	RMON	Statistics	Configure and view the message statistics history of all ports
		History	Configure and view the history record state
		Event	Configure and view the event state
		Alarm	Configure and view the alarm state

3 System Configuration

3.1 System Info

According to the switch connected, web network management panel directly displays the port and product info, incl.: number of ports, port states, product info, device states, function on-off states, etc.
Instructions:

1. Click the “Status > System Information” in the navigation tree as follows:





Description:

Mouseover a port to check the port No., type, rate and state. "Modify" the "System Name", "Location" and "Contact" in the product info. "Apply" and finish.

3.2 Network Configuration

Change the management IP address on web interface.

Instructions:

1. Click the "Routing > IPv4 Management and Interfaces > IPv4 Interface" in the navigation bar to discover IPv4 address of 192.168.2.1/24 by default as follows:
2. Check the corresponding interface, click Modify to enter the IPv4 address modification interface, input the IPv4 address 192.168.2.10, the subnet mask is 255.255.255.0, and click "Apply".

IPv4 Interface Table

<input type="checkbox"/>	Interface	IP Address Type	IP Address	Mask	Status
<input type="checkbox"/>	VLAN 1	Static	192.168.2.108	255.255.255.0	Valid

3.3 User Configuration

Users can check and modify the current username, password and authority of the switch.

Instructions:

1. Click the "Device Management > User Configuration" in the navigation bar to discover the username of "admin" and the authority of "administrator" by default as follows:

User Account

Showing <input type="button" value="All"/> entries	Showing 1 to 1 of 1 entries	<input type="text"/>
<input type="checkbox"/>	Username	Privilege
<input type="checkbox"/>	admin	Admin

2. "Add" a new user account and "Modify" the selected user attribute as follows:

Add User Account

Username	<input type="text"/>
Password	<input type="password"/>
Confirm Password	<input type="password"/>
Privilege	<input checked="" type="radio"/> Admin <input type="radio"/> User

Edit User Account

Username	admin
Password	<input type="password"/>
Confirm Password	<input type="password"/>
Privilege	<input checked="" type="radio"/> Admin <input type="radio"/> User

3.4 Log Configuration

It configures log switch, info integration, aging time and configuration level. It also uploads the switch's work logs to the TFTP Server.

Instructions:

1. Click the "Diagnostics > Logging > Property" in the navigation bar to switch logs on/off, select the egress terminal, configure the severity level, etc. as follows:

State	<input checked="" type="checkbox"/> Enable
Aggregation	<input checked="" type="checkbox"/> Enable
Aging Time	<input type="text" value="300"/> Sec (15 - 3600, default 300)
Console Logging	
State	<input checked="" type="checkbox"/> Enable
Minimum Severity	<input type="text" value="Notice"/> Note: Emergency, Alert, Critical, Error, Warning, Notice
RAM Logging	
State	<input checked="" type="checkbox"/> Enable
Minimum Severity	<input type="text" value="Notice"/> Note: Emergency, Alert, Critical, Error, Warning, Notice
Flash Logging	
State	<input type="checkbox"/> Enable
Minimum Severity	<input type="text" value="Notice"/> Note: Emergency, Alert, Critical, Error, Warning, Notice

- Click the "Diagnostics > Logging > Remote Server" in the navigation bar to add and view the server configuration as follows:

Remote Server Table

<input type="checkbox"/>	Entry	Server Address	Server Port	Facility	Minimum Severity
0 results found.					

- "Add" a new remote log server and "Modify" the selected configuration. "Apply" and finish as follows:

Add Remote Server

Address Type	<input checked="" type="radio"/> Hostname <input type="radio"/> IPv4 <input type="radio"/> IPv6
Server Address	<input type="text"/>
Server Port	<input type="text" value="514"/> (1 - 65535, default 514)
Facility	<input type="text" value="Local 7"/>
Minimum Severity	<input type="text" value="Notice"/> <small>Note: Emergency, Alert, Critical, Error, Warning, Notice</small>

3.5 Telnet Configuration

Users can enable or disable the Telnet login option on web interface.

Instructions:

1. Click the "Security > Management Access > Management Services" in the navigation bar to enable or disable the service by checking the "Telnet" tag. "Apply" and finish as follows:

Management Service		
Telnet	<input checked="" type="checkbox"/>	Enable
SSH	<input type="checkbox"/>	Enable
HTTP	<input checked="" type="checkbox"/>	Enable
HTTPS	<input type="checkbox"/>	Enable
SNMP	<input type="checkbox"/>	Enable

Session Timeout		
Console	<input type="text" value="10"/>	Min (0 - 65535, default 10)
Telnet	<input type="text" value="10"/>	Min (0 - 65535, default 10)
SSH	<input type="text" value="10"/>	Min (0 - 65535, default 10)
HTTP	<input type="text" value="10"/>	Min (0 - 65535, default 10)
HTTPS	<input type="text" value="10"/>	Min (0 - 65535, default 10)

3.6 HTTPS Configuration

Users can enable or disable the HTTP & HTTPS login options on web interface.

Instructions:

1. Click the "Security > Management Access > Management Services" in the navigation bar to enable

or disable the services by checking the “HTTP” and “HTTPS” tags. “Apply” and finish as follows:

Management Service	
Telnet	<input type="checkbox"/> Enable
SSH	<input type="checkbox"/> Enable
HTTP	<input checked="" type="checkbox"/> Enable
HTTPS	<input checked="" type="checkbox"/> Enable
SNMP	<input type="checkbox"/> Enable

Session Timeout	
Console	10 Min (0 - 65535, default 10)
Telnet	10 Min (0 - 65535, default 10)
SSH	10 Min (0 - 65535, default 10)
HTTP	10 Min (0 - 65535, default 10)
HTTPS	10 Min (0 - 65535, default 10)

3.7 Diagnostics Test

3.7.1 Ping

Ping command checks the availability of specified IP addresses and host names and transmits statistics accordingly.

Instructions:

1. Click the “Diagnostics > Ping” in the navigation bar to enter a host name or an IP address, as well as the number of tests as follows:

Address Type	<input type="radio"/> Hostname <input checked="" type="radio"/> IPv4 <input type="radio"/> IPv6
Server Address	192.168.1.111
Count	4 (1 - 65535)

2. Click the “Ping” to accept the packet-transmitting test from system to verify address validity, and output the result as follows:

Ping Result

Packet Status	
Status	Success.
Transmit Packet	4
Receive Packet	4
Packet Lost	0 %
Round Trip Time	
Min	0 ms
Max	0 ms
Average	0 ms

3.7.2 Traceroute

Traceroute measures the duration from transmitting a small packet to receiving it back from the target device.

Instructions:

1. Click the "Diagnostics > Traceroute" in the navigation bar to enter a host name or IP address to define the message existence time as follows:

Address Type	<input type="radio"/> Hostname <input checked="" type="radio"/> IPv4
Server Address	<input type="text" value="192.168.1.122"/>
Time to Live	<input type="checkbox"/> User Defined <input type="text" value="30"/> (2 - 255, default 30)

2. "Apply" to test and output the result as follows:

Traceroute Result

```
tracert to 192.168.1.122 (192.168.1.122), 30 hops max, 38 byte packets
1 192.168.1.122 (192.168.1.122) 0.000 ms 0.000 ms 0.000 ms
```

3.7.3 Copper Test

Copper test evaluates the ingress cable state and locates the faults (about 5 m by error) according to the reflected voltage strength

Instructions:

1. Click the “Diagnostics > Copper Test” in the navigation bar to select a port for test as follows:

Port

GE1 ▾

Copper Test

2. Click the “Copper Test” and output the result as follows:

Copper Test Result

Cable Status	
Port	GE1
Result	Open Cable
Length	2.92 M

4 Port Configuration

4.1 Physical Port

Interfaces should be identified so that users can inquire and configure Ethernet interfaces as they want.

Instructions:

1. Click the "Port > Port Setting" in the navigation bar:

Port Setting Table

Q

<input type="checkbox"/>	Entry	Port	Type	Description	State	Link Status	Speed	Duplex	Flow Control
<input type="checkbox"/>	1	GE1	1000M Copper		Enabled	Down	Auto	Auto	Disabled
<input type="checkbox"/>	2	GE2	1000M Copper		Enabled	Down	Auto	Auto	Disabled
<input type="checkbox"/>	3	GE3	1000M Copper		Enabled	Down	Auto	Auto	Disabled
<input type="checkbox"/>	4	GE4	1000M Copper		Enabled	Down	Auto	Auto	Disabled
<input type="checkbox"/>	5	GE5	1000M Copper		Enabled	Down	Auto	Auto	Disabled
<input type="checkbox"/>	6	GE6	1000M Copper		Enabled	Down	Auto	Auto	Disabled
<input type="checkbox"/>	7	GE7	1000M Copper		Enabled	Down	Auto	Auto	Disabled
<input type="checkbox"/>	8	GE8	1000M Copper		Enabled	Up	Auto (1000M)	Auto (Full)	Disabled (Off)
<input type="checkbox"/>	9	GE9	1000M Copper		Enabled	Down	Auto	Auto	Disabled
<input type="checkbox"/>	10	GE10	1000M Copper		Enabled	Down	Auto	Auto	Disabled
<input type="checkbox"/>	11	GE11	1000M Copper		Enabled	Down	Auto	Auto	Disabled
<input type="checkbox"/>	12	GE12	1000M Copper		Enabled	Down	Auto	Auto	Disabled

2. Select the port(s) to be configured, and "Modify" as follows:

Edit Port Setting

Port	GE1-GE3	
Description	<input type="text"/>	
State	<input checked="" type="checkbox"/> Enable	
Speed	<input checked="" type="radio"/> Auto <input type="radio"/> 10M <input type="radio"/> Auto - 10M <input type="radio"/> 100M <input type="radio"/> Auto - 100M <input type="radio"/> 1000M <input type="radio"/> Auto - 1000M <input type="radio"/> 10G <input type="radio"/> Auto - 10M/100M	
Duplex	<input checked="" type="radio"/> Auto <input type="radio"/> Full <input type="radio"/> Half	
Flow Control	<input type="radio"/> Auto <input type="radio"/> Enable <input checked="" type="radio"/> Disable	

Configuration items are as follows.

Configuration Items	Description
Interpretation	Users can identify the specified ports by interpreting them as required.
State	Users can enable or disable the ports as required.
Rate	Configurable auto negotiation with mandatory 10 Mb, 100 Mb and 1,000 Mb states. Interface rates including 10 Mbit/s, 100 Mbit/s and 1,000 Mbit/s are available to Ethernet electrical interfaces and are optional as required.
Duplex	Configurable auto negotiation with full or half duplexes.
Flow Control	<p>After it is enabled on both local network and opposite network devices, the local one will notify the other to stop transmitting messages in the presence of network congestion. The opposite one will execute the command temporarily to ensure zero message loss.</p> <p>Disable-Disabled reception and transmission of PAUSE frame; Enable-Enabled reception and transmission of PAUSE frame; Auto negotiation-Negotiate PAUSE frame with opposite network devices automatically.</p>

4.2 Storm Control

Storms generated via broadcast, unknown multicast and unicast messages are prevented as follows. These messages will be suppressed subject to packet rates respectively. The average rate of the messages received by monitoring interfaces will be compared with the max threshold configured during an inspection interval. Configured storm policing will be performed at this interface if the average rate exceeds the max threshold.

When a L2 Ethernet interface receives the broadcast, unknown multicast or unicast messages, the device will forward them to other L2 interfaces in a same VLAN (Virtual Local Area Network) if the egress interface cannot be recognized according to destination MAC addresses. As a result, broadcast storm may occur to degrade device operation performance.

Three kinds of message flow can be controlled by storm policing characteristics to stay away from broadcast storms.

Instructions:

1. Click the "Port > Storm Control" in the navigation bar to configure the attributes related to storm policing such as mode as follows:

Mode	<input type="radio"/> Packet / Sec <input checked="" type="radio"/> Kbits / Sec
IFG	<input checked="" type="radio"/> Exclude <input type="radio"/> Include

2. Select the appropriate port and “Modify” it by configuring the policing rates of broadcast, unknown multicast and unicast storms at each port.

Port Setting Table

Entry	Port	State	Broadcast		Unknown Multicast		Unknown Unicast		Action
			State	Rate (Kbps)	State	Rate (Kbps)	State	Rate (Kbps)	
<input type="checkbox"/>	1	GE1	Disabled	10000	Disabled	10000	Disabled	10000	Drop
<input type="checkbox"/>	2	GE2	Disabled	10000	Disabled	10000	Disabled	10000	Drop
<input type="checkbox"/>	3	GE3	Disabled	10000	Disabled	10000	Disabled	10000	Drop
<input type="checkbox"/>	4	GE4	Disabled	10000	Disabled	10000	Disabled	10000	Drop
<input type="checkbox"/>	5	GE5	Disabled	10000	Disabled	10000	Disabled	10000	Drop
<input type="checkbox"/>	6	GE6	Disabled	10000	Disabled	10000	Disabled	10000	Drop
<input type="checkbox"/>	7	GE7	Disabled	10000	Disabled	10000	Disabled	10000	Drop
<input type="checkbox"/>	8	GE8	Disabled	10000	Disabled	10000	Disabled	10000	Drop
<input type="checkbox"/>	9	GE9	Disabled	10000	Disabled	10000	Disabled	10000	Drop
<input type="checkbox"/>	10	GE10	Disabled	10000	Disabled	10000	Disabled	10000	Drop
<input type="checkbox"/>	11	GE11	Disabled	10000	Disabled	10000	Disabled	10000	Drop

3. Configure info such as storm switch and rate, “Apply” and finish as follows:

Edit Port Setting

Port	GE11-GE13
State	<input checked="" type="checkbox"/> Enable
Broadcast	<input checked="" type="checkbox"/> Enable <input type="text" value="10000"/> Kbps (16 - 1000000, default 10000)
Unknown Multicast	<input checked="" type="checkbox"/> Enable <input type="text" value="10000"/> Kbps (16 - 1000000, default 10000)
Unknown Unicast	<input checked="" type="checkbox"/> Enable <input type="text" value="10000"/> Kbps (16 - 1000000, default 10000)
Action	<input checked="" type="radio"/> Drop <input type="radio"/> Shutdown

4.3 Port Rate limit

It refers to the rate restriction on transmitting and receiving data at physical interfaces.

Background:

Restrict the rate limiting at the egress before transmitting flow, thus controlling all outgoing message flow;

Restrict the rate limiting at the ingress before receiving flow, thus controlling all incoming message flow;

Instructions:

1. Click the "QoS > Rate Limit > Ingress/Egress Port" in the navigation bar to choose a rate-limiting port and check the current configuration as follows:

Ingress / Egress Port Table

	Entry	Port	Ingress		Egress	
			State	Rate (Kbps)	State	Rate (Kbps)
<input type="checkbox"/>	1	GE1	Disabled		Disabled	
<input type="checkbox"/>	2	GE2	Disabled		Disabled	
<input type="checkbox"/>	3	GE3	Disabled		Disabled	
<input type="checkbox"/>	4	GE4	Disabled		Disabled	
<input type="checkbox"/>	5	GE5	Disabled		Disabled	
<input type="checkbox"/>	6	GE6	Disabled		Disabled	
<input type="checkbox"/>	7	GE7	Disabled		Disabled	
<input type="checkbox"/>	8	GE8	Disabled		Disabled	
<input type="checkbox"/>	9	GE9	Disabled		Disabled	
<input type="checkbox"/>	10	GE10	Disabled		Disabled	

2. Select the port (s) for rate limiting, "Modify" it at the bottom to switch the function and specify the rate. "Apply" and finish as follows:

Edit Ingress / Egress Port

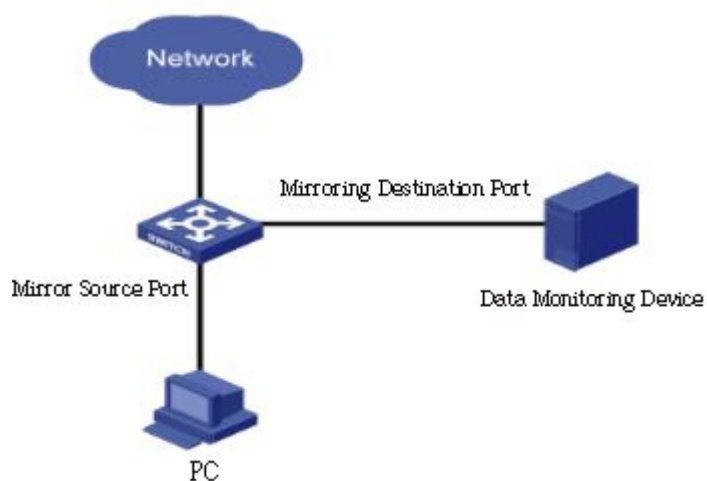
Port	GE8-GE11	
Ingress	<input checked="" type="checkbox"/> Enable	
	<input type="text" value="1000000"/>	Kbps (16 - 1000000)
Egress	<input checked="" type="checkbox"/> Enable	
	<input type="text" value="1000000"/>	Kbps (16 - 1000000)

Configuration parameters

Configuration Items		Description
Ingress	Enabled	Rate limiting switch
	Rate	Rate ranges from 16 to 1,000,000 Kbps
Egress	Enabled	Rate limiting switch
	Rate	Rate ranges from 16 to 1,000,000 Kbps

4.4 Port Mirroring

Port Mirroring copies the message of a specified switch port to the destination port. The copied port is the Source Port, and the copying port is the Destination Port. Destination Port accesses to data inspection devices so that users can analyze the messages received to monitor network and troubleshoot as follows:



Instance

PC1 and PC2 access Switch A through interface GE1 and GE2 respectively.
Users intend to monitor the messages transmitted from PC2 to PC1.

Instructions:

1. Click the "Port > Mirroring" in the navigation bar. 4 sets of flow mirroring rules can be configured as follows:

Mirroring Table

	Session ID	State	Monitor Port	Ingress Port	Egress Port
<input type="radio"/>	1	Enabled	GE1 (Normal*)	GE2-GE4	GE2-GE4
<input type="radio"/>	2	Disabled	---	---	---
<input type="radio"/>	3	Disabled	---	---	---
<input type="radio"/>	4	Disabled	---	---	---

*** Allow the monitor port to send or receive normal packets

- Select one session and "Modify" it in the mirroring group configuration interface:

Edit Mirroring

Session ID

State

Monitor Port

Ingress Port

Egress Port

1

☒ Enable

GE1

☒ Send or Receive Normal Packet

Available Port

- GE1
- GE5
- GE6
- GE7
- GE8
- GE9
- GE10
- GE11

>

<

Selected Port

- GE2
- GE3
- GE4

Available Port

- GE1
- GE5
- GE6
- GE7
- GE8
- GE9
- GE10
- GE11

>

<

Selected Port

- GE2
- GE3
- GE4

Interface data are as follows

Configuration Items	Description
Session ID	The switch has 4 session IDs by default.

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State	The mirroring group can be enabled or not.
Destination Port	Only one ordinary physical port can be selected, excluding link aggregation port and source port.
Source Ingress Port	Any message received will be mirrored to the destination port.
Source Egress Port	Any message transmitted will be mirrored to the destination port.

4.5 Link Aggregation

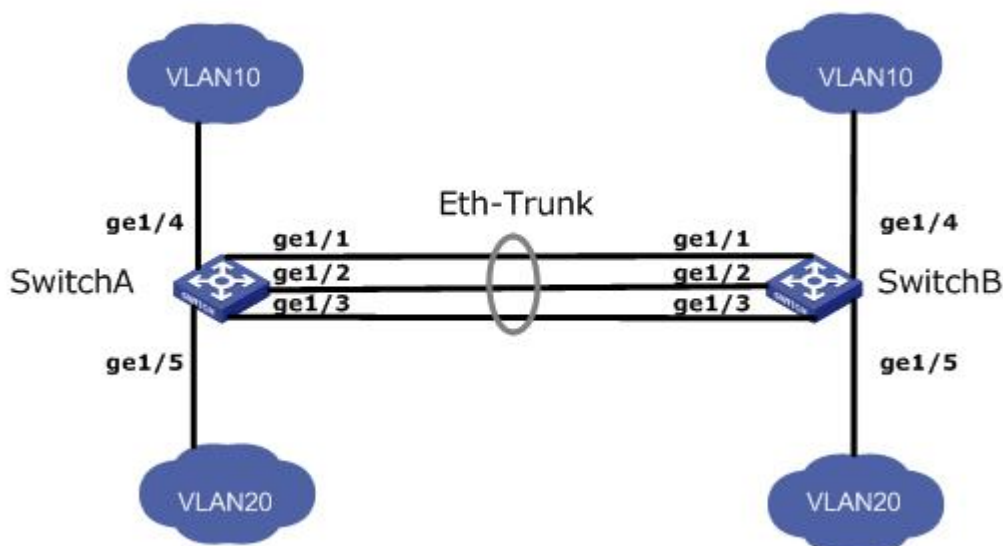
Link Aggregation broadens bandwidth and reliability by bundling a group of physical interfaces into a single logical interface.

LAG (Link Aggregation Group) is a logical link bundled by multiple Ethernet links (Eth-Trunk).

Ceaselessly expanding network size increases users' demands of link bandwidth and reliability. Traditionally, high-speed interface board or the compatible equipment is usually replaced to optimize bandwidth, which is expensive and inflexible.

Link Aggregation Technology bundles multiple physical interfaces into a single logical interface without upgrading hardware. Its backup mechanism not only improves reliability, but also shares the flow load on different physical links.

As shown below, Switch A is linked with Switch B through three Ethernet links which are bundled into an Eth-Trunk logical link. Its bandwidth equals to that of the three links in total, thus broadening the bandwidth. Meanwhile, these three links back up mutually to be more reliable.



Link Aggregation can meet the following demands:

- Insufficient bandwidth of two switches connected with one link.
- Insufficient reliability of two switches connected with one link.

Link Aggregation can be divided into Manual Mode and LACP Mode in accordance with Link Aggregation Control Protocol (LACP) state.

In the first mode, Eth-Trunk establishment, member interface access should be added manually without LACP. It is also called the Load-sharing Mode because all links are involved in data forwarding and load sharing. In case any active link fails, LAG will average load with the remaining ones. This mode is preferred under the circumstance that two directly connected devices require a larger link bandwidth but has no access to LACP.

4.5.1 Static Link Aggregation

Instructions for adding a Static Link Aggregation:

1. Click the “Port > Link Aggregation > Group”, select a load-balancing algorithm with a radio button. “Apply” and finish as follows:

Load Balance Algorithm

☒ MAC Address
☐ IP-MAC Address

Link Aggregation Table

	LAG	Name	Type	Link Status	Active Member	Inactive Member
<input type="radio"/>	LAG 1		---	---		
<input type="radio"/>	LAG 2		---	---		
<input type="radio"/>	LAG 3		---	---		
<input type="radio"/>	LAG 4		---	---		
<input type="radio"/>	LAG 5		---	---		
<input type="radio"/>	LAG 6		---	---		
<input type="radio"/>	LAG 7		---	---		
<input type="radio"/>	LAG 8		---	---		

2. Select one of 8 LAGs available, “Modify” the configuration page as follows:

Edit Link Aggregation Group

The screenshot shows the 'Edit Link Aggregation Group' configuration interface. It includes fields for LAG ID (1), Name, Type (Static/LACP), and a list of member ports (GE1-GE8) that can be moved between 'Available Port' and 'Selected Port' lists.

Interface data are as follows

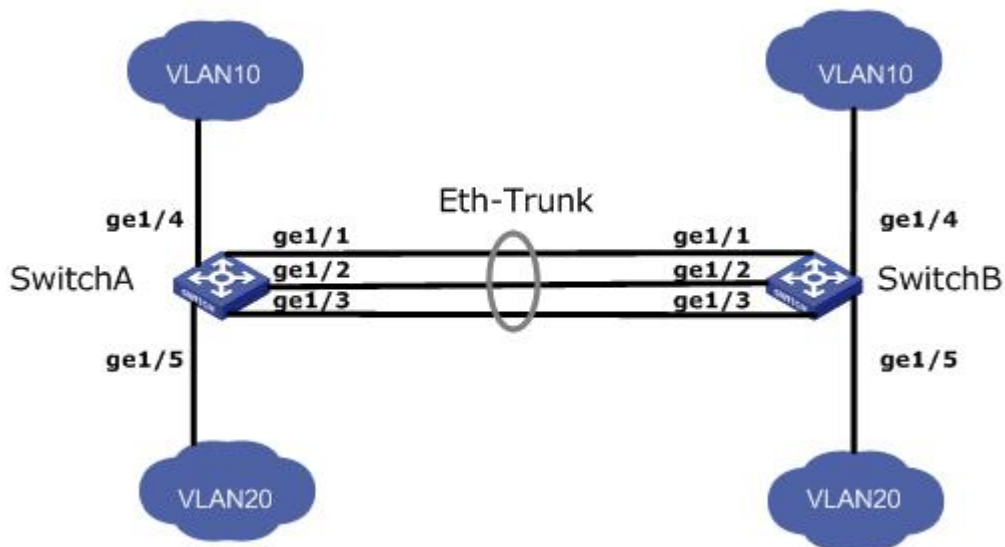
Configuration Items	Description
LAG	There are 8 LAGs numbering from 1 to 8.
Name	Description of LAG, which can be modified as needed.
Mode	Select from the manual mode and the LACP mode.
Member	Up to 8 member ports are available in LAG.

Illustration:

As shown below, Switch A and Switch B connect VLAN 10 and 20 via Ethernet respectively, with large data flow between them.

Both Switch A and B are expected to provide superior link bandwidth for VLAN communication. Meanwhile, there should be the redundancy for reliable data transmission and links.

Networking diagram LAG in manual mode



Instructions:

1. Similar to the steps of Switch B configuration, Switch A creates an Eth-Trunk interface and accesses member interfaces to broaden link bandwidth. Click the “Port > Link Aggregation > Group”, choose “LAG 1” and port GE1, 2 and 3 and move them to the selected ports on the right. “Apply” and finish as follows.

Edit Link Aggregation Group

LAG	1	
Name	<input type="text"/>	
Type	<input checked="" type="radio"/> Static <input type="radio"/> LACP	
Member	Available Port GE4 GE5 GE6 GE7 GE8 GE9 GE10 GE11	Selected Port GE1 GE2 GE3

Apply Close

4.5.2 LACP

LACP (Link Aggregation Control Protocol), based on IEEE 802.3ad Standard, dynamically

aggregates and disaggregates links. It exchanges info with the opposite network devices through LACPDU (Link Aggregation Control Protocol Data Unit).

After a port uses LACP, it will inform the opposite network device of system priority, system MAC, port priority and No., and operation Key by transmitting a LACPDU. The opposite device will compare such info with that saved by other ports after receiving it, thus reaching an agreement on port participation in or quitting from a dynamic aggregation.

Dynamic LACP aggregation is automatically created or deleted by system, that is, internal ports can be added or removed by themselves. Only the ports connected to a same device with the same rate, duplex, and basic configuration can be aggregated.

Instructions for adding a dynamic link aggregation:

1. Click the "Port > Link Aggregation > Group" in the navigation bar, select the LAG ID and LACP mode, "Modify" them as follows:

Edit Link Aggregation Group

LAG	2	
Name	<input type="text"/>	
Type	<input type="radio"/> Static <input checked="" type="radio"/> LACP	
Member	Available Port GE1 GE2 GE3 GE7 GE8 GE9 GE10 GE11	Selected Port GE4 GE5 GE6

Apply Close

2. Click the "Port > Link Aggregation > LACP" in the navigation bar to configure the LACP attributes such as system priority, port priority and timeout method as follows:

System Priority	<input type="text" value="32768"/>	(1 - 65535, default 32768)
------------------------	------------------------------------	----------------------------

LACP Port Setting Table

<input type="checkbox"/>	Entry	Port	Port Priority	Timeout
<input type="checkbox"/>	1	GE1	1	Long
<input type="checkbox"/>	2	GE2	1	Long
<input type="checkbox"/>	3	GE3	1	Long
<input type="checkbox"/>	4	GE4	1	Long
<input type="checkbox"/>	5	GE5	1	Long
<input type="checkbox"/>	6	GE6	1	Long
<input type="checkbox"/>	7	GE7	1	Long
<input type="checkbox"/>	8	GE8	1	Long

Interface data are as follows

Configuration Items	Description
Mode	<p>Static mode and LACP mode</p> <p>Static mode</p> <p>A static link aggregation should be created and the member interfaces should be added for better bandwidth and reliability between two devices in case LACP is unavailable to one of them.</p> <p>LACP mode</p> <p>Links between two devices are able to backup redundantly in the dynamic LACP mode. Backup links ensure the uninterrupted data transmission by replacing the partially failed links.</p>
System Priority	LACP determines the active and passive modes between two devices subject to priority standard.
Port Priority	LACP determines the dynamic LAG member mode subject to the port priority with a superior system.
Timeout Period	It decides the transmission frequency of LACP messages.



Description:

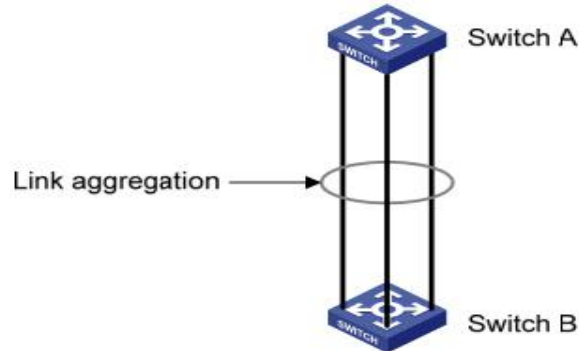
Please make sure there is no member interface accessing the Eth-Trunk before changing its work pattern, otherwise it fails.

Work pattern of the local network devices should be consistent with that of the opposite network devices.

Illustration

Ethernet Switch A aggregates 3 ports from GE1 to GE3 to Switch B, so as to share the load by each member port.

The following configurations are exemplified by means of dynamic aggregation.



Description:

The following is the configuration of Switch A only, which should stay the same with that of Switch B for port aggregation.

Instructions:

1. Click the "Port > Link Aggregation > Group" in the navigation bar, "Modify" with LAG 2, select GE1-GE3 in LACP mode. "Apply" and finish as follows:

Edit Link Aggregation Group

LAG	1	
Name	<input type="text"/>	
Type	<input type="radio"/> Static <input checked="" type="radio"/> LACP	
Member	Available Port GE4 GE5 GE6 GE7 GE8 GE9 GE10 GE11	Selected Port GE1 GE2 GE3

Apply Close

4.6 Protected Port

Messages of broadcast, multicast, etc. will flood at each port even though the flow needs no mutual communication sometimes. Under this circumstance, port isolation can separate the messages between two ports.

Instructions:

1. Click the "Port > Protected Port" in the navigation bar, check the port(s) to be isolated, "Modify" to switch this function as follows:

Protected Port Table

<input type="checkbox"/>	Entry	Port	State
<input type="checkbox"/>	1	GE1	Protected
<input type="checkbox"/>	2	GE2	Protected
<input type="checkbox"/>	3	GE3	Protected
<input type="checkbox"/>	4	GE4	Protected
<input type="checkbox"/>	5	GE5	Unprotected
<input type="checkbox"/>	6	GE6	Unprotected
<input type="checkbox"/>	7	GE7	Unprotected
<input type="checkbox"/>	8	GE8	Unprotected
<input type="checkbox"/>	9	GE9	Unprotected

Edit Protected Port

Port	GE1-GE4
State	<input checked="" type="checkbox"/> Protected

The following figure illustrates that PC1, 2 and 3 access GE1, 2 and 3 severally, but they are expected to be isolated.

Instructions:

1. Click the "Port > Protected Port" in the navigation bar, check and "Modify" the GE1, 2 and 3 to be isolated. "Apply" and finish as follows:

Protected Port Table

<input type="checkbox"/>	Entry	Port	State
<input type="checkbox"/>	1	GE1	Protected
<input type="checkbox"/>	2	GE2	Protected
<input type="checkbox"/>	3	GE3	Protected
<input type="checkbox"/>	4	GE4	Unprotected
<input type="checkbox"/>	5	GE5	Unprotected

GE1, 2 and 3 fail to communicate mutually like other non-isolated ports.

4.7 Port Statistics

a. Introduce the detailed flow statistics of all ports and that to be refreshed or cleared manually by users.



Note:

- Cleared flow statistics cannot be restored. Please think twice before operation.

Instructions:

1. Click the “Management > RMON > Statistics” in the navigation bar as follows:

Statistics Table

Refresh Rate: 0 sec

Entry	Port	Bytes Received	Drop Events	Packets Received	Broadcast Packets	Multicast Packets	CRC & Align Errors	Undersize Packets	Oversize Packets	Fragments	Jabbers	Collisions	Frames of 64 Bytes	Frames of 65 to 127 Bytes	Frames of 128 to 255 Bytes	Frames of 256 to 511 Bytes	Frames of 512 to 1023 Bytes	Frames Greater than 1024 Bytes
<input type="checkbox"/>	1 GE1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
<input type="checkbox"/>	2 GE2	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
<input type="checkbox"/>	3 GE3	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
<input type="checkbox"/>	4 GE4	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
<input type="checkbox"/>	5 GE5	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
<input type="checkbox"/>	6 GE6	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
<input type="checkbox"/>	7 GE7	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
<input type="checkbox"/>	8 GE8	2146889728	0	100654022	0	0	0	0	0	0	0	0	100654048	0	0	0	0	0
<input type="checkbox"/>	9 GE9	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
<input type="checkbox"/>	10 GE10	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
<input type="checkbox"/>	11 GE11	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
<input type="checkbox"/>	12 GE12	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
<input type="checkbox"/>	13 GE13	9896111	0	61232	656	773	0	0	0	0	0	0	37295	17170	1390	1182	1234	2961
<input type="checkbox"/>	14 GE14	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
<input type="checkbox"/>	15 GE15	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
<input type="checkbox"/>	16 GE16	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0



Description:

“Refresh” to get the updated flow statistics.

“Clear” to remove the flow statistics at all ports and refresh the page.

“View” the specified port for detailed flow statistics.

b. Introduce the detailed flow statistics at a port and the info to be refreshed or cleared manually by

users.

1. Click the “Status > Port > Statistics” in the navigation bar as follows:

Port
GE25

MIB Counter
☒ All
☐ Interface
☐ Etherlike
☐ RMON

Refresh Rate
☐ None
☐ 5 sec
☒ 10 sec
☐ 30 sec

Clear

Interface	
ifInOctets	1806005
ifInUcastPkts	12598
ifInNUcastPkts	188
ifInDiscards	0
ifOutOctets	5324618
ifOutUcastPkts	10910
ifOutNUcastPkts	946
ifOutDiscards	0
ifInMulticastPkts	63
ifInBroadcastPkts	125
ifOutMulticastPkts	247
ifOutBroadcastPkts	699



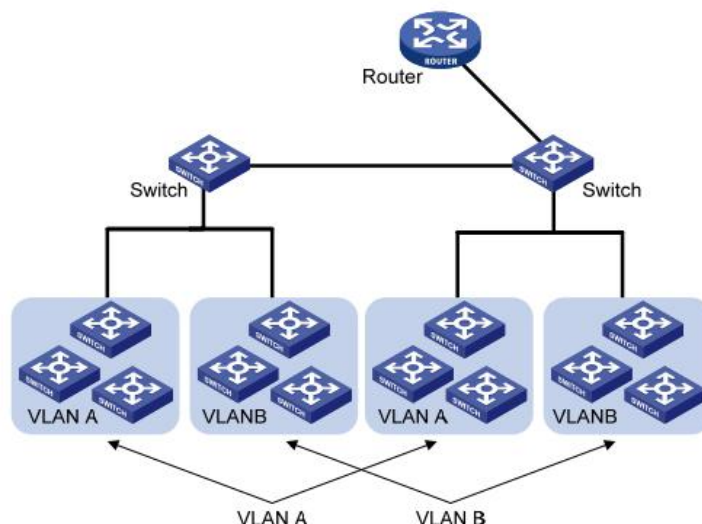
Description:

“Clear” the flow statistics at the current port and refresh the page.

5 L2 Configuration

5.1 VLAN Configuration

VLAN is formulated not restricted to physical locations, which means the hosts in a same VLAN can be placed at will. As shown below, each VLAN, as a broadcast domain, divides a physical LAN into logical LANs. Hosts can exchange messages by means of traditional communication. For the hosts in different VLANs, the device such as router or L3 switch is a must.



VLAN is superior to the traditional Ethernet in terms of:

- Broadcast domain coverage: the broadcast message in a LAN is limited in a VLAN to save the bandwidth and handle the network-related issues more efficiently.
- LAN security: VLAN hosts fail to communicate with each other since the messages are separated by the broadcast domain in the data link layer. They need a router or a Layer 3 switch for Layer 3 forwarding.
- Flexibility of creating a virtual working team: VLAN can create a virtual working team beyond the control of physical network. Users have access to the network without changing the configuration if their physical locations are moving within the scope. This management switch is compatible with VLAN types based on 802.1Q, protocols, MAC, and ports. For default configuration, 802.1Q VLAN mode should be adopted. Port VLAN is divided subject to a switch's interface No. Network administrator gives each switch interface a different PVID, namely a port default VLAN. If a data frame without a VLAN tag flows into a switch interface with a PVID, it will be marked with the same PVID, or it will get rid of an additional tag even though the interface has a PVID.
- The solution to a VLAN frame depends on the interface type, which eases member definition but re-configures VLAN in case of member mobility.

a. Instructions for creating a new VLAN:

1. Click the "VLAN > VLAN > Create VLAN" to select a name in the valid VLAN box, move it to the VLAN creating box on the right (up to 256 VLANs can be created). "Apply" and finish as follows:

VLAN

Available VLAN

VLAN 3
VLAN 4
VLAN 5
VLAN 6
VLAN 7
VLAN 8
VLAN 9
VLAN 10

>

<

Created VLAN

VLAN 1
VLAN 2

Apply

VLAN Table

Showing All entries
Showing 1 to 2 of 2 entries

Q

	VLAN	Name	Type	VLAN Interface State
<input type="radio"/>	1	default	Default	Disabled
<input type="radio"/>	2	VLAN0002	Static	Disabled

First

Previous

1

Next

Last

Edit

Delete

2. The VLAN created will be displayed in the VLAN Table. Users can “Modify” the VLAN as follows:

Edit VLAN Name

Name

VLAN0002

Apply

Close

Interface data are as follows.

Configuration Items	Description
VLAN ID	It is required to select an ID ranging from 1 to 4,094. For example, 1-3,5,7 and 9. LAN 1 is the default, which won't be repeated in another new VLAN.
Name	It is optional to modify the VLAN description as required.

b. Instructions for adding the current port to a specified VLAN

There are two methods. One is to add multiple ports under a single VLAN. The other is to add a port to multiple VLANs. They are configured according to different purposes.

The first method:

- Click the “VLAN > VLAN > VLAN Configuration” in the navigation tree, select the VLAN ID on the upper left, and then click the port info as follows:

VLAN Configuration Table

VLAN default ▼

Entry	Port	Mode	Membership			PVID	Forbidden
1	GE1	Trunk	<input type="radio"/> Excluded	<input type="radio"/> Tagged	<input checked="" type="radio"/> Untagged	<input checked="" type="checkbox"/>	<input type="checkbox"/>
2	GE2	Trunk	<input type="radio"/> Excluded	<input type="radio"/> Tagged	<input checked="" type="radio"/> Untagged	<input checked="" type="checkbox"/>	<input type="checkbox"/>
3	GE3	Trunk	<input type="radio"/> Excluded	<input type="radio"/> Tagged	<input checked="" type="radio"/> Untagged	<input checked="" type="checkbox"/>	<input type="checkbox"/>
4	GE4	Trunk	<input type="radio"/> Excluded	<input type="radio"/> Tagged	<input checked="" type="radio"/> Untagged	<input checked="" type="checkbox"/>	<input type="checkbox"/>
5	GE5	Trunk	<input type="radio"/> Excluded	<input type="radio"/> Tagged	<input checked="" type="radio"/> Untagged	<input checked="" type="checkbox"/>	<input type="checkbox"/>
6	GE6	Trunk	<input type="radio"/> Excluded	<input type="radio"/> Tagged	<input checked="" type="radio"/> Untagged	<input checked="" type="checkbox"/>	<input type="checkbox"/>
7	GE7	Trunk	<input type="radio"/> Excluded	<input type="radio"/> Tagged	<input checked="" type="radio"/> Untagged	<input checked="" type="checkbox"/>	<input type="checkbox"/>
8	GE8	Trunk	<input type="radio"/> Excluded	<input type="radio"/> Tagged	<input checked="" type="radio"/> Untagged	<input checked="" type="checkbox"/>	<input type="checkbox"/>

Interface data are as follows.

Configuration Items	Description
VLAN	VLAN ID to be configured
Member	Member roles at the VLAN port: Excluded: the port is out of this VLAN Tagged: the port is a tagged member of this VLAN Untagged: the port is an untagged member of this VLAN
PVID	Whether this VLAN is the port PVID
Forbidden	Whether the VLAN message is forbidden to be forwarded at this port

The second method:

1. Click the "VLAN > VLAN > Membership" in the navigation tree, select the port to be configured and "Modify" to configure its attributes:

Membership Table

	Entry	Port	Mode	Administrative VLAN	Operational VLAN
<input type="radio"/>	1	GE1	Trunk	1UP	1UP
<input type="radio"/>	2	GE2	Trunk	1UP	1UP
<input type="radio"/>	3	GE3	Trunk	1UP	1UP
<input type="radio"/>	4	GE4	Trunk	1UP	1UP
<input type="radio"/>	5	GE5	Trunk	1UP	1UP
<input type="radio"/>	6	GE6	Trunk	1UP	1UP
<input type="radio"/>	7	GE7	Trunk	1UP	1UP

Edit Port Setting

Port	GE2	
Mode	Trunk	
Membership	10	1UP 2T 3T 4T 5T 6T 7T 8T
	<input type="radio"/> Forbidden <input type="radio"/> Excluded <input checked="" type="radio"/> Tagged <input type="radio"/> Untagged <input type="checkbox"/> PVID	

Apply Close

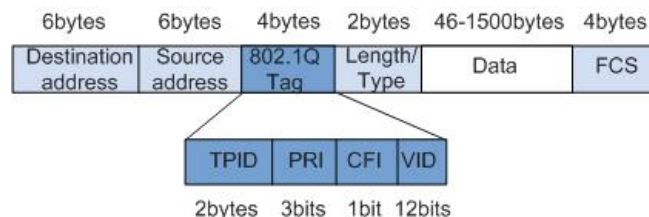
Interface data are as follows.

Configuration Items	Description
Port	Port No. to be configured
Mode	Modify the current VLAN mode in port configuration: Hybrid: port in this mode can serve as the Tagged & Untagged members of VLANs. Access: port in this mode serves as the only one member of VLAN Trunk: port in this mode serves as the Untagged member of PVID only and the Tagged member of VLANs
Member	The port is the attribute of VLAN ID and VLAN: Forbidden: do not forward the VLAN message Excluded: the port out of the VLAN Tagged: the Tagged member of the VLAN Untagged: the Untagged member of the VLAN PVID: whether the VLAN is the port PVLAN

c. Introduction to 802.1q

Trunk configuration. Connected with other switches, Trunk interfaces mainly connect trunk links to allow the VLAN frames to flow through. IEEE 802.1q is the encapsulation protocol of Trunk link and considers the formal standard for Virtual Bridged Local Area Networks. It changes the frame format of Ethernet by adding a 4-bit 802.1q Tag between the source MAC address field and the protocol field.

802.1q frame format



Meanings of 802.1q tag fields

Field	Length	Name	Analysis
TPID	2 bytes	Tag Protocol Identifier to describe the frame type	It refers to the 802.1q Tag frame when the value is 0x8,100, which will be discarded if relevant equipment fails to receive it.
PRI	3 bits	Frame Priority	It ranges from 0 to 7, with the higher priority represented by larger number. Data frame with higher priority will be sent preferentially in case of switch congestion.
CFI	1 bit	Canonical Format Indicator to reveal whether the MAC address is classical or not.	MAC address is classical when CFI is 0 and non-classical when CFI is 1. It promotes the compatibility between Ethernet and token ring. CFI will be 0 in the Ethernet.
VID	12 bits	VLAN ID indicates the VLAN to which the frame belongs.	It ranges from 0 to 4,095, with 1 to 4,094 valid since 0 and 4,095 are the protocol retention values.

Packets sent by each switch supporting 802.1q protocol contain a VLAN ID to indicate the VLAN to which the switch belongs. Therefore, Ethernet frames are divided into two types as follows in a VLAN switching network:

- Tagged frame: it refers to the frame adding a 4-bit 802.1q Tag.
- Untagged frame: it refers to the original frame without a 4-bit 802.1q Tag.

Connected with other switches, Trunk interfaces mainly connect trunk links to allow the VLAN frames to flow through.

d. Instructions for trunk interface configuration:

1. Click the "VLAN > VLAN > Port Setting" in the navigation tree, select the port and "Modify" it to configure the attributes:

Port Setting Table

<input type="checkbox"/>	Entry	Port	Mode	PVID	Accept Frame Type	Ingress Filtering	Uplink	TPID
<input type="checkbox"/>	1	GE1	Trunk	1	All	Enabled	Disabled	0x8100
<input type="checkbox"/>	2	GE2	Trunk	1	All	Enabled	Disabled	0x8100
<input type="checkbox"/>	3	GE3	Trunk	1	All	Enabled	Disabled	0x8100
<input type="checkbox"/>	4	GE4	Trunk	1	All	Enabled	Disabled	0x8100
<input type="checkbox"/>	5	GE5	Trunk	1	All	Enabled	Disabled	0x8100
<input type="checkbox"/>	6	GE6	Trunk	1	All	Enabled	Disabled	0x8100
<input type="checkbox"/>	7	GE7	Trunk	1	All	Enabled	Disabled	0x8100
<input type="checkbox"/>	8	GE8	Trunk	1	All	Enabled	Disabled	0x8100

Edit Port Setting

Port	GE4-GE8
Mode	<input checked="" type="radio"/> Hybrid <input type="radio"/> Access <input type="radio"/> Trunk <input type="radio"/> Tunnel
PVID	<input type="text" value="1"/> (1 - 4094)
Accept Frame Type	<input checked="" type="radio"/> All <input type="radio"/> Tag Only <input type="radio"/> Untag Only
Ingress Filtering	<input checked="" type="checkbox"/> Enable
Uplink	<input type="checkbox"/> Enable
TPID	<input type="text"/>

Interface data are as follows.

Configuration Items	Description
Port	Port No. to be configured
Mode	Modify the current VLAN mode in the port configuration: Hybrid: port in this mode serves as the member of Tagged and Untagged ports of VLANs Access: port in this mode serves as the only member of VLAN Trunk: port in this mode serves as the only Untagged member of PVID and the Tagged member of VLANs
PVID	Port PVLAN

Accept Frame Type	Message types received by ports All: all messages Tag Only: only Tagged messages will be received Untag Only: only Untagged messages will be received
Ingress Filtering	A switch to decide to filter VLAN messages excluded at the port
Uplink	Whether in uplink mode or not
TPID	Identification No. of VLAN Tag

Illustration:

Connection interfaces and 2 VLANs should be added to support the user communication in VLAN 2 and 3 of the links between Switch A and B. That is, VLAN 2 and 3 should be added to the GE1-3 Ethernet Interfaces of Switch A and B.

Instructions:

Create VLAN 2 and 3 in Switch A and B. Add GE1 port connected to user interfaces to VLAN2, with GE2 to VLAN3. Set GE3 in the trunk work pattern and add it to VLAN2 and 3.

5.2 MAC VLAN

MAC-based VLANs are divided subject to the MAC addresses in the network card. Administrators will prepare the mapping scheme between MAC address and VLAN ID which will be added if the switch receives untagged frames.

Strength: There is no need to re-configure VLAN when the physical location of a terminal user changes, which ensures user security and access flexibility. Shortcoming: It applies to the scene where network card and simple network environment are infrequently replaced, with members defined in advance.

Instructions:

1. Click the "VLAN > MAC VLAN > MAC Group" in the navigation tree, and "Add" a new MAC group as follows:

MAC Group Table

Showing entries Showing 1 to 1 of 1 entries

<input type="checkbox"/>	Group ID	MAC Address	Mask
<input type="checkbox"/>	1	00:0A:5A:00:00:00	24

Add MAC Group

Group ID	<input type="text" value="2"/> (1 - 2147483647)
MAC Address	<input type="text" value="00:22:00:22:00:22"/>
Mask	<input type="text" value="48"/> × (9 - 48)

Interface data are as follows.

Configuration Items	Description
Group ID	MAC VLAN Group ID
MAC Address	The MAC address to be bound with VLAN
Mask	It indicates the MAC address port. Enter 48 if it is an exact match. Others should be consistent with the masks of IP addresses.

For example, a company with high info security requirements allows its PCs only to access the internal network. As is shown, switch GE1 connects the uplink ports of Switch A while its downstream ports connect PC1, 2 and 3. As a result, PC1, 2 and 3 can access the internal network through Switch A and Switch, while other PCs can't.

Configuration logic: following steps are used to divide the VLAN based on MAC address.

1. Create a relevant VLAN.
2. Add Ethernet interfaces to the VLAN in a correct way.
3. Connect the VLAN with the MAC addresses of PC1, 2 and 3.

Data preparation: following data should be prepared for the configuration instance:

- Set GE1 PVID of 100 on the switch.
- Set GE1 to access VLAN10 in the Untagged way on the switch.
- Set GE2 to access VLAN10 in the Tagged way on the switch.
- Set the Switch A interface by default, namely all interfaces will be added to VLAN1 in an Untagged way.
- Connect the MAC addresses of PC1, 2 and 3 with VLAN10.

Draw a networking diagram for VLAN division based on MAC addresses:

Instructions:

1. Create a VLAN to recognize the VLANs where employees belong. Click the "VLAN > VLAN > Create VLAN" in the navigation tree, add VLAN10 to the VLAN Creating List on the right, "Apply" and finish as follows:

VLAN

Available VLAN

Created VLAN

VLAN 11
VLAN 12
VLAN 13
VLAN 14
VLAN 15
VLAN 16
VLAN 17
VLAN 18

>

<

VLAN 3
VLAN 4
VLAN 5
VLAN 6
VLAN 7
VLAN 8
VLAN 9
VLAN 10

Apply

- Configure Switch's GE1 in Hybrid mode with PVID of 100 to serve as an Untagged member of VLAN10. Configure GE2 in Trunk mode to serve as a Tagged member of VLAN10.

Port Setting Table

Q

<input type="checkbox"/>	Entry	Port	Mode	PVID	Accept Frame Type	Ingress Filtering	Uplink	TPID
<input type="checkbox"/>	1	GE1	Hybrid	100	All	Enabled	Disabled	0x8100
<input type="checkbox"/>	2	GE2	Trunk	1	All	Enabled	Disabled	0x8100

Membership Table

Q

<input type="checkbox"/>	Entry	Port	Mode	Administrative VLAN	Operational VLAN
<input type="radio"/>	1	GE1	Hybrid	1U, 10U, 100P	1U, 10U, 100P
<input type="radio"/>	2	GE2	Trunk	1UP, 10T	1UP, 10T
<input type="radio"/>	3	GE3	Trunk	1UP	1UP

- Configure the Switch A's interfaces by default, namely all interfaces access VLAN1 in an Untagged way. Connect the MAC addresses of PC1, 2 and 3 with VLAN10. Click the "VLAN > MAC VLAN > MAC Group" in the navigation tree, enter the MAC addresses of PC1 (0022-0022-0022), PC2 (0033-0033-0033) and PC3 (0044-0044-0044), with the mask of 48-bit exact match as follows:

MAC Group Table

Showing All entries
Showing 1 to 3 of 3 entries

Q

<input type="checkbox"/>	Group ID	MAC Address	Mask
<input type="checkbox"/>	1	00:22:00:22:00:22	48
<input type="checkbox"/>	2	00:33:00:33:00:33	48
<input type="checkbox"/>	3	00:44:00:44:00:44	48

Add

Edit

Delete

First

Previous

1

Next

Last

- Click the "VLAN > MAC VLAN > Group Binding" in the navigation tree, "Add" to select the Hybrid

50

port only, MAC group ID to be bound, and specified VLAN ID. "Apply" and finish:

MAC Group Table

Showing All entries Showing 1 to 3 of 3 entries

<input type="checkbox"/>	Group ID	MAC Address	Mask
<input type="checkbox"/>	1	00:22:00:22:00:22	48
<input type="checkbox"/>	2	00:33:00:33:00:33	48
<input type="checkbox"/>	3	00:44:00:44:00:44	48

1

5. Configuration verification

Only PC1, 2 and 3 have access to the internal network.

5.3 Protocol VLAN

Protocol-based VLAN distributes different VLAN IDs according to the protocol (family) type and encapsulation format of the messages received by the interfaces.

Administrators should prepare the mapping scheme between the protocol domain of Ethernet frame and VLAN ID which will be added if untagged frames are received. Strength: Such division method will enhance the management and maintenance by binding the network services and VLANs. Shortcomings: Initial configuration of the mapping relation scheme is necessary. Address formats of protocols should be analyzed and converted, thus leading to a lower speed due to a large number of resources consumed.

Instructions:

1. Click the "VLAN > Protocol VLAN > Protocol Group" in the navigation tree as follows:

Protocol Group Table

Showing All entries Showing 1 to 1 of 1 entries

<input type="checkbox"/>	Group ID	Frame Type	Protocol Value
<input type="checkbox"/>	1	Ethernet_II	0x8888

1

Add Protocol Group

Group ID	2
Frame Type	Ethernet_II
Protocol Value	0x <input type="text"/> (0x600 ~ 0xFFFFE)

Interface data are as follows.

Configuration Items	Description
Group ID	Protocol VLAN Group
Message Type	Frame types: Ether2, LLC, RFC 1042
Protocol Value	It ranges from 0x600 to 0xFFFE

- Fill in corresponding configuration items.
- “Apply” and finish.

Protocol Group Table

Showing All entries Showing 1 to 2 of 2 entries

<input type="checkbox"/>	Group ID	Frame Type	Protocol Value
<input type="checkbox"/>	1	Ethernet_II	0x8888
<input type="checkbox"/>	2	RFC_1042	0x8889

- Click the “VLAN > Protocol VLAN > Group Binding” in the navigation tree to bind the protocol No., port No. and VLAN ID, to bring the configuration into effect as follows:

Group Binding Table

Showing All entries Showing 1 to 1 of 1 entries

<input type="checkbox"/>	Port	Group ID	VLAN
<input type="checkbox"/>	GE1	1	10

Add Group Binding

Port	Available Port	Selected Port
	GE1	
Note: Only VLAN Hybrid port can be set Protocol VLAN		
Group ID	1	
VLAN		
(1 - 4094)		
<input type="button" value="Apply"/> <input type="button" value="Close"/>		

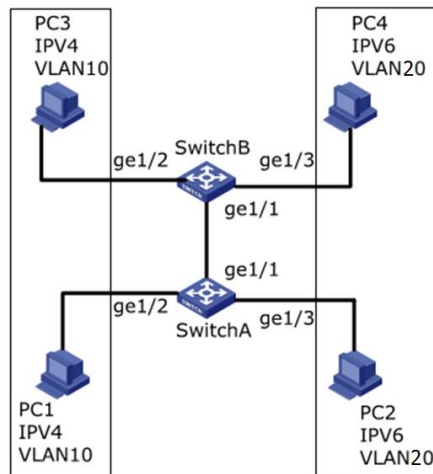


Description:

Configure the matching protocols IPv4 and IPv6, as well as the ARP protocol.

For example, PC1 and 3 can access mutually, with IPv4 communication protocol binding with VLAN10. PC2 and 4 can access mutually, with IPv6 communication protocol binding with VLAN20.

Networking diagram of protocol VLAN division



Instructions:

1. Create a VLAN to recognize the VLANs where employees belong. Click the "VLAN > VLAN > Create VLAN", add the VLAN10 and 20 to the VLAN Creating List on the right, "Apply" and finish:

VLAN

Available VLAN

- VLAN 2
- VLAN 3
- VLAN 4
- VLAN 5
- VLAN 6
- VLAN 7
- VLAN 8
- VLAN 9

>

<

Created VLAN

- VLAN 1
- VLAN 10
- VLAN 20

VLAN Table

Showing All entries Showing 1 to 3 of 3 entries

<input type="radio"/>	VLAN	Name	Type	VLAN Interface State
<input type="radio"/>	1	default	Default	Disabled
<input type="radio"/>	10	VLAN0010	Static	Disabled
<input type="radio"/>	20	VLAN0020	Static	Disabled

2. Configure GE2 and GE3 interfaces of Switch A in Hybrid mode. Click the “VLAN > VLAN > Port Setting”, “Modify” the interfaces in Hybrid mode:

Port Setting Table

<input type="checkbox"/>	Entry	Port	Mode	PVID	Accept Frame Type	Ingress Filtering	Uplink	TPID
<input type="checkbox"/>	1	GE1	Trunk	1	All	Enabled	Disabled	0x8100
<input type="checkbox"/>	2	GE2	Hybrid	1	All	Enabled	Disabled	0x8100
<input type="checkbox"/>	3	GE3	Hybrid	1	All	Enabled	Disabled	0x8100
<input type="checkbox"/>	4	GE4	Trunk	1	All	Enabled	Disabled	0x8100
<input type="checkbox"/>	5	GE5	Trunk	1	All	Enabled	Disabled	0x8100

3. Add the Untagged GE2 and GE3 to VLAN10 and VLAN20 respectively. Click the “VLAN > VLAN > VLAN Configuration”, drop down the list to choose VLAN10 and the Untagged GE2 port. Following the same steps, add the untagged GE3 to VLAN20 as follows:

VLAN Configuration Table

VLAN VLAN0010

Entry	Port	Mode	Membership			PVID	Forbidden
1	GE1	Trunk	<input checked="" type="radio"/> Excluded	<input type="radio"/> Tagged	<input type="radio"/> Untagged	<input type="checkbox"/>	<input type="checkbox"/>
2	GE2	Hybrid	<input type="radio"/> Excluded	<input type="radio"/> Tagged	<input checked="" type="radio"/> Untagged	<input type="checkbox"/>	<input type="checkbox"/>
3	GE3	Hybrid	<input checked="" type="radio"/> Excluded	<input type="radio"/> Tagged	<input type="radio"/> Untagged	<input type="checkbox"/>	<input type="checkbox"/>

VLAN Configuration Table

VLAN VLAN0020 Q

Entry	Port	Mode	Membership	PVID	Forbidden
1	GE1	Trunk	<input checked="" type="radio"/> Excluded <input type="radio"/> Tagged <input type="radio"/> Untagged	<input type="checkbox"/>	<input type="checkbox"/>
2	GE2	Hybrid	<input checked="" type="radio"/> Excluded <input type="radio"/> Tagged <input type="radio"/> Untagged	<input type="checkbox"/>	<input type="checkbox"/>
3	GE3	Hybrid	<input type="radio"/> Excluded <input type="radio"/> Tagged <input checked="" type="radio"/> Untagged	<input type="checkbox"/>	<input type="checkbox"/>
4	GE4	Trunk	<input checked="" type="radio"/> Excluded <input type="radio"/> Tagged <input type="radio"/> Untagged	<input type="checkbox"/>	<input type="checkbox"/>

4. Add the Untagged GE2 and GE3 interfaces of Switch B to VLAN whose ports need links. Steps are similar to 2 and 3.

5. Add the Tagged GE1 interface of Switch A to VLAN10 and 20. Click the “VLAN > VLAN > VLAN Configuration”, drop down the list to select VLAN10 and the Tagged member of GE1. Configure VLAN20 similarly.

VLAN Configuration Table

VLAN VLAN0010 Q

Entry	Port	Mode	Membership	PVID	Forbidden
1	GE1	Trunk	<input type="radio"/> Excluded <input checked="" type="radio"/> Tagged <input type="radio"/> Untagged	<input type="checkbox"/>	<input type="checkbox"/>

VLAN Configuration Table

VLAN VLAN0020 Q

Entry	Port	Mode	Membership	PVID	Forbidden
1	GE1	Trunk	<input type="radio"/> Excluded <input checked="" type="radio"/> Tagged <input type="radio"/> Untagged	<input type="checkbox"/>	<input type="checkbox"/>

6. Related protocol and VLAN. VLAN IDs are assigned according to the protocol (family) type and encapsulation format of the messages received by interfaces. Click the “VLAN > Protocol VLAN > Protocol Group” in the navigation tree to add 2 rules for protocol groups:

Protocol Group Table

Showing All entries Showing 1 to 2 of 2 entries Q

	Group ID	Frame Type	Protocol Value
<input type="checkbox"/>	1	Ethernet_II	0x0800
<input type="checkbox"/>	2	Ethernet_II	0x86DD

First
Previous
1
Next
Last

7. Port, protocol group, and VLAN binding. Click the “VLAN > Protocol Group > Group Binding”, “Add”

to bind GE2 and binding group ID1 with VLAN10, and to bind GE3 and binding group ID2 with VLAN20:

Group Binding Table

Showing All entries Showing 1 to 2 of 2 entries

<input type="checkbox"/>	Port	Group ID	VLAN
<input type="checkbox"/>	GE2	1	10
<input type="checkbox"/>	GE3	2	20

5.4 Voice VLAN

Traditionally, ACL (Access Control List) will be applied to distinguish Voice Data and QoS (Quality of Service) will be used to ensure transmission quality, thus enhancing the priority. In order to simplify user configuration and facilitate voice flow management, Voice VLAN emerges. Enabled interface judges whether it is Voice Data flow or not according to the source MAC address field accessing the interface data flow. The message in the source MAC address is the Voice Data flow, which confirms to the OUI (Organizationally Unique Identifier) of the voice devices that are configured by the system. The interfaces receiving Voice Data flow will automatically transmit to Voice VLAN, thus simplifying user configuration and Voice Data management.

OUI of Voice VLAN

OUI represents a MAC address field. Its address can be calculated based on the 48-bit MAC address and the corresponding bit of mask. The number of bits of ingress MAC address and matching OUI is determined by the length of the all-"1" -bit in the mask. For example, if the MAC address is 1-1-1 and the mask is FFFF-FF00-0000, the result of execution and calculation of MAC address and corresponding mask, namely OUI, will be 0001-0000-0000.

As long as the first 24 bits of the ingress MAC address are matched with those of OUI, the enabled Voice VLAN interface identifies the data flow and the ingress device as the Voice Data flow and voice device respectively.

Voice VLAN is divided for user Voice Data flow. Voice VLANs are created to connect the interfaces linked with voice devices to transmit the Voice Data inside in a centralized way.

Voice Data and non-Voice Data often exist in the same network. Voice Data needs a higher priority than other business data during transmission to reduce the possible delay and packet loss.

1. Click the "VLAN > Voice VLAN > Property" in the navigation tree as follows.

State	<input type="checkbox"/> Enable
VLAN	None <input type="button" value="v"/>
CoS / 802.1p Remarking	<input type="checkbox"/> Enable 6 <input type="button" value="v"/>
Aging Time	1440 Min (30 - 65536, default 1440)

Apply

Port Setting Table

<input type="checkbox"/>	Entry	Port	State	Mode	QoS Policy
<input type="checkbox"/>	1	GE1	Disabled	Auto	Voice Packet
<input type="checkbox"/>	2	GE2	Disabled	Auto	Voice Packet
<input type="checkbox"/>	3	GE3	Disabled	Auto	Voice Packet
<input type="checkbox"/>	4	GE4	Disabled	Auto	Voice Packet
<input type="checkbox"/>	5	GE5	Disabled	Auto	Voice Packet
<input type="checkbox"/>	6	GE6	Disabled	Auto	Voice Packet
<input type="checkbox"/>	7	GE7	Disabled	Auto	Voice Packet

Edit Port Setting

Port	GE1
State	<input type="checkbox"/> Enable
Mode	<input checked="" type="radio"/> Auto <input type="radio"/> Manual
QoS Policy	<input checked="" type="radio"/> Voice Packet <input type="radio"/> All

Apply

Close

Configuration Items	Description
State	Check and enable the Voice VLAN
VLAN	Specify the VLAN ID added ranging from 1 to 4,094, e.g. 1-3, 5, 7 and 9, with VLAN 1 by default. Other VLANs must be added in an untagged way to the port needing links.
CoS Remark	Whether to redefine the Voice VLAN message priority or not
Aging Time	Table aging time
Port	Enabled Voice VLAN port
Mode	Voice VLAN port can be operated in auto mode and manual mode.
QoS Strategy	Select the message to be affected by QoS

- Click the “VLAN > Voice VLAN > Voice OUI” in the navigation tree to configure the address segment of OUI of Voice VLAN as follows:

Voice OUI Table

Showing All entries

Showing 1 to 8 of 8 entries



<input type="checkbox"/>	OUI	Description
<input type="checkbox"/>	00:E0:BB	3COM
<input type="checkbox"/>	00:03:6B	Cisco
<input type="checkbox"/>	00:E0:75	Veritel
<input type="checkbox"/>	00:D0:1E	Pingtel
<input type="checkbox"/>	00:01:E3	Siemens
<input type="checkbox"/>	00:60:B9	NEC/Philips
<input type="checkbox"/>	00:0F:E2	H3C
<input type="checkbox"/>	00:09:6E	Avaya

Add

Edit

Delete

First

Previous

1

Next

Last

Add Voice OUI

OUI	<input type="text"/> : <input type="text"/> : <input type="text"/>
Description	<input type="text"/>

Apply

Close

- Fill in corresponding configuration items.
- “Apply” and finish as follows.

Voice OUI Table

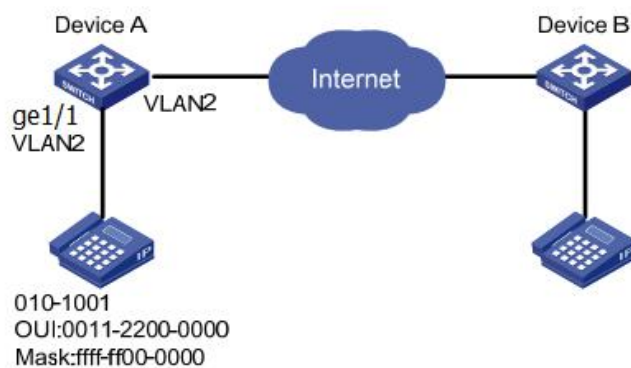
Showing All entries Showing 1 to 9 of 9 entries

<input type="checkbox"/>	OUI	Description
<input type="checkbox"/>	00:E0:BB	3COM
<input type="checkbox"/>	00:03:6B	Cisco
<input type="checkbox"/>	00:E0:75	Veritel
<input type="checkbox"/>	00:D0:1E	Pingtel
<input type="checkbox"/>	00:01:E3	Siemens
<input type="checkbox"/>	00:60:B9	NEC/Philips
<input type="checkbox"/>	00:0F:E2	H3C
<input type="checkbox"/>	00:09:6E	Avaya
<input type="checkbox"/>	98:00:36	H7650

First Previous 1 Next Last

Add Edit Delete

For example, configure the Voice VLAN in manual mode so that the ports accessing IP telephony can ingress/egress the Voice VLAN and transmit voice flow within it. Create VLAN2 to operate Voice VLAN securely, which allows only Voice Data to flow through. IP telephony transmits Untagged voice flow to GE1, the ingress Trunk port. Users have to customize an OUI (0011-22 31-05e1) and configure the Voice VLAN networking diagram in automatic mode.



Instructions:

1. Create a VLAN to recognize the VLANs where employees belong. Click the "VLAN > VLAN > Create VLAN" in the navigation tree to add VLAN2 to the VLAN list on the right. "Apply" and finish:

VLAN

Available VLAN

- VLAN 3
- VLAN 4
- VLAN 5
- VLAN 6
- VLAN 7
- VLAN 8
- VLAN 9
- VLAN 10

>

<

Created VLAN

- VLAN 1
- VLAN 2

VLAN Table

Showing All entries Showing 1 to 2 of 2 entries

	VLAN	Name	Type	VLAN Interface State
<input type="radio"/>	1	default	Default	Disabled
<input type="radio"/>	2	VLAN0002	Static	Disabled

- Configure the Ethernet interface GE1 of Switch A in Trunk mode. Click the "VLAN > VLAN > Port Setting" in the navigation tree, "Modify" GE1 in Trunk mode:

Port Setting Table

	Entry	Port	Mode	PVID	Accept Frame Type	Ingress Filtering	Uplink	TPID
<input type="checkbox"/>	1	GE1	Trunk	1	All	Enabled	Disabled	0x8100

- Click the "VLAN > Voice VLAN > Voice OUI" in the navigation tree to configure and add the range of OUI MAC address, and enter the first 24 bits of MAC address of voice device: 00:11:22. "Apply" and finish as follows:

Voice OUI Table

Showing All entries Showing 1 to 1 of 1 entries

	OUI	Description
<input type="checkbox"/>	00:11:22	aaa

- Enable the Voice VLAN of port GE1. Click the "VLAN > Voice VLAN > Property" in the navigation tree to enable the global configuration, select VLAN2. Select port GE1 in the configuration list, "Modify" and enable the auto mode. "Apply" and finish as follows:

State	<input checked="" type="checkbox"/> Enable
VLAN	VLAN0002 ▾
CoS / 802.1p Remarking	<input type="checkbox"/> Enable 6 ▾
Aging Time	1440 Min (30 - 65536, default 1440)

Port Setting Table

<input type="checkbox"/>	Entry	Port	State	Mode	QoS Policy
<input type="checkbox"/>	1	GE1	Enabled	Auto	Voice Packet
<input type="checkbox"/>	2	GE2	Disabled	Auto	Voice Packet



Note:

- With the auto mode enabled, ports will forward Voice VLAN messages even though there is no port in VLAN2.

5.5 MAC Address Table

Ethernet switches are mainly innovated to forward according to the purposes in the data link layer. That is, MAC address will transmit the messages to corresponding ports according to the purposes. MAC address forwarding table is a L2 table illustrating MAC addresses and forwarding ports, which is the basis of fast forwarding of L2 messages.

MAC address forwarding table contains following data:

- Destination MAC Address
- VLAN ID belonging to port
- Forwarding ingress No. of this device

There are two message forwarding types according to MAC address table info:

- Unicast mode: the switch directly transmits the messages from the table's egress when MAC address forwarding table contains corresponding entries with the destination MAC address.
- Broadcast mode: When the switch receives the messages with the destination address full of F-bits, or there is no entry corresponding to the MAC destination address in the forwarding table, the switch will forward the messages to all ports excluding the receiving port in this way.

5.5.1 Dynamic Address

Aging time and table info of MAC addresses can be configured and checked on this page.

MAC address table needs constant updates to cater to network changes. It automatically generates entries that are limited by their lifetime (i.e. aging time). Those entries not refreshed after expiration will be deleted. The aging time of an entry will be recalculated if its record is refreshed before expiration.

Proper aging time helps to achieve the aging target of MAC address. Shortage of aging time may lead a large number of switches broadcast to discover the packets of destination MAC addresses, thus influencing the switch performance.

Aging too long can cause the switch to save outdated MAC address entries, thus exhausting the forwarding resources and failing to update the forwarding table based on network changes.

The switch may remove valid MAC address table entries due to too short aging time, thus reducing forwarding efficiency.

Generally speaking, the aging time recommended is 300 seconds by default.

Instructions for aging time setting:

1. Click the "MAC Address Table > Dynamic Address" in the navigation tree to the configuration and display interface:

Aging Time

300

Sec (10 - 630, default 300)

Dynamic Address Table

Showing All entries
Showing 1 to 1 of 1 entries

	VLAN	MAC Address	Port
<input type="checkbox"/>	1	50:3E:AA:B3:B7:BA	GE25

Interface data are as follows

Configuration Items	Description
MAC Aging Time	Enter the aging time of MAC address

2. Fill in corresponding configuration items.
3. "Apply" and finish.

MAC Table stores the MAC address, VLAN No., Ingress/Egress info, etc. that are learned by switches. When forwarding data, it will fast locate the device egress in accordance with the destination MAC address and VLAN No. query table of Ethernet frames.

Check the instructions for MAC address table:

1. Click the “Status > MAC Address Table” to check all MAC address info as follows:

MAC Address Table

Showing All entries Showing 1 to 2 of 2 entries

VLAN	MAC Address	Type	Port
1	00:E0:4C:00:11:21	Management	CPU
1	50:3E:AA:B3:B7:BA	Dynamic	GE25

Interface data are as follows.

Query Items	Description
MAC	Destination MAC Address
VLAN	VLAN ID belonging to MAC address
Port	Message egress corresponding to MAC address
Type	<p>Dynamic MAC Address refers to the entry which will age with the set aging time. Switches can add entries based on the learning mechanism of MAC address or manual creation.</p> <p>Static MAC address refers to the specified table which is manually configured and won't age.</p> <p>Management MAC address refers to the address at the management port.</p>

5.5.2 Static Address

Static table is manually configured by users and distributed to each interface board, which won't age.

Steps of establishing a static MAC address

1. Click the “MAC Address Table > Static Address” as follows:

Static Address Table

Showing All entries Showing 1 to 1 of 1 entries

<input type="checkbox"/>	VLAN	MAC Address	Port
<input type="checkbox"/>	1	00:00:11:11:22:22	GE3

Add Static Address

MAC Address	<input type="text" value="00:00:11:11:22:22"/>
VLAN	<input type="text" value="10"/> × (1 - 4094)
Port	<input type="text" value="GE1"/> ▼

Interface data are as follows.

Configuration Items	Description
MAC	Required. Enter the new MAC address e.g.: HH:HH:HH:HH:HH:HH
VLAN	Required. Specify the VLAN ID
Port	Required. Select the interface type and enter the interface name Description: it must be the member port of the configured VLANs.

- Fill in corresponding configuration items.
- "Apply" and finish.

5.6 Spanning Tree

Redundant links are often used for link backup and network reliability in the Ethernet switching network. However, such links will generate loops on the switching network, leading to broadcast storm, unstable MAC address list and other faults, thus worsening users' communication quality, or even interrupting the communication. As a result, STP (Spanning Tree Protocol) appears.

Same with the development of other protocols, from the original STP defined in IEEE 802.1D, to RSTP (Rapid Spanning Tree Protocol) defined in IEEE 802.1W and to MSTP (Multiple Spanning Tree Protocol) defined in IEEE 802.1S, STP keeps upgrading.

MSTP is compatible with RSTP and STP while RSTP is compatible with STP. The contrast among these 3 protocols is shown in the table.

The contrast among 3 protocols

STP	Characteristic	Application
STP	A tree rid of loops as the solution to broadcast storms and redundant backups. It converges slowly.	All VLANs can be shared without discrimination in user or business flow.
RSTP	A tree rid of loops as the solution to broadcast storms and redundant backups. It converges rapidly.	
MSTP	A tree rid of loops as the solution to	Distinguish the user and

	<p>broadcast storms and redundant backups. It converges rapidly.</p> <p>Spanning trees balance the load among VLANs. Flow of different VLANs will be forwarded subject to paths.</p>	<p>business flow for load sharing. Different VLANs forward the flow through separate spanning trees.</p>
--	--	--

After STP is deployed, the following objectives can be achieved by calculating the loops with topology:

- Loop elimination: eliminate possible communication loops by blocking redundant links.
- Link backups: activate redundant links to restore network connectivity if the active path fails.

5.6.1 Global Configuration

Configure STP global parameters. In specific network environment, STP parameters of some devices have to be adjusted to achieve the best performance.

Instructions:

1. Click the “Spanning Tree > Property” in the navigation tree as follows:

State	<input type="checkbox"/> Enable	
Operation Mode	<input type="radio"/> STP <input checked="" type="radio"/> RSTP <input type="radio"/> MSTP	
Path Cost	<input checked="" type="radio"/> Long <input type="radio"/> Short	
BPDU Handling	<input type="radio"/> Filtering <input checked="" type="radio"/> Flooding	
Priority	<input type="text" value="32768"/>	(0 - 61440, default 32768)
Hello Time	<input type="text" value="2"/>	Sec (1 - 10, default 2)
Max Age	<input type="text" value="20"/>	Sec (6 - 40, default 20)
Forward Delay	<input type="text" value="15"/>	Sec (4 - 30, default 15)
Tx Hold Count	<input type="text" value="6"/>	(1 - 10, default 6)
Region Name	<input type="text" value="1C:2A:A3:00:34:48"/>	
Revision	<input type="text" value="0"/>	(0 - 65535, default 0)
Max Hop	<input type="text" value="20"/>	(1 - 40, default 20)
Operational Status		
Bridge Identifier	32768-1C:2A:A3:00:34:48	
Designated Root Bridge	0-00:00:00:00:00:00	
Root Port	N/A	
Root Path Cost	0	
Topology Change Count	0	
Last Topology Change	0D/0H/0M/0S	

Interface data are as follows.

Configuration Items	Description
Enabled	It is checked by default to enable the spanning tree on behalf of switches.
Running Mode	3 modes are available, namely STP, RSTP and MSTP.
Path Cost Mode	In Long mode and Short mode
BPDU Forwarding Method	The method to handle the BPDU messages received by the device
Priority	Port priority

Hello Time	Intervals between Hello messages
Max Age	Max aging time
Forward Delay	Forward delay time
Domain Name	MST domain name. Switch master board sets the MAC address by default. Together with the VLAN mapping table of MST domain and the revision level of MSTP, switch domain name will jointly determine the domain to which it belongs.

2. Fill in corresponding configuration items.
3. "Apply" and finish.

5.6.2 MST Instance

A switching network is divided into multiple domains by MSTP, with independent spanning trees formed within each domain. Each Spanning Tree is called a MSTI (Multiple Spanning Tree Instance), and each domain is called a MST Region: Multiple Spanning Tree Region).



Description:

An instance is a group of VLANs that reduces communication cost and resource utilization rate. Each instance, independently calculated with topology, can balance the load. VLANs with the same topology can be mapped to a same instance, and they are forwarded according to the port state in corresponding MSTP instances.

In simple terms, mapped to the specified MST instance, one or more VLANs are distributed to a spanning tree at a time.

Instructions:

1. Click the "Spanning Tree > MST Instance" in the navigation tree, "Modify" the selected spanning tree instances to be configured as follows:

MST Instance Table

	MSTI	Priority	Bridge Identifier	Designated Root Bridge	Root Port	Root Path Cost	Remaining Hop	VLAN
<input type="radio"/>	0	32768	32768-1C:2A:A3:00:34:48	0-00:00:00:00:00:00	N/A	0	0	1-4094
<input type="radio"/>	1	32768	32768-1C:2A:A3:00:34:48	0-00:00:00:00:00:00	N/A	0	0	
<input type="radio"/>	2	32768	32768-1C:2A:A3:00:34:48	0-00:00:00:00:00:00	N/A	0	0	
<input type="radio"/>	3	32768	32768-1C:2A:A3:00:34:48	0-00:00:00:00:00:00	N/A	0	0	
<input type="radio"/>	4	32768	32768-1C:2A:A3:00:34:48	0-00:00:00:00:00:00	N/A	0	0	
<input type="radio"/>	5	32768	32768-1C:2A:A3:00:34:48	0-00:00:00:00:00:00	N/A	0	0	
<input type="radio"/>	6	32768	32768-1C:2A:A3:00:34:48	0-00:00:00:00:00:00	N/A	0	0	
<input type="radio"/>	7	32768	32768-1C:2A:A3:00:34:48	0-00:00:00:00:00:00	N/A	0	0	
<input type="radio"/>	8	32768	32768-1C:2A:A3:00:34:48	0-00:00:00:00:00:00	N/A	0	0	
<input type="radio"/>	9	32768	32768-1C:2A:A3:00:34:48	0-00:00:00:00:00:00	N/A	0	0	
<input type="radio"/>	10	32768	32768-1C:2A:A3:00:34:48	0-00:00:00:00:00:00	N/A	0	0	
<input type="radio"/>	11	32768	32768-1C:2A:A3:00:34:48	0-00:00:00:00:00:00	N/A	0	0	
<input type="radio"/>	12	32768	32768-1C:2A:A3:00:34:48	0-00:00:00:00:00:00	N/A	0	0	
<input type="radio"/>	13	32768	32768-1C:2A:A3:00:34:48	0-00:00:00:00:00:00	N/A	0	0	
<input type="radio"/>	14	32768	32768-1C:2A:A3:00:34:48	0-00:00:00:00:00:00	N/A	0	0	
<input type="radio"/>	15	32768	32768-1C:2A:A3:00:34:48	0-00:00:00:00:00:00	N/A	0	0	

Edit

Edit MST Instance Setting

MSTI

1

VLAN

Available VLAN

Selected VLAN

1

2

3

4

5

6

7

8

>

<

Priority

32768

(0 - 61440, default 32768)

Bridge Identifier

32768-1C:2A:A3:00:34:48

Designated Root Bridge

0-00:00:00:00:00:00

Root Port

Root Path Cost

0

Remaining Hop

0

Apply

Close

Interface data are as follows.

Configuration Items	Description
MSTI	Instance No. of spanning trees ranges from 0 to 15

VLAN	VLAN No. mapped from instances
Priority	Set the priority of a multiple of 4,096 for the specified instance, ranging from 0 to 65,535 with 32,768 as default.
Bridge ID	The bridge ID of the spanning tree instance corresponding to this device consists of the priority and MAC address.
Root Bridge ID	The elected instance root bridge ID consists of the priority and MAC address.
Root Port	The elected instance root port ID
Root Cost	Path cost to the root bridge

- Fill in corresponding configuration items.
- “Apply” and finish as follows.

MST Instance Table

	MSTI	Priority	Bridge Identifier	Designated Root Bridge	Root Port	Root Path Cost	Remaining Hop	VLAN
<input type="radio"/>	0	32768	32768-D4:67:61:C4:02:92	0-00:00:00:00:00:00	N/A	0	0	1-2,5-4094
<input type="radio"/>	1	32768	32768-D4:67:61:C4:02:92	0-00:00:00:00:00:00	N/A	0	0	3-4
<input type="radio"/>	2	32768	32768-D4:67:61:C4:02:92	0-00:00:00:00:00:00	N/A	0	0	

5.6.3 MST Port Setting

- Click the “Spanning Tree > MST Port Setting” in the navigation tree, check the port to be modified from the list of all ports of the device, “Modify” to enter the detailed configuration interface as follows:

MST Port Setting Table

MSTI 0												
	Entry	Port	Path Cost	Priority	Port Role	Port State	Mode	Type	Designated Bridge	Designated Port ID	Designated Cost	Remaining Hop
<input type="checkbox"/>	1	GE1	20000	128	Disabled	Disabled	RSTP	Boundary	0-00:00:00:00:00:00	128-1	0	20
<input type="checkbox"/>	2	GE2	20000	128	Disabled	Disabled	RSTP	Boundary	0-00:00:00:00:00:00	128-2	0	20
<input type="checkbox"/>	3	GE3	20000	128	Disabled	Disabled	RSTP	Boundary	0-00:00:00:00:00:00	128-3	0	20
<input type="checkbox"/>	4	GE4	20000	128	Disabled	Disabled	RSTP	Boundary	0-00:00:00:00:00:00	128-4	0	20
<input type="checkbox"/>	5	GE5	20000	128	Disabled	Disabled	RSTP	Boundary	0-00:00:00:00:00:00	128-5	0	20
<input type="checkbox"/>	6	GE6	20000	128	Disabled	Disabled	RSTP	Boundary	0-00:00:00:00:00:00	128-6	0	20
<input type="checkbox"/>	7	GE7	20000	128	Disabled	Disabled	RSTP	Boundary	0-00:00:00:00:00:00	128-7	0	20
<input type="checkbox"/>	8	GE8	20000	128	Disabled	Forwarding	RSTP	Boundary	0-00:00:00:00:00:00	128-8	0	20
<input type="checkbox"/>	9	GE9	20000	128	Disabled	Disabled	RSTP	Boundary	0-00:00:00:00:00:00	128-9	0	20

Edit MST Port Setting

MSTI	0
Port	GE1-GE2
Path Cost	<input type="text" value="0"/> (0 - 200000000) (0 = Auto)
Priority	128 ▼
Port Role	Disabled
Port State	Disabled
Mode	RSTP
Type	Boundary
Designated Bridge	0-00:00:00:00:00:00
Designated Port ID	128-1
Designated Cost	20000
Remaining Hop	20

Interface data are as follows.

Configuration Items	Description
MSTI	Select the instance for configuration through the drop-down box in the upper left.
Port	Select the port to be configured by users
Path Cost	Enter the path cost value of the interface Use IEEE 802.1t Standard with the value ranging from 0 to 200,000,000
Priority	<p>Select the port priority with smaller value representing higher priority.</p> <p>Interface priority affects the role of the interface on the specified MSTI. On different MSTI, users can configure the priorities for a same interface. As a result, flow of different VLANs can be forwarded along physical links to achieve VLAN load sharing.</p> <p>Description: MSTP will recalculate the interface role and migrate its state when its priority changes.</p>
Port Role	3 types of root ports, namely specified port, backup port and disabled port.
Port State	Including 3 states, namely Discarding, Forwarding and Disabled
Mode	Current STP mode
Type	The port types in the instance contain boundary and internal ports

2. Fill in corresponding configuration items.

3. "Apply" and finish.

5.6.4 Port Setting

In specific network environment, STP parameters of some devices need to be adjusted for the best performance.

1. Click the "Spanning Tree > Port Setting" in the navigation tree, select the port and "Modify" to configure its attributes:

Port Setting Table

Entry	Port	State	Path Cost	Priority	BPDU Filter	BPDU Guard	Operational Edge	Operational Point-to-Point	Port Role	Port State	Designated Bridge	Designated Port ID	Designated Cost
1	GE1	Disabled	20000	128	Disabled	Disabled	Disabled	Disabled	Disabled	Disabled	0-00:00:00:00:00:00	128-1	20000
2	GE2	Disabled	20000	128	Disabled	Disabled	Disabled	Disabled	Disabled	Disabled	0-00:00:00:00:00:00	128-2	20000
3	GE3	Disabled	20000	128	Disabled	Disabled	Disabled	Disabled	Disabled	Disabled	0-00:00:00:00:00:00	128-3	20000
4	GE4	Disabled	20000	128	Disabled	Disabled	Disabled	Disabled	Disabled	Disabled	0-00:00:00:00:00:00	128-4	20000
5	GE5	Disabled	20000	128	Disabled	Disabled	Disabled	Disabled	Disabled	Disabled	0-00:00:00:00:00:00	128-5	20000
6	GE6	Disabled	20000	128	Disabled	Disabled	Disabled	Disabled	Disabled	Disabled	0-00:00:00:00:00:00	128-6	20000
7	GE7	Disabled	20000	128	Disabled	Disabled	Disabled	Disabled	Disabled	Disabled	0-00:00:00:00:00:00	128-7	20000
8	GE8	Disabled	20000	128	Disabled	Disabled	Disabled	Enabled	Disabled	Forwarding	0-00:00:00:00:00:00	128-8	20000
9	GE9	Disabled	20000	128	Disabled	Disabled	Disabled	Disabled	Disabled	Disabled	0-00:00:00:00:00:00	128-9	20000
10	GE10	Disabled	20000	128	Disabled	Disabled	Disabled	Disabled	Disabled	Disabled	0-00:00:00:00:00:00	128-10	20000
11	GE11	Disabled	20000	128	Disabled	Disabled	Disabled	Disabled	Disabled	Disabled	0-00:00:00:00:00:00	128-11	20000
12	GE12	Disabled	20000	128	Disabled	Disabled	Disabled	Disabled	Disabled	Disabled	0-00:00:00:00:00:00	128-12	20000
13	GE13	Disabled	20000	128	Disabled	Disabled	Disabled	Disabled	Disabled	Disabled	0-00:00:00:00:00:00	128-13	20000
14	GE14	Disabled	20000	128	Disabled	Disabled	Disabled	Disabled	Disabled	Disabled	0-00:00:00:00:00:00	128-14	20000

Edit Port Setting

Port

GE1

State

☒ Enable

Path Cost

0 (0 - 200000000) (0 = Auto)

Priority

128

Edge Port

☐ Enable

BPDU Filter

☐ Enable

BPDU Guard

☐ Enable

Point-to-Point

☒ Auto
 ☐ Enable
 ☐ Disable

Port State

Disabled

Designated Bridge

0-00:00:00:00:00:00

Designated Port ID

128-1

Designated Cost

20000

Operational Edge

False

Operational Point-to-Point

False

Apply

Close

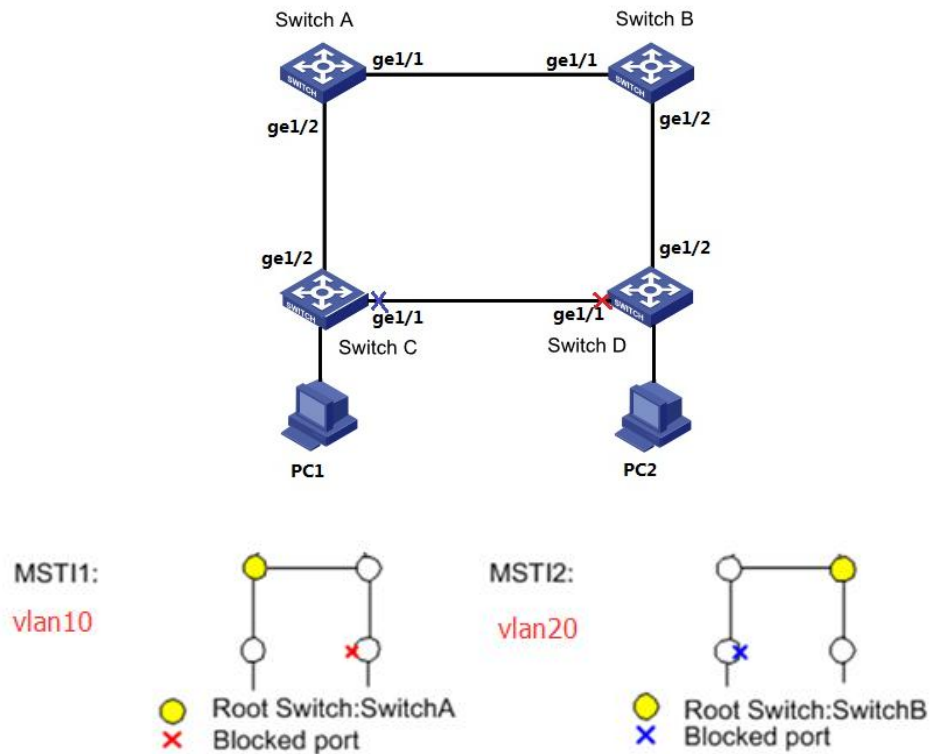
Interface data are as follows.

Configuration Items	Description
Port	The port No. to configure attributes
State	Enable STP or not
Edge Port	Rather than another switch or network segment, the edge port should be connected directly to user terminals. It can quickly transit to the forward state since topology changes create no loops. An edge port under configuration is allowed to be quickly transitioned to forward state by STP. To achieve this, it is recommended that Ethernet ports connected directly to user terminals should be configured as edge ports.
BPDU Filter	Enable BPDU Filter or not
BPDU Guard	Enable BPDU Guard or not. Unchecked by default. If BPDU Guard is enabled, the device will shut down the interfaces receiving BPDU and notify the NMS. Such interfaces can only be restored manually by network administrators.
Point-to-Point	Select enabled, shutdown, and auto modes. Auto mode: it indicates the connect state between the default auto inspection and point-to-point links. Enabled mode: it indicates the specific port is connected to the point-to-point links. Shutdown mode: it indicates the specific port fails to connect the point-to-point links.

2. Fill in corresponding configuration items.
3. "Apply" and finish.

Example of MSTP function configuration:

Switch A, B, C and D all run MSTP which introduces instances to share the load of VLAN10 and 20. MSTP can set up the VLAN mapping table to associate VLANs with spanning tree instances, and to map VLAN10 from instance 1 and VLAN20 from instance 2.



Instructions:

1. Switch A, B, C and D create VLAN10 and 20 to configure the L2 forwarding function of the devices on the Ring. Click the "VLAN > VLAN > Create VLAN" in the navigation tree, fill in the corresponding configurations. "Apply" and finish as follows.

VLAN

Available VLAN

VLAN 2
VLAN 3
VLAN 4
VLAN 5
VLAN 6
VLAN 7
VLAN 8
VLAN 9

Created VLAN

VLAN 1
VLAN 10
VLAN 20

Apply

VLAN Table

Showing All entries

Showing 1 to 3 of 3 entries



VLAN	Name	Type	VLAN Interface State
<input type="radio"/> 1	default	Default	Disabled
<input type="radio"/> 10	VLAN0010	Static	Disabled
<input type="radio"/> 20	VLAN0020	Static	Disabled

First Previous **1** Next Last

Edit

Delete

- VLANs are added to the switch ports ingress loops. Click the "VLAN > VLAN > Membership" in the navigation tree, select the ring port to be configured, move VLAN10 and 20 to the right box and mark them with "Tagged". "Apply" and finish:

Edit Port Setting

Port	GE1	
Mode	Trunk	
Membership	<div> <div>10 20</div> <div>></div> <div>1UP</div> <div><</div> </div>	
	<input type="radio"/> Forbidden <input type="radio"/> Excluded <input checked="" type="radio"/> Tagged <input type="radio"/> Untagged <input type="checkbox"/> PVID	

- Click the "Spanning Tree > Property" in the navigation tree, and choose MSTP mode as follows:

State	<input checked="" type="checkbox"/> Enable	
Operation Mode	<input type="radio"/> STP <input type="radio"/> RSTP <input checked="" type="radio"/> MSTP	
Path Cost	<input checked="" type="radio"/> Long <input type="radio"/> Short	
BPDU Handling	<input type="radio"/> Filtering <input checked="" type="radio"/> Flooding	
Priority	<input type="text" value="32768"/>	(0 - 61440, default 32768)
Hello Time	<input type="text" value="2"/>	Sec (1 - 10, default 2)
Max Age	<input type="text" value="20"/>	Sec (6 - 40, default 20)
Forward Delay	<input type="text" value="15"/>	Sec (4 - 30, default 15)
Tx Hold Count	<input type="text" value="6"/>	(1 - 10, default 6)
Region Name	<input type="text" value="1C:2A:A3:00:34:48"/>	
Revision	<input type="text" value="0"/>	(0 - 65535, default 0)
Max Hop	<input type="text" value="20"/>	(1 - 40, default 20)

- Configure the VLAN mapping between instance MSTI1 and MSTI2. Click the “Spanning Tree > MST Instance” to fill in corresponding parameters, and “Add” them as follows:

MST Instance Table

	MSTI	Priority	Bridge Identifier	Designated Root Bridge	Root Port	Root Path Cost	Remaining Hop	VLAN
0	32768	32768-D4:67:61:C4:02:92	32768-66:09:07:03:04:09	N/A	20000	20	1-9,11-19,21-4094	
1	32768	32769-D4:67:61:C4:02:92	32769-D4:67:61:C4:02:92	N/A	0	20	10	
2	32768	32770-D4:67:61:C4:02:92	32770-D4:67:61:C4:02:92	N/A	0	20	20	
3	32768	32771-D4:67:61:C4:02:92	32771-D4:67:61:C4:02:92	N/A	0	20		



Note:

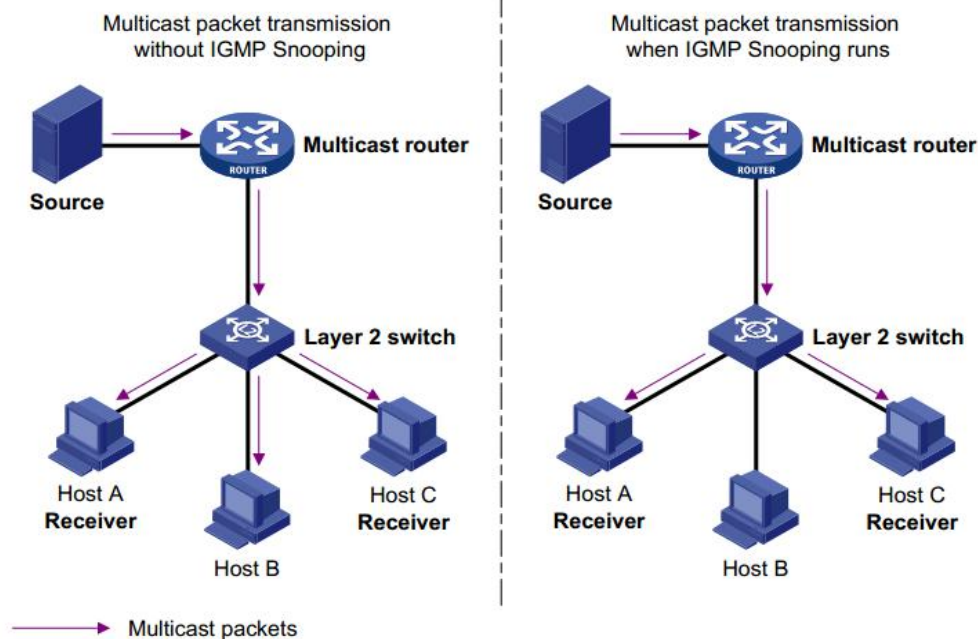
- Set the priority of MSTI1 to 0 and MSTI2 to 4,096 before configuring Switch A.
 - Set the priority of MSTI1 to 4,096 and MSTI2 to 0 before configuring Switch B.
 - The priority must be a multiple of 4,096.
- Switch B serves as the root bridge of MSTI2 and the backup root bridge of MSTI1 in the domain. Please refer to 5 for instructions.
 - The tree-shaped network will eliminate loops.

5.7 Multicast

IGMP Snooping (Internet Group Management Protocol Snooping) is a constraint mechanism on L2 devices to manage and control multicast groups.

By analyzing the IGMP messages received, L2 devices establish a mapping between ports and MAC multicast addresses and forward the multicast data accordingly.

As shown below, multicast data are transmitted on L2 without IGMP snooping. When IGMP snooping runs, known multicast group data are transmitted to specified receivers while unknown multicast data are still on Layer 2.



5.7.1 IGMP Snooping

IGMP Snooping is on the L2 switch between the multicast routers and the user hosts, applicable to deploy IPv4 networks. It is configured in a VLAN to snoop the IGMP/MLD messages transmitted between routers and hosts, and to establish a L2 forwarding table for multicast data, so as to manage and control the multicast data forwarding in L2 network.

Global IGMP Snooping function should be enabled since it is disabled by default.

Instructions:

1. Click the "Multicast > IGMP Snooping > Property", select the VLAN to be configured from the created VLAN info, and "Modify" the details as follows:

State	<input type="checkbox"/> Enable
Version	<input checked="" type="radio"/> IGMPv2 <input type="radio"/> IGMPv3
Report Suppression	<input checked="" type="checkbox"/> Enable

Apply

VLAN Setting Table

	VLAN	Operational Status	Router Port Auto Learn	Query Robustness	Query Interval	Query Max Response Interval	Last Member Query Counter	Last Member Query Interval	Immediate Leave
<input type="checkbox"/>	1	Disabled	Enabled	2	125	10	2	1	Disabled
<input type="checkbox"/>	10	Disabled	Enabled	2	125	10	2	1	Disabled
<input type="checkbox"/>	20	Disabled	Enabled	2	125	10	2	1	Disabled

Edit

Edit VLAN Setting

VLAN	20
State	<input type="checkbox"/> Enable
Router Port Auto Learn	<input checked="" type="checkbox"/> Enable
Immediate leave	<input type="checkbox"/> Enable
Query Robustness	2 (1 - 7, default 2)
Query Interval	125 Sec (30 - 18000, default 125)
Query Max Response Interval	10 Sec (5 - 20, default 10)
Last Member Query Counter	2 (1 - 7, default 2)
Last Member Query Interval	1 Sec (1 - 25, default 1)
Operational Status	
Status	Disabled
Query Robustness	2
Query Interval	125 (Sec)
Query Max Response Interval	10 (Sec)
Last Member Query Counter	2
Last Member Query Interval	1 (Sec)

Interface data are as follows.

Configuration Items	Description
VLAN	VLAN ID to be configured
State	Enable or disable the IGMP Snooping in this VLAN
Routed Port Learning	
Fast Leave	
Number of Query	Max number of multicast queries
Query Interval	The interval between message queries
Max Response Time of Queries	Timeout (over the max response time) of a query message
Number of Queries for a Specified Group	Max number of queries for a specified group
Query Intervals for a Specified Group	The interval between message queries for a specified group

- Fill in corresponding configuration items.
- "Apply" and finish.

5.7.2 Group Address

According to the previous request mode of multicast, the multicast router will copy and forward data to each VLAN containing receivers when users in different VLANs request the same multicast group, which wastes a great deal of bandwidth. IGMP Snooping configures multicast VLAN by connecting the different users of switch ports to a same multicast VLAN to receive multicast data. In this way, multicast flow can only be transmitted within a multicast VLAN, thus saving bandwidth. In addition, security and bandwidth are guaranteed because multicast VLANs are completely isolated from user VLANs.

Instructions

1. Click the "Multicast > Group Address", "Add" a new static multicast item, and "Modify" the existing ones as follows:

Group Address Table

IP Version IPv4

Showing All entries Showing 0 to 0 of 0 entries

<input type="checkbox"/>	VLAN	Group Address	Member	Type	Life (Sec)
0 results found.					

Add
Edit
Delete
Refresh
First
Previous
1
Next
Last

Add Group Address

VLAN	1
IP Version	IPv4
Group Address	<input type="text"/>
Member	<div> <div>Available Port</div> <div> <div>GE1</div> <div>GE2</div> <div>GE3</div> <div>GE4</div> <div>GE5</div> <div>GE6</div> <div>GE7</div> <div>GE8</div> </div> <div> <div>></div> <div><</div> </div> <div>Selected Port</div> <div> <div></div> <div></div> <div></div> <div></div> <div></div> <div></div> <div></div> <div></div> </div> </div>

Apply
Close

Interface data are as follows.

Configuration Items	Description
VLAN	VLAN ID to which the multicast group belongs. Drop down to select an existing VLAN.
IP Version	Whether v4 or v6 is the version of multicast IP address
Multicast Address	Enter the multicast address
Member	Add multicast member(s)

- Fill in corresponding configuration items.
- “Apply” and finish as follows.

Group Address Table

IP Version IPv4 ▾

Showing All ▾ entries Showing 1 to 1 of 1 entries Q

<input type="checkbox"/>	VLAN	Group Address	Member	Type	Life (Sec)
<input type="checkbox"/>	1	224.1.1.111	GE1-GE8	Static	

Add
Edit
Delete
Refresh
First
Previous
1
Next
Last

6 Security

6.1 DoS Attack Resistance

6.1.1 Property

Enable the Attack Resistance option to make the switch more secure.

Instructions

- Click the “Security > DoS > Property” to the “DoS Global Configuration” to enable the “PoD Attack Resistance”, “Land Attack Resistance”, “Source/Destination MAC Same Packet Discarding”, “ICMP Fragment Packet Discarding”. “Apply” and finish as follows.

POD	<input checked="" type="checkbox"/> Enable
Land	<input checked="" type="checkbox"/> Enable
UDP Blat	<input checked="" type="checkbox"/> Enable
TCP Blat	<input checked="" type="checkbox"/> Enable
DMAC = SMAC	<input checked="" type="checkbox"/> Enable
Null Scan Attack	<input checked="" type="checkbox"/> Enable
X-Mas Scan Attack	<input checked="" type="checkbox"/> Enable
TCP SYN-FIN Attack	<input checked="" type="checkbox"/> Enable
TCP SYN-RST Attack	<input checked="" type="checkbox"/> Enable
ICMP Fragment	<input checked="" type="checkbox"/> Enable
TCP-SYN	<input checked="" type="checkbox"/> Enable Note: Source Port < 1024
TCP Fragment	<input checked="" type="checkbox"/> Enable Note: Offset = 1
Ping Max Size	<input checked="" type="checkbox"/> Enable IPv4 <input checked="" type="checkbox"/> Enable IPv6 512 Byte (0 - 65535, default 512)
TCP Min Hdr size	<input checked="" type="checkbox"/> Enable 20 Byte (0 - 31, default 20)
IPv6 Min Fragment	<input checked="" type="checkbox"/> Enable 1240 Byte (0 - 65535, default 1240)
Smurf Attack	<input checked="" type="checkbox"/> Enable 0 Netmask Length (0 - 32, default 0)

Apply

6.1.2 Port Setting

DoS attack resistance is enabled based on ports.

Instructions

1. Click the "Security > DoS > Port Setting" as follows:

Port Setting Table

	Entry	Port	State
<input type="checkbox"/>	1	GE1	Disabled
<input type="checkbox"/>	2	GE2	Disabled
<input type="checkbox"/>	3	GE3	Disabled
<input type="checkbox"/>	4	GE4	Disabled

2. Select and “Modify” the port to enable or disable the DoS attack resistance function as follows.

Edit Port Setting

Port	GE1
State	<input checked="" type="checkbox"/> Enable

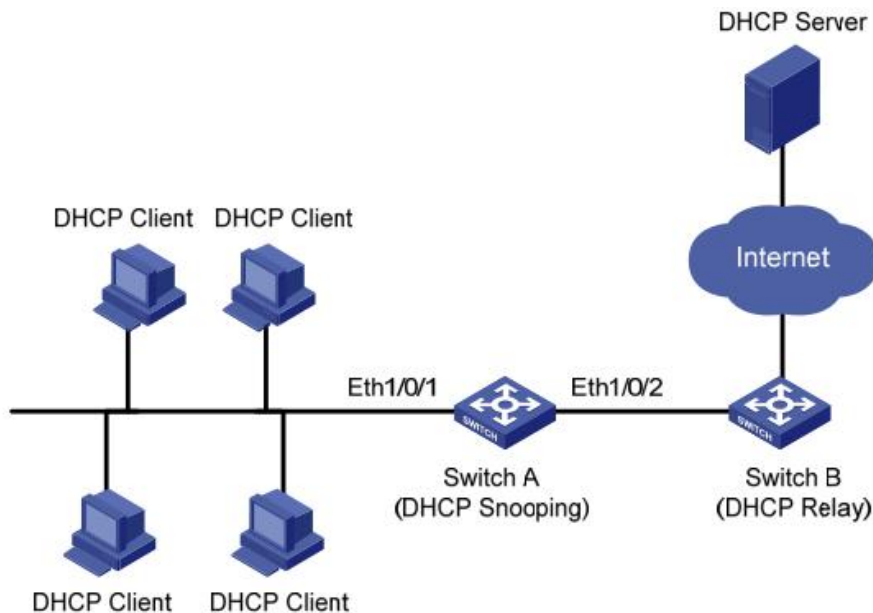
6.2 DHCP Snooping

For sake of security, the network administrator may need to record the IP address of a user surfing the Internet and to confirm the correspondence between the IP address obtained from DHCP Server and the host's MAC address.

Switch can record the user's IP address through the secure DHCP relay at the network layer.

Switch can monitor DHCP messages and record the user's IP address through DHCP Snooping at the data link layer. In addition, private DHCP Server in the network may lead to wrong IP address for the user. To ensure that users obtain IP addresses through legal DHCP Server, the DHCP Snooping security mechanism divides the ports into Trust Port and Untrust Port.

Trust Port directly or indirectly connects legal DHCP Server. It forwards the DHCP messages received to ensure the correct IP address for DHCP Client. Untrust Port connects illegal DHCP Server. DHCPACK and DHCPOFFER messages received from the DHCP Server on the Untrust Port will be discarded to prevent incorrect IP addresses.



Typical Networking of DHCP Snooping

The following methods are used to obtain the IP address and user MAC address from DHCP Server:

- Snooping the DHCPREQUEST message
- Snooping the DHCPACK message

6.2.1 DHCP Snooping Global Configuration

Enable DHCP Snooping

Instructions:

1. Click the "Security > DHCP Snooping > Property". DHCP Snooping interface is divided into global configuration and port configuration. Select the port to be modified in the port configuration and "Modify" the details as follows:

State

☐ Enable

VLAN

Available VLAN

VLAN 1
VLAN 10
VLAN 20

Selected VLAN

Apply

Port Setting Table

	Entry	Port	Trust	Verify Chaddr	Rate Limit
<input type="checkbox"/>	1	GE1	Disabled	Disabled	Unlimited
<input type="checkbox"/>	2	GE2	Disabled	Disabled	Unlimited
<input type="checkbox"/>	3	GE3	Disabled	Disabled	Unlimited
<input type="checkbox"/>	4	GE4	Disabled	Disabled	Unlimited
<input type="checkbox"/>	5	GE5	Disabled	Disabled	Unlimited
<input type="checkbox"/>	6	GE6	Disabled	Disabled	Unlimited
<input type="checkbox"/>	7	GE7	Disabled	Disabled	Unlimited
<input type="checkbox"/>	8	GE8	Disabled	Disabled	Unlimited

Edit Port Setting

Port	GE1-GE2	
Trust	<input type="checkbox"/> Enable	
Verify Chaddr	<input type="checkbox"/> Enable	
Rate Limit	<input type="text" value="0"/> pps (1 - 300, default 0), 0 is Unlimited	

Interface data are as follows.

Configuration Items	Description
State	Enable and disable the DHCP Snooping
VLAN	Valid VLAN No. of DHCP Snooping
Port	Configure the port No. of DHCP Snooping
Trust	Whether the port is a Trust Port
Client Address Inspection	Whether the consistency inspection for Client addresses is enabled
Rate Limit	Whether the port enables rate limit and configures the value

- Fill in corresponding configuration items.
- "Apply" and finish as follows.

Port Setting Table

<input type="checkbox"/>	Entry	Port	Trust	Verify Chaddr	Rate Limit
<input type="checkbox"/>	1	GE1	Enabled	Enabled	100
<input type="checkbox"/>	2	GE2	Enabled	Enabled	100
<input type="checkbox"/>	3	GE3	Disabled	Disabled	Unlimited
<input type="checkbox"/>	4	GE4	Disabled	Disabled	Unlimited

6.2.2 Static Binding

In DHCP network, users (non-DHCP users) obtaining IP addresses statically may attack the network by imitating DHCP Server, constructing DHCP Request message, etc. Legal DHCP users may suffer from security risks when using the network normally.

Enabling the static MAC entries based on the interface generated by DHCP Snooping binding table can prevent such attacks. The device then, based on the DHCP Snooping binding table corresponding to all DHCP users, automatically executes the command to generate static MAC entries and disable the

interface's learning ability of dynamic entries. Only messages that match the source MAC and static MAC entries can flow through the interface. Therefore, for non-DHCP users, only the messages of static MAC entries that are manually configured by the administrators can flow through, while others will be discarded.

Instructions:

1. Click the "Security > IP Source Guard > IMPV Binding", "Add" a new binding group of IP-MAC-Port-VLAN as follows:

IP-MAC-Port-VLAN Binding Table

Showing entries Showing 0 to 0 of 0 entries

<input type="checkbox"/>	Port	VLAN	MAC Address	IP Address	Binding	Type	Lease Time
0 results found.							

Add IP-MAC-Port-VLAN Binding

Port	<input type="text" value="GE1"/>
VLAN	<input type="text" value=""/> (1 - 4094)
Binding	<input checked="" type="radio"/> IP-MAC-Port-VLAN <input type="radio"/> IP-Port-VLAN
MAC Address	<input type="text" value=""/>
IP Address	<input type="text" value=""/> / <input type="text" value="255.255.255.255"/>

Interface data are as follows.

Configuration Items	Description
Port	The port No. of binding group
VLAN	VLAN ID bound
Binding	Select the binding relation from IPMV and IPV
MAC Address	MAC address bound
IP Address	IP address bound

2. Fill in corresponding configuration items.
3. "Apply" and finish as follows.

IP-MAC-Port-VLAN Binding Table

Showing All entries Showing 1 to 1 of 1 entries

<input type="checkbox"/>	Port	VLAN	MAC Address	IP Address	Binding	Type	Lease Time
<input type="checkbox"/>	GE1	1	00:00:11:11:22:22	192.168.1.123 / 255.255.255.255	IP-MAC-Port-VLAN	Static	N/A

6.2.3 DHCP Snooping Option82

Private DHCP Servers in the network may lead to wrong IP addresses obtained by users. DHCP Snooping security mechanism based on PS7024 Ethernet switch divides the ports into Trust Port and Untrust Port in order to provide the IP addresses through legal DHCP Servers.

- Trust Port directly or indirectly connects legal DHCP Server. It ensures the correct IP address for DHCP Client by forwarding the DHCP messages received.
- Untrust Port connects illegal DHCP servers. DHCP ACK and DHCP OFFER messages responded by DHCP Server on untrusted ports will be discarded to prevent incorrect IP addresses.

Option 82 is the Relay Agent Information Option in DHCP messages, which records the location of DHCP Client. When the DHCP relay (or DHCP Snooping device) receives the Request message sent from DHCP Client to DHCP Server, administrators can add the Option 82 to locate the DHCP Client and control the security, cost, etc. More flexible approaches to address allocation are created by the servers supporting Option 82 in line with the IP addresses and other parameters allocation policies.

Up to 255 sub-options are contained in the Option 82. At least one sub-option should be defined if Option 82 is defined. The current device supports 2 sub-options: Circuit ID Sub-option and Remote ID Sub-option

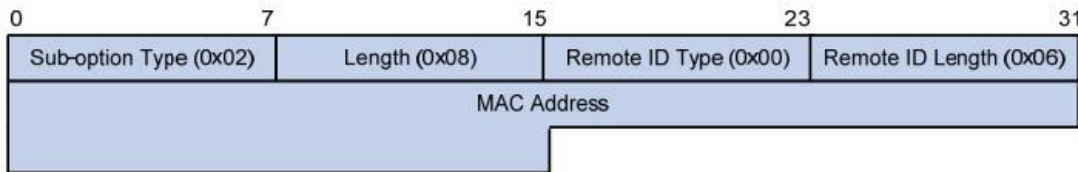
Manufacturers usually fill options as needed since RFC 3046 fails to uniform the Option 82 options. As the DHCP relay device, Ethernet switch supports the extended padding formats for Option 82 sub-options and the padding defaults are as follows:

- Sub-option 1: VLAN No. and port index (port physical number minuses 1) of the port receiving the Request message sent by DHCP Client.
- Sub-option 2: bridge MAC address of DHCP relay device receiving the DHCP Client Request message.

Sub-option 1: VLAN No. and port index (port physical number minuses 1) of the port receiving the Request message sent by DHCP Client as follows.

0	7	15	23	31
Sub-option Type (0x01)	Length (0x06)	Circuit ID Type (0x00)	Circuit ID Length (0x04)	
VLAN ID		Port Index		

Sub-option 2: bridge MAC address of DHCP relay device receiving the DHCPREQUEST message of DHCP Client.



DHCP Relay Supporting Mechanism of Option 82

The processes of DHCP Client acquiring IP address from DHCP Server through DHCP relay is basically the same as that directly from DHCP Server. Steps of discovery, provision, selection, and validation are essential. The supporting mechanism of DHCP relay is introduced as follows:

(1) DHCP relay will check the Option 82 in the DHCPREQUEST message received and handle it accordingly.

- For existing Option 82 messages, DHCP relay will process according to the configuration policies (discarding, replacing with relay Option 82, or maintaining original Option 82), and then forward to DHCP Server.
- For messages without Option 82, DHCP relay will add and forward the new messages to DHCP Server.

(2) DHCP relay will peel off Option 82 from the response message received from DHCP Server, and then forward the message with DHCP configuration info to DHCP Client.



Description:

DHCP Client transmits a DHCPDISCOVERY message and a DHCPREQUEST message. DHCP relay will add Option 82 to both messages due to different processing mechanisms of DHCP Servers of manufacturers for Request message. Some devices handle Option 82 in the DHCPDISCOVERY message, while others handle it in the DHCPREQUEST message.

A switch configured with DHCP Snooping and Option 82 functions receives DHCPREQUEST messages with Option 82 sent by DHCP Clients. DHCP Snooping takes different processing mechanisms according to different configuration processing strategies and sub-option contents.

Instructions:

1. Click the "Security > DHCP Snooping > Option82 Property". Global and port configurations are contained. Select the port to be configured and "Modify" the details as follows:

Remote ID
☐ User Defined

Operational Status

Remote ID
1c:2a:a3:00:34:48 (Switch Mac in Byte Order)

Apply

Port Setting Table

<input type="checkbox"/>	Entry	Port	State	Allow Untrust
<input type="checkbox"/>	1	GE1	Disabled	Drop
<input type="checkbox"/>	2	GE2	Disabled	Drop
<input type="checkbox"/>	3	GE3	Disabled	Drop
<input type="checkbox"/>	4	GE4	Disabled	Drop
<input type="checkbox"/>	5	GE5	Disabled	Drop
<input type="checkbox"/>	6	GE6	Disabled	Drop
<input type="checkbox"/>	7	GE7	Disabled	Drop

Edit Port Setting

Port	GE1-GE2
State	<input type="checkbox"/> Enable
Allow Untrust	<input type="radio"/> Keep <input checked="" type="radio"/> Drop <input type="radio"/> Replace

Interface data are as follows.

Configuration Items	Description
Remote ID	Fill in the Remote ID fields in Option 82 (such as user-defined abcd)
Port	Whether the port No. of Option 82 is enabled
Untrust Port Access	Untrust Port processes messages with Option 82 enabled: Maintaining: leave Option 82 in the message unchanged and forward it Discarding: discard the message Replacing: replace and forward the Option 82 field in the message according to the Circuit ID configuration



Description:

Option 82 field independently configures Circuit ID or Remote ID sub-options. It can be configured individually or simultaneously in no particular order. DHCP Option 82 must be configured in the user bar, otherwise DHCP messages sent to DHCP Server won't carry Option 82. When receiving the DHCP response message from DHCP Server, the message containing Option 82 will be forwarded after deleting the field, or forwarded directly if the message contains no Option 82.

2. Fill in corresponding configuration items.
3. "Apply" and finish as follows.

☒ User Defined

Remote ID

aaaaa

Operational Status

Remote ID

aaaaa

Apply

Port Setting Table

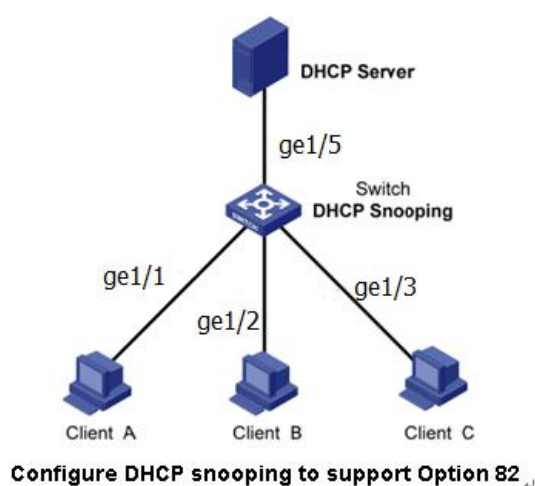
<input type="checkbox"/>	Entry	Port	State	Allow Untrust
<input type="checkbox"/>	1	GE1	Enabled	Replace
<input type="checkbox"/>	2	GE2	Enabled	Replace
<input type="checkbox"/>	3	GE3	Enabled	Replace
<input type="checkbox"/>	4	GE4	Disabled	Drop
<input type="checkbox"/>	5	GE5	Disabled	Drop

Illustration of DHCP Snooping Typical Configuration

As shown below, Switch port GE1-5 is connected to DHCP Server, and ports GE1-1, 2 and 3 are connected to DHCP Client A, B and C respectively.

- Enable the DHCP Snooping on the switch.
- Set the GE1-5 as the trust port of DHCP Snooping.
- Enable the Option 82 supporting function on the switch. For GE1-3 message flowing through the port, fill in the Option 82 according to the default configuration of Circuit ID and Remote ID.

Network Diagram



Instructions:

1. Enable the DHCP Snooping of switch. Click the “Security > DHCP Snooping > Property” in the navigation tree to enable the function as follows:

2. Set the GE1-5 as the trust port of DHCP Snooping, fill in corresponding configurations and “Modify” as follows:

Port Setting Table

	Entry	Port	Trust	Verify Chaddr	Rate Limit
<input type="checkbox"/>	1	GE1	Disabled	Disabled	Unlimited
<input type="checkbox"/>	2	GE2	Disabled	Disabled	Unlimited
<input type="checkbox"/>	3	GE3	Disabled	Disabled	Unlimited
<input type="checkbox"/>	4	GE4	Disabled	Disabled	Unlimited
<input type="checkbox"/>	5	GE5	Enabled	Disabled	Unlimited
<input type="checkbox"/>	6	GE6	Disabled	Disabled	Unlimited

3. Configure on the port GE1-3 so that user defined remote ID can be set by Option 82. Click the “Security > DHCP Snooping > Option82 Property”, check and configure the port. “Apply” and finish as follows:

Port Setting Table

	Entry	Port	State	Allow Untrust
<input type="checkbox"/>	1	GE1	Disabled	Drop
<input type="checkbox"/>	2	GE2	Disabled	Drop
<input type="checkbox"/>	3	GE3	Enabled	Replace
<input type="checkbox"/>	4	GE4	Disabled	Drop
<input type="checkbox"/>	5	GE5	Disabled	Drop

4. Configure on the port GE1-3 so that the circuit ID can be set by Option 82. Click the “Security > DHCP Snooping > Option82 Circuit ID” to configure the port. “Apply” and finish as follows:

Option82 Circuit ID Table

Showing All entries Showing 1 to 1 of 1 entries

<input type="checkbox"/>	Port	VLAN	Circuit ID
<input type="checkbox"/>	GE3	1	ge1/3

7 ACL

Expanding network scale and mounting flow strengthen the position of network security control and bandwidth allocation. Packet filtering prevents illegal users from accessing, control flow and saves network resources. ACL (Access Control List) filters packets by configuring the message matching rules and processing methods.

The switch port receiving messages analyzes the field according to the current ACL rules. Once a particular message is identified, it will be allowed or forbidden to flow through according to predetermined policies.

The packet matching rules defined by ACL can also be referenced by other functions requiring flow distinction such as the definition of QoS flow classification rules.

ACL can filter packets by setting matching rules and processing methods. ACL is a collection of permission and denial conditions applicable to packets. When the interface receives the packets, the switch compares the fields and ACL to determine the permitted and denied packets subject to specified standards. ACL classifies packets by matching conditions, which can be the source/destination MAC address, source/destination IP address, port No. and so on. ACL classifies packets by matching conditions, which can be the source/destination address, port No., etc. ACL can be divided into the following categories according to application purposes:

Basic IP ACL formulates rules based only on the source IP address of packets. ACL ID ranges from 100 to 999. Advanced IP ACL prepares rules according to packets' source/destination IP address, protocol types carried by IP, and Layer 3 or 4 info such as protocol characteristics. ACL ID ranges from 100 to 999.

L2 ACL: Rules are made according to the packets' source/destination MAC address, 802.1p priority, and L2 info such as protocol type. ACL ID ranges from 1 to 99.

7.1 MAC ACL

L2 ACL: Rules are made according to source/destination MAC address, VLAN priority, and L2 info such as protocol type.

Instructions:

1. Click on the “ACL > MAC ACL” in the navigation tree as follows.

ACL Name

Apply

Interface data are as follows.

Configuration Items	Description
ACL Name	Name the MAC ACL Rules

2. Click on the “ACL > MAC ACE” in the navigation tree, “Add” the ACL name as follows:

ACE Table

ACL Name a ▾

Showing All ▾ entries
Showing 0 to 0 of 0 entries

Q

	Sequence	Action	Source MAC		Destination MAC		Ethertype	VLAN	802.1p	
			Address	Mask	Address	Mask			Value	Mask
0 results found.										

Add
Edit
Delete

First
Previous
1
Next
Last

Interface data are as follows.

Configuration Items	Description
ACL Name	ACL rule list is prepared based on MAC ACL configuration.

3. Fill in corresponding configuration items.

Add ACE

ACL Name	a	
Sequence	1	(1 - 2147483647)
Action	<input checked="" type="radio"/> Permit <input type="radio"/> Deny <input type="radio"/> Shutdown	
Source MAC	<input type="checkbox"/> Any 00:00:00:00:20:00 / FF:FF:FF:FF:FF:00 (Address / Mask)	
Destination MAC	<input type="checkbox"/> Any 00:00:00:00:10:00 / FF:FF:FF:FF:FF:00 × (Address / Mask)	
Ethertype	<input checked="" type="checkbox"/> Any 0x (0x600 ~ 0xFFFF)	
VLAN	<input checked="" type="checkbox"/> Any (1 - 4094)	
802.1p	<input checked="" type="checkbox"/> Any (Value / Mask) (0 - 7)	

Interface data are as follows.

Configuration Items	Description
Serial No.	MAC ACL ranges from 1 to 2,147,483,647
Action	ACL actions are divided into "Permit" or "Deny", as well as "Shutdown".
Source MAC Address	Enter the source MAC address and mask of ACL rules with the format of H.H.H.H.H.H. Select "Any" to represent any MAC address
Destination MAC Address	Enter the destination MAC address and mask of ACL rules with the format of H.H.H.H.H.H. Select "Any" to represent any MAC address
Ethernet Type	Enter the Ethernet type of ACL rules ranging from 0 x 600 to 0 x ffff, select "Any" to represent any type.
VLAN	Enter the VLAN of ACL rules ranging from 1 to 4,094, select "Any" to represent any VLAN
802.1p	Enter the VLAN priority and mask of ACL rules ranging from 1 to 7, select "Any" to represent any VLAN priority

4. "Apply" and finish as follows.

ACE Table

ACL Name

Showing entries Showing 1 to 1 of 1 entries

	Sequence	Action	Source MAC		Destination MAC		Ethertype	VLAN	802.1p	
			Address	Mask	Address	Mask			Value	Mask
<input type="checkbox"/>	1	Permit	00:00:00:00:20:00	FF:FF:FF:FF:FF:00	00:00:00:00:10:00	FF:FF:FF:FF:FF:00	Any	Any	Any	Any

7.2 IPv4 ACL

IPv4-based ACL (Basic IP ACL) formulates rules as per the source IP address of packets only. ACL ID ranges from 100 to 999.

Advanced IP ACL Rules are made according to the packets' source/destination IP address, protocol type carried by IP, and Layer 3 or 4 info such as protocol characteristics. ACL ID ranges from 100 to 999. Instructions

1. Click on the "ACL > IPv4 ACL" in the navigation tree as follows.

ACL Name

Interface data are as follows.

Configuration Items	Description
ACL Name	Name the IPv4 ACL rules

2. Click on the "ACL > IPv4 ACE" in the navigation tree, "Add" the ACL Name as follows:

ACE Table

ACL Name

Showing entries Showing 0 to 0 of 0 entries

	Sequence	Action	Protocol	Source IP		Destination IP		Source Port	Destination Port	TCP Flags	Type of Service		ICMP	
				Address	Mask	Address	Mask				DSCP	IP Precedence	Type	Code
0 results found.														

Interface data are as follows.

Configuration Items	Description
ACL Name	ACL rule list is made based on IPv4 ACL configuration.

3. Fill in corresponding configuration items.

Add ACE

ACL Name	B
Sequence	100 (1 - 2147483647)
Action	<input checked="" type="radio"/> Permit <input type="radio"/> Deny <input type="radio"/> Shutdown
Protocol	<input checked="" type="radio"/> Any <input type="radio"/> Select ICMP <input type="radio"/> Define (0 - 255)
Source IP	<input checked="" type="checkbox"/> Any <input type="text"/> / <input type="text"/> (Address / Mask)
Destination IP	<input checked="" type="checkbox"/> Any <input type="text"/> / <input type="text"/> (Address / Mask)
Type of Service	<input checked="" type="radio"/> Any <input type="radio"/> DSCP (0 - 63) <input type="radio"/> IP Precedence (0 - 7)
Source Port	<input checked="" type="radio"/> Any <input type="radio"/> Single (0 - 65535) <input type="radio"/> Range - (0 - 65535)
Destination Port	<input checked="" type="radio"/> Any <input type="radio"/> Single (0 - 65535) <input type="radio"/> Range - (0 - 65535)
TCP Flags	Urg: <input type="radio"/> Set <input type="radio"/> Unset <input checked="" type="radio"/> Don't care Ack: <input type="radio"/> Set <input type="radio"/> Unset <input checked="" type="radio"/> Don't care Psh: <input type="radio"/> Set <input type="radio"/> Unset <input checked="" type="radio"/> Don't care Rst: <input type="radio"/> Set <input type="radio"/> Unset <input checked="" type="radio"/> Don't care Syn: <input type="radio"/> Set <input type="radio"/> Unset <input checked="" type="radio"/> Don't care Fin: <input type="radio"/> Set <input type="radio"/> Unset <input checked="" type="radio"/> Don't care
ICMP Type	<input checked="" type="radio"/> Any <input type="radio"/> Select Echo Reply <input type="radio"/> Define (0 - 255)
ICMP Code	<input checked="" type="radio"/> Any <input type="radio"/> Define (0 - 255)

Interface data are as follows.

Configuration Items	Description
No.	IPv4 ACL ranges from 1 to 2,147,483,647.
Action	ACL actions are divided into "Permit" or "Deny", as well as "Shutdown".
Protocol	It is required to select the protocol type such as ICMP, TCP and

	UDP. Select "Any" to represent any protocol.
Source IP	Enter the source IP and mask of ACL rules. Select "Any" to represent any source IP.
Destination IP	Enter the destination IP and mask of ACL rules. Select "Any" to represent any destination IP.
Service Type	Enter the service type of ACL rules, such as DSCP (0-63) and IP priority (0-7). Select "Any" to represent any service type.
Source Port	Enter the source port of ACL rules, such as single port No. or range segment (0-65,535). Select "Any" to represent any source port.
Destination Port	Enter the destination port of ACL rules, such as single port No. or range segment (0-65,535). Select "Any" to represent any destination port.
TCP Flags	Enter the TCP flags of ACL rules, such as URG, ACK, PSH, RST, SYN, FIN, with the actions such as "Set", "Unset" and "Don't care".
ICMP Type	Enter the ICMP message type of ACL rules. Select "Any" to represent any ICMP type.
ICMP Field	Enter the ICMP field value of ACL rules. Select "Any" to represent any field value.

3. "Apply" and finish as follows.

ACE Table

ACL Name

Showing entries Showing 1 to 1 of 1 entries

	Sequence	Action	Protocol	Source IP		Destination IP		Source Port	Destination Port	TCP Flags	Type of Service		ICMP	
				Address	Mask	Address	Mask				DSCP	IP Precedence	Type	Code
<input type="checkbox"/>	100	Permit	Any (IP)	Any	Any	Any	Any				Any	Any		

7.3 IPv6 ACL

Instructions

1. Click the "ACL > IPv6 ACL" in the navigation tree as follows.

ACL Name

Apply

Interface data are as follows.

Configuration Items	Description
ACL Name	Name the IPv6 ACL rules

2. Click the “ACL > IPv6 ACE” in the navigation tree, “Add” the ACL Name as follows:

ACE Table

ACL Name

Showing entries Showing 0 to 0 of 0 entries

	Sequence	Action	Protocol	Source IP		Destination IP		Source Port	Destination Port	TCP Flags	Type of Service		ICMP	
				Address	Prefix	Address	Prefix				DSCP	IP Precedence	Type	Code
0 results found.														

Interface data are as follows.

Configuration Items	Description
ACL Name	ACL rule list is made based on IPv6 ACL configuration.

3. Fill in corresponding configuration items

Add ACE

ACL Name	b	
Sequence	100	(1 - 2147483647)
Action	<input checked="" type="radio"/> Permit <input type="radio"/> Deny <input type="radio"/> Shutdown	
Protocol	<input checked="" type="radio"/> Any <input type="radio"/> Select TCP <input type="radio"/> Define (0 - 255)	
Source IP	<input checked="" type="checkbox"/> Any / (Address / Prefix (0 - 128))	
Destination IP	<input checked="" type="checkbox"/> Any / (Address / Prefix (0 - 128))	
Type of Service	<input checked="" type="radio"/> Any <input type="radio"/> DSCP (0 - 63) <input type="radio"/> IP Precedence (0 - 7)	
Source Port	<input checked="" type="radio"/> Any <input type="radio"/> Single (0 - 65535) <input type="radio"/> Range - (0 - 65535)	
Destination Port	<input checked="" type="radio"/> Any <input type="radio"/> Single (0 - 65535) <input type="radio"/> Range - (0 - 65535)	
TCP Flags	Urg: <input type="radio"/> Set <input type="radio"/> Unset <input checked="" type="radio"/> Don't care Ack: <input type="radio"/> Set <input type="radio"/> Unset <input checked="" type="radio"/> Don't care Psh: <input type="radio"/> Set <input type="radio"/> Unset <input checked="" type="radio"/> Don't care Rst: <input type="radio"/> Set <input type="radio"/> Unset <input checked="" type="radio"/> Don't care Syn: <input type="radio"/> Set <input type="radio"/> Unset <input checked="" type="radio"/> Don't care Fin: <input type="radio"/> Set <input type="radio"/> Unset <input checked="" type="radio"/> Don't care	
ICMP Type	<input checked="" type="radio"/> Any <input type="radio"/> Select Destination Unreachable <input type="radio"/> Define (0 - 255)	
ICMP Code	<input checked="" type="radio"/> Any <input type="radio"/> Define (0 - 255)	

Interface data are as follows.

Configuration Items	Description
No.	IPv6 ACL ranges from 1 to 2,147,483,647.
Action	ACL actions are divided into "Permit" or "Deny", as well as "Shutdown".
No.	MAC ACL ranges from 1 to 2,147,483,647.
Protocol	It is required to select the protocol type such as ICMP, TCP and UDP. Select "Any" to represent any protocol.

Source IP	Enter the source IP and mask of ACL rules. Select "Any" to represent any source IP.
Destination IP	Enter the destination IP and mask of ACL rules. Select "Any" to represent any destination IP.
Service Type	Enter the service type of ACL rules, such as DSCP (0-63) and IP priority (0-7). Select "Any" to represent any service type.
Source Port	Enter the source port of ACL rules, such as single port No. or range segment (0-65,535). Select "Any" to represent any source port.
Destination Port	Enter the destination port of ACL rules, such as single port No. or range segment (0-65,535). Select "Any" to represent any destination port.
TCP Flags	Enter the TCP flags of ACL rules, such as URG, ACK, PSH, RST, SYN, FIN, with the actions such as "Set", "Unset" and "Don't care".
ICMP Type	Enter the ICMP message type of ACL rules. Select "Any" to represent any ICMP type.
ICMP Field	Enter the ICMP field value of ACL rules. Select "Any" to represent any field value.

4. "Apply" and finish as follows.

ACE Table

ACL Name

Showing entries Showing 1 to 1 of 1 entries

	Sequence	Action	Protocol	Source IP		Destination IP		Source Port	Destination Port	TCP Flags	Type of Service		ICMP	
				Address	Prefix	Address	Prefix				DSCP	IP Precedence	Type	Code
<input type="checkbox"/>	100	Permit	Any (IP)	Any	Any	Any	Any				Any	Any		

7.4 ACL Binding Configuration

Once the list is created, it must be bound to each required interface.

Instructions:

1. Click the "ACL > ACL Binding" in the navigation tree as follows.

ACL Binding Table

	Entry	Port	MAC ACL	IPv4 ACL	IPv6 ACL
<input type="checkbox"/>	1	GE1			
<input type="checkbox"/>	2	GE2			
<input type="checkbox"/>	3	GE3			
<input type="checkbox"/>	4	GE4			

Interface data are as follows.

Configuration Items	Description
MAC ACL	MAC ACL name bound to the port
IPv4 ACL	IPv4 ACL name bound to the port (mutually exclusive with IPv6 ACL)
IPv6 ACL	IPv6 ACL name bound to the port (mutually exclusive with IPv4 ACL)

2. Fill in corresponding configuration items, taking the created MAC ACL a, IPv4 ACL b, IPv6 ACL c as examples.

3. “Apply” and finish as follows.

Add ACL Binding

Port	GE3
Note: ACL without any rules cannot be bound	
MAC ACL	a
IPv4 ACL	b
IPv6 ACL	None

Apply Close

8 QoS

QoS (Quality of Service) assesses the ability of service providers to meet customer needs and the ability of transmitting packets over the Internet. Diversified services can be assessed based on different aspects. QoS usually refers to the evaluation of service capabilities that support core requirements such as bandwidth, delay, delay variation, and packet loss rate during delivery. Bandwidth, also known as throughput, refers to the average rate of business flow in a given period of time, with the unit of Kbit/s. Delay refers to the average time required for business flowing through the network. For a network device, the followings are general levels of delay requirements. There are two delay levels, that is, the high-priority business can be served as soon as possible by scheduling method of priority queue, while the low-priority business gets services after that. Delay variation refers to the time change of business flowing through the network. Packet loss rate refers to the percentage of lost business flow during transmission. As modern transmission systems are very reliable, information is often lost in network congestion. Packet loss due to queue overflow is the most common situation.

All messages in a traditional IP network are treated equally. Every network device processes the

messages on a FIFO basis, and makes every effort to transmit them to destinations without guaranteeing reliability, transfer delay, or other performance.

Network service quality is constantly improved as new applications keep springing up in the rapidly changing IP network. For example, VoIP, video and other delay-sensitive services have set higher standards on message transmission delay. Message transmission in a short period has been the common trend. In order to support voice, video and data services with different requirements, the network needs to identify business types and provide corresponding services.

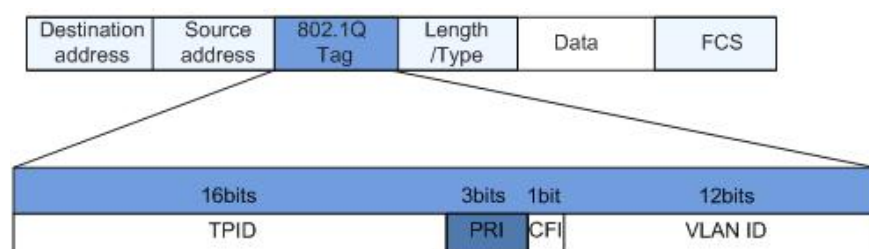
The ability to distinguish business types is the prerequisite to provide corresponding services, so the traditional best-effort service no longer meets the application needs. Therefore, QoS comes into being. It regulates the network flow to avoid and handle network congestion and reduce packet loss rate. Meanwhile, users can enjoy dedicated bandwidths while business can improve service quality, thus perfecting the network service capacity.

QoS priorities vary with message types. For instance, the VLAN message uses 802.1p, also known as the CoS (Class of Service) field, while the IP message uses DSCP. To maintain the priority, these fields need to be mapped at the gateway connected with various networks when messages flow through the network.

802.1p priority in the VLAN frame header

Typically, VLAN frames are interacted between Layer 2 devices. The PRI field (i.e. 802.1p priority), or CoS field, in the VLAN frame header identifies the quality of service requirements according to the definitions in IEEE 802.1Q.

802.1p priority in the VLAN frame

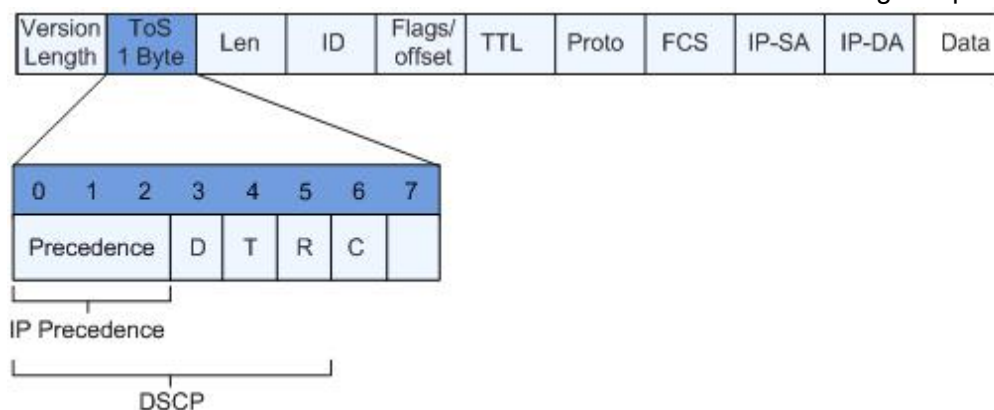


The 802.1Q header contains 3-bit PRI fields. PRI field defines 8 CoS of business priority ranging from 7 to 0 from high to low.

IP Precedence/DSCP Field

According to RFC791 definition, ToS (Type of Service) domain in the IP message header is composed of 8 bits. Among them, the 3-bit long Precedence field, as located in the following, identifies the IP message priority.

IP Precedence/DSCP Field



0 to 2 bits are Precedence fields representing the 8 priorities of message transmission ranging from 7 to 0 from high to low, with either Level 7 or 6 as the highest priority that is generally reserved for routing or updating network control communication. User-level applications only have access to Level 0 to 5.

ToS domain, in addition to Precedence fields, also includes D, T and R bits: D-bit represents the Delay requirement (0 for normal delay and 1 for low delay). T-bit represents the throughput (0 for normal throughput and 1 for high throughput). R-bit represents the reliability (0 for normal reliability and 1 for high reliability). ToS domain reserves the 6 and 7 bits.

RFC1349 redefines the ToS domain by adding a C-bit to represent the Monetary Cost. The IETF DiffServ group then redefines the 0 to 5 bits of ToS domain in the IPv4 message header of RFC2474 as DSCP and renames it as DS (Differentiated Service) byte as shown in the figure above.

The first 6 bits (0-5 bits) of DS field distinguish the DSCP (DS Code Point), and the higher 2 bits (6-7 bits) are reserved. The lower 3 bits (0-2 bits) are CSCP (Class Selector Code Point), with the same CSCP value representing the DSCP of the same class. DS nodes select corresponding PHB (Per-Hop Behavior) according to DSCP values.

8.1 QoS General Configuration

8.1.1 Basic Configuration

Network congestion resulting from the competition for resource use rights among messages at the same time is usually solved by queue scheduling, thus avoiding intermittent congestions. Queue scheduling technologies include SP (Strict-Priority), WFQ (Weighted Fair Queue), WRR (Weighted Round Robin), and DRR (Deficit Round Robin, which is also expanded from RR technology).

Instructions for global and port scheduling configuration

1. Click the "QoS > General > Property" in the navigation tree as follows.

State	<input type="checkbox"/> Enable
Trust Mode	<input checked="" type="radio"/> CoS <input type="radio"/> DSCP <input type="radio"/> CoS-DSCP <input type="radio"/> IP Precedence

Port Setting Table

	Entry	Port	CoS	Trust	Remarking		
					CoS	DSCP	IP Precedence
<input type="checkbox"/>	1	GE1	0	Enabled	Disabled	Disabled	Disabled
<input type="checkbox"/>	2	GE2	0	Enabled	Disabled	Disabled	Disabled
<input type="checkbox"/>	3	GE3	0	Enabled	Disabled	Disabled	Disabled

Interface data of global configuration are as follows.

Configuration Items	Description
State	Switch of global QoS function
Trust Mode	It can be divided into CoS, DSCP, CoS-DSCP and IP priority

Interface data of port configuration are as follows.

Configuration Items	Description
CoS	Ranging from 0 to 7
Port Trust Mode	Switch of port QoS function
CoS	Mark the CoS field
DSCP	Mark the DSCP field
IP Priority	Mark the IP Priority field

8.1.2 Queue Scheduling

1. Click the "QoS > General > Queue Scheduling". "Apply" and finish as follows.

Queue Scheduling Table

Queue	Method				
	Strict Priority	WRR	Weight	WRR Bandwidth (%)	
1	<input checked="" type="radio"/>	<input type="radio"/>	1		
2	<input checked="" type="radio"/>	<input type="radio"/>	2		
3	<input checked="" type="radio"/>	<input type="radio"/>	3		
4	<input checked="" type="radio"/>	<input type="radio"/>	4		
5	<input checked="" type="radio"/>	<input type="radio"/>	5		
6	<input checked="" type="radio"/>	<input type="radio"/>	9		
7	<input checked="" type="radio"/>	<input type="radio"/>	13		
8	<input checked="" type="radio"/>	<input type="radio"/>	15		

Apply

Interface data are as follows.

Configuration Items	Description
SP	SP mode
WRR	WRR mode
Weight	Bandwidth percentage of WRR accounted for by Queue

8.1.3 CoS Mapping

1. Click the "QoS > General > CoS Mapping" in the navigation tree. "Apply" and finish as follows.

CoS to Queue Mapping

CoS	Queue	
0	2	
1	1	
2	3	
3	4	
4	5	
5	6	
6	7	
7	8	

Apply

Queue to CoS Mapping

Queue	CoS	
1	1	
2	0	
3	2	
4	3	
5	4	
6	5	
7	6	
8	7	

Apply

Interface data are as follows.

Configuration Items	Description
SP	SP mode
WRR	WRR mode
Weight	Bandwidth percentage of WRR accounted for by Queue

8.1.4 DSCP Mapping

1. Click the "QoS > General > DSCP Mapping". "Apply" and finish as follows.

DSCP to Queue Mapping

DSCP	Queue	DSCP	Queue	DSCP	Queue	DSCP	Queue
0 [CS0]	1	16 [CS2]	3	32 [CS4]	5	48 [CS6]	7
1	1	17	3	33	5	49	7
2	1	18 [AF21]	3	34 [AF41]	5	50	7
3	1	19	3	35	5	51	7
4	1	20 [AF22]	3	36 [AF42]	5	52	7
5	1	21	3	37	5	53	7
6	1	22 [AF23]	3	38 [AF43]	5	54	7
7	1	23	3	39	5	55	7
8 [CS1]	2	24 [CS3]	4	40 [CS5]	6	56 [CS7]	8
9	2	25	4	41	6	57	8
10 [AF11]	2	26 [AF31]	4	42	6	58	8
11	2	27	4	43	6	59	8
12 [AF12]	2	28 [AF32]	4	44	6	60	8
13	2	29	4	45	6	61	8
14 [AF13]	2	30 [AF33]	4	46 [EF]	6	62	8
15	2	31	4	47	6	63	8

Apply

Queue to DSCP Mapping

Queue	DSCP
1	0 [CS0]
2	8 [CS1]
3	16 [CS2]
4	24 [CS3]
5	32 [CS4]
6	40 [CS5]
7	48 [CS6]
8	56 [CS7]

Apply

Interface data are as follows.

Configuration Items	Description
SP	SP mode
WRR	WRR mode
Weight	Bandwidth percentage of WRR accounted for by Queue

8.1.5 IP Precedence Mapping

1. Click the "QoS > General > IP Precedence Mapping", enter this page and click "Apply", finish as follows.

IP Precedence to Queue Mapping

IP Precedence	Queue	
0	1	
1	2	
2	3	
3	4	
4	5	
5	6	
6	7	
7	8	

Queue to IP Precedence Mapping

Queue	IP Precedence	
1	0	
2	1	
3	2	
4	3	
5	4	
6	5	
7	6	
8	7	

Interface data are as follows.

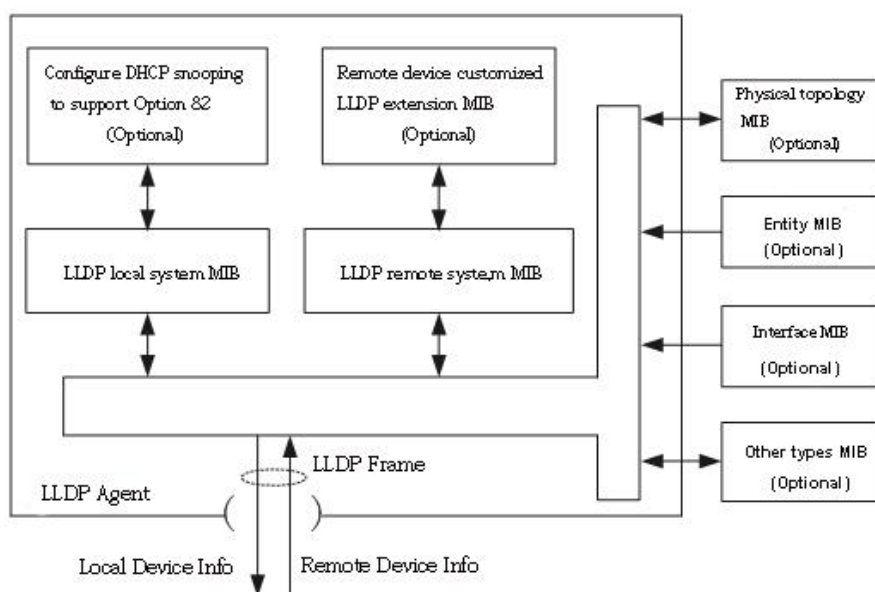
Configuration Items	Description
SP	SP mode
WRR	WRR mode
Weight	Bandwidth percentage of WRR accounted for by Queue

9 LLDP Configuration

LLDP (Link Layer Discovery Protocol) is defined in IEEE 802.1ab. It is a standard L2 discovery method which integrates the info such as management addresses, device and interface identifications of local network devices and transmits to the neighbor devices. After receiving the info, they will save it in form of standard MIB (Management Information Base) for NMS query and link communication judgment.

It can also integrate the info and transmit to its own remote devices. The info received by the local network device will be kept in the form of MIB. The following shows how it works.

Block diagram of LLDP principles



LLDP is realized based on:

- LLDP module updates its local system MIB, as well as the customized extension MIB, through the interaction between LLDP agent and MIBs of physical topology, entity, interface and other types.
- Encapsulate the info of local network device into LLDP frames and transmit to the remote device.
- Receive the LLDP frame sent by the remote device to update LLDP remote system MIB and customized extension MIB.
- Master the info of remote device such as connection interface and MAC address through the transmitting & receiving function of LLDP agent.
- The local system MIB stores local device info, including device and interface IDs, system name and description, interface description, network management address, etc.
- The remote system MIB stores local device info, including device and interface IDs, system name and description, interface description, network management address, etc.

Based on **LLDP**, **LLDP-MED** allows other units to expand. The info checked by network devices facilitates fault analysis and deepens the accurate understanding of network topology by management system.

9.1 LLDP Configuration

Instructions:

1. Click the "Discovery > LLDP > Property" in the navigation tree as follows.

LLDP

State ☒ Enable

LLDP Handling

☐ Filtering

☐ Bridging

☒ Flooding

TLV Advertise Interval Sec (5 - 32767, default 30)

Hold Multiplier (2 - 10, default 4)

Reinitializing Delay Sec (1 - 10, default 2)

Transmit Delay Sec (1 - 8191, default 2)

LLDP-MED

Fast Start Repeat Count (1 - 10, default 3)

Apply

Interface data are as follows.

Configuration Items	Description
State	Enable or disable the LLDP
LLDP Message Processing	LLDP messages will be processed by means of "Filtering", "Bridging" and "Flooding" when disabling the LLDP.
Transmission Period	30s by default ranging from 5 to 32,768s.
Hold Multiplier	Transmission period product with 4 by default ranges from 2 to 10. Transmission period * product should be no more than 65,535.
Delay Re-initialization	2s by default ranging from:1 to 10s.
Transfer Delay	2s by default ranging from:1 to 8,191s.
Repeat Count Quick Start	3s by default of the LLDP-MED port ranging from 1 to 10s.

Ethernet message encapsulated with LLDPDU (LLDP Data Unit) are recognized as LLDP message. Each TLV is a unit of LLDPDU carried with specified info.

2. Fill in corresponding configuration items

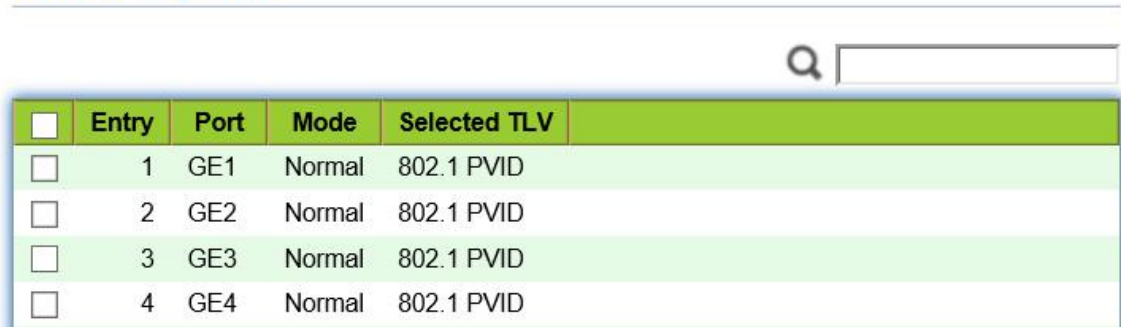
3. "Apply" and finish.

9.2 Port Setting

Instructions

1. Click the "Discovery > LLDP > Port Setting" in the navigation tree as follows.

Port Setting Table



<input type="checkbox"/>	Entry	Port	Mode	Selected TLV
<input type="checkbox"/>	1	GE1	Normal	802.1 PVID
<input type="checkbox"/>	2	GE2	Normal	802.1 PVID
<input type="checkbox"/>	3	GE3	Normal	802.1 PVID
<input type="checkbox"/>	4	GE4	Normal	802.1 PVID

Interface data are as follows.

Configuration Items	Description
Port	Multiple ports are available.
Transmitting & Receiving Mode	LLDP transmitting & receiving mode
Selected TLV	Info of selected TLV and VLAN

LLDP can work in 4 patterns: Transmit: transmit LLDP messages only; Receive: receive LLDP messages only; Normal: transmit and receive LLDP messages; Disable: neither transmit nor receive LLDP messages.

2. Check corresponding port and "Modify" the port configuration. "Apply" and finish as follows.

Edit Port Setting

Port	GE1	
Mode	<input type="radio"/> Transmit <input type="radio"/> Receive <input checked="" type="radio"/> Normal <input type="radio"/> Disable	
Optional TLV	Available TLV Port Description System Name System Description System Capabilities 802.3 MAC-PHY	Selected TLV 802.1 PVID
802.1 VLAN Name	Available VLAN VLAN 1	Selected VLAN

Interface data are as follows.

Configuration Items	Description
Port	Multiple ports are available
Transmitting & Receiving Mode	LLDP transmitting & receiving mode. Transmit: transmit LLDP messages only; Receive: receive LLDP messages only; Normal: transmit and receive LLDP messages; Disable: neither transmit nor receive LLDP messages.
Optional TLV	Select the info of TLV and VLAN
VLAN Name	Select the VLAN name

9.3 Neighbor

Instructions for LLDP neighbor displaying

- Click the "Discovery > LLDP > Neighbor" in the navigation tree as follows.

Neighbor Table

Showing All entries Showing 1 to 1 of 1 entries

<input type="checkbox"/>	Local Port	Chassis ID Subtype	Chassis ID	Port ID Subtype	Port ID	System Name	Time to Live
<input type="checkbox"/>	GE9	MAC address	00:E0:41:00:00:02	Local	gi13		118

10 DHCP

10.1 DHCP Server brief introduction

With the expansion of network scale and the improvement of network complexity, network configuration is becoming more and more complex. Computer location changes (such as portable computer or wireless network) and the number of computers exceeds the IP address that can be allocated.

Dynamic Host Configuration Protocol (DHCP) is developed to meet these requirements. The DHCP protocol works in the client / server mode. The DHCP client requests the configuration information from the DHCP server dynamically, and the DHCP server returns the corresponding configuration information according to the policy.

In a typical application of DHCP, it generally includes a DHCP server and multiple clients (such as PC and laptop), as shown in Figure 1-1.

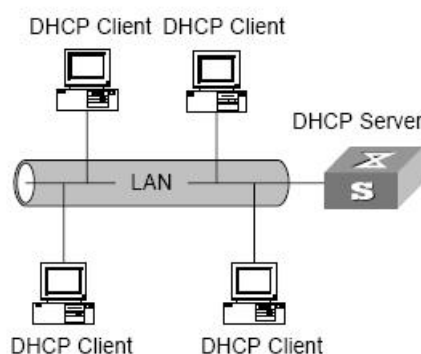


Figure 1-1. In a typical application of DHCP

10.2 IP address assignment of DHCP

10.2.1 IP address allocation strategy

According to the different needs of clients, DHCP provides three IP address allocation strategies

- Manual address assignment: the administrator binds the fixed IP address for a few specific clients (such as WWW server). Send the configured fixed IP address to the client through DHCP.
- Automatic address assignment: DHCP assigns IP addresses with unlimited lease term to clients.
- Dynamic address assignment: DHCP assigns IP address with valid period to client, and client needs to re-apply for address after expiration of service life. The vast majority of clients get this

10.2.2 Dynamic IP address acquisition process

The message interaction process between DHCP client and DHCP server is shown in Figure 1-2.

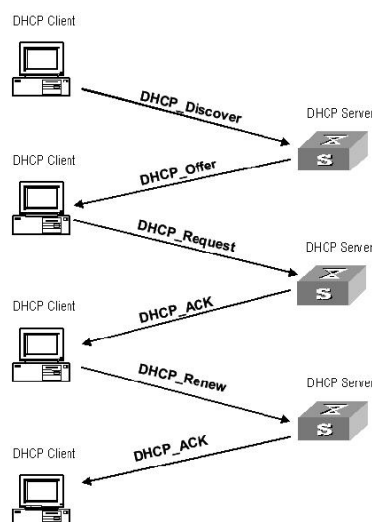


Figure 2-1. Interaction process

In order to obtain the legal dynamic IP address, the DHCP client interacts different information with the server at different stages. Generally, there are three modes as follows:

(1) DHCP client logs in to the network for the first time

When the DHCP client logs in to the network for the first time, it mainly establishes contact with the DHCP server through four stages

- The discovery phase: the stage in which the DHCP client looks for the DHCP server. The client sends the DHCP discover message in broadcast mode, and only the DHCP server will respond.
- The stage of providing IP address: that is, the stage when the DHCP server provides IP address. After receiving the DHCP discover message from the client, the DHCP server selects an unassigned IP address from the IP address pool and assigns it to the client, and sends the DHCP offer message containing the leased IP address and other settings to the client.
- The selection stage: the stage in which the DHCP client selects the IP address. If more than one DHCP server sends a DHCP offer message to the client, the client only accepts the first received DHCP offer message, and then responds to the DHCP request message by broadcasting to each DHCP server. The information contains the content of requesting IP address from the selected DHCP server.
- The confirmation stage: the stage in which the DHCP server confirms the IP address provided. When the DHCP server receives the DHCP request message answered by the DHCP client, it will send the dhcp-ack confirmation message containing the IP address and other settings provided by the client; otherwise, it will return the dhcp-nak message, indicating that the

address cannot be assigned to the client. After receiving the dhcp-ack confirmation message returned by the server, the client will send ARP (the destination address is the address to which it is assigned) in broadcast mode for address detection. If no response is received within the specified time, the client will use this address.

(2) The DHCP client logs on to the network again

When the DHCP client logs in to the network again, it mainly establishes contact with the DHCP server through the following steps.

- After the DHCP client logs in to the network correctly for the first time and then logs in to the network again, it only needs to broadcast the DHCP request message containing the IP address assigned last time, and it is not necessary to send the DHCP discover message again.
- After receiving the DHCP request message, if the address requested by the client is not assigned, the dhcp-ack confirmation message will be returned to notify the DHCP client to continue using the original IP address.
- If the IP address cannot be assigned to the DHCP client (for example, it has been assigned to other clients), the DHCP server will return a dhcp-nak message. After receiving the message, the client sends the DHCP discover message again to request a new IP address.

(3) DHCP client extends lease validity of IP address

The dynamic IP address assigned by the DHCP server to the client usually has a certain lease term. After the expiration, the server will take back the IP address. If the DHCP client wants to continue using the address, the IP lease needs to be updated.

In practice, the DHCP client sends a DHCP request message to the DHCP server by default when the IP address lease term reaches half to complete the IP lease update. If the IP address is valid, the DHCP server will respond to the dhcp-ack message to inform the DHCP client that a new lease has been obtained.

10.3 DHCP global configuration

DHCP global and static binding configuration

1. Click the “DHCP > Property” in the navigation tree as follows.

State	<input type="checkbox"/> Enable
Static Binding First	<input type="checkbox"/> Enable

Apply

DHCP Port Setting Table

	Entry	Port	State
<input type="checkbox"/>	1	GE1	Enabled
<input type="checkbox"/>	2	GE2	Disabled
<input type="checkbox"/>	3	GE3	Disabled
<input type="checkbox"/>	4	GE4	Disabled
<input type="checkbox"/>	5	GE5	Disabled
<input type="checkbox"/>	6	GE6	Disabled

Port DHCP configuration

2. Click the “DHCP > Property”, and select the port and click “Edit” as follows.

Edit Port Setting

Port	GE1-GE2
State	<input checked="" type="checkbox"/> Enable

Apply Close



Note:

- Enable DHCP server or DHCP relay mode, port needs to enable this function

10.4 IP Pool Setting

DHCP IP pool configuration

1. Click the “DHCP > IP Pool Setting”, Click “Add” to add IP pool as follows.

IP Pool Table

Showing All entries Showing 0 to 0 of 0 entries

Pool	Section			Gateway	Mask	DNS Primary Server	DNS Second Server	Lease time
	Section	Start Address	End Address					
0 results found.								

IP Pool Table

Pool	<input type="text"/> (1 to 32 alphanumeric characters)
Gateway	<input type="text"/>
Mask	<input type="text"/>
IP Address Section	Section 1 Start Address <input type="text"/> End Address <input type="text"/>
DNS Primary Server	<input type="checkbox"/> Enable <input type="text"/>
DNS Second Server	<input type="checkbox"/> Enable <input type="text"/>
Lease time	<input type="text"/> Day 00 Hour 00 Minute



Note:

- The start address and end address cannot be configured or contain a gateway address

10.5 VLAN IF Address Group Setting

Server group configuration

- Click the "DHCP > VLAN IF Address Group Setting", enter the DHCP Server Group Table and click "Add" to configure the server group as follows.

DHCP Server Group Table

Group ID	Group IP Address	Bind VLAN Interface	
0 results found.			

DHCP Server Group Table

DHCP Server Group

1 ▼

Group IP Address

VLAN interface and server group binding configuration

- Click the “DHCP > VLAN IF Address Group Setting”, enter the Vlan Interface Address Pool Table, select the interface and server group, and then click “Apply” as follows.

Vlan Interface Address Pool Table

Interface

MGMT VLAN ▼

DHCP Server Group

10.6 Client List

Client list information

- Click the “DHCP > Client List”, enter DHCP Client list as follows.

DHCP Client List

Showing entries Showing 0 to 0 of 0 entries

<input type="checkbox"/>	MAC Address Table	IPv4 Address	VLAN	Hostname
0 results found.				

10.7 Client Static Binding Table

Static IP address assignment configuration

1. Click the "DHCP > Client Static Binding Table", enter Static Binding Table, and click "Add" as follows.

Static Binding Table

Showing entries Showing 0 to 0 of 0 entries

<input type="checkbox"/>	MAC Address Table	IPv4 Address	VLAN	User Name
0 results found.				

Notice:

The IP configuration of static binding is required to be within the scope of IP address assignment

11 Management

11.1 DNS Configuration

DNS is short for Domain Name System to name computers and network services from units to domain hierarchies. A domain name consists of the dots separated by a series of words or abbreviations, each corresponding to a unique IP address. DNS is the server on the Internet that resolves domain names. Applicable to Internet and other TCP/IP networks, DNS name retrieves computers and services through user-friendly names. As one of the core Internet services, DNS is a distributed database that maps domain names and IP addresses mutually.

Instructions:

1. Click on the "Network > DNS" in the navigation tree as follows.

DNS Configuration

DNS Status
☐ Disable
☒ Enable

DNS Default Name
 (1 to 255 alphanumeric characters)

Apply

DNS Server Configuration

☐ Preference **DNS Server**

0 results found.

Add

Delete

Interface data are as follows.

Configuration Items	Description
DNS State	DNS switch
DNS Default Name	Enter the DNS default name

2. "Add" to configure DNS server.

Add DNS Server

IPv4/IPv6 Address

Apply

Close

3. "Apply" and finish as follows.

Add DNS Server

IPv4/IPv6 Address

Apply

Close

11.2 System Time

It is mainly used to configure the system time, and select the time source, daylight-saving time, etc.
Instructions

1. Click on the "Network > System Time" in the navigation tree as follows.

Source	<input type="radio"/> SNTP <input type="radio"/> From Computer <input checked="" type="radio"/> Manual Time		
Time Zone	UTC +8:00 ▾		
SNTP			
Address Type	<input checked="" type="radio"/> Hostname <input type="radio"/> IPv4		
Server Address	<input type="text"/>		
Server Port	123 (1 - 65535, default 123)		
Manual Time			
Date	2019-01-01	YYYY-MM-DD	
Time	09:07:05	HH:MM:SS	
Daylight Saving Time			
Type	<input checked="" type="radio"/> None <input type="radio"/> Recurring <input type="radio"/> Non-recurring <input type="radio"/> USA <input type="radio"/> European		
Offset	60	Min (1 - 1440, default 60)	
Recurring	From: Day	Sun ▾	Week First ▾ Month Jan ▾ Time <input type="text"/>
	To: Day	Sun ▾	Week First ▾ Month Jan ▾ Time <input type="text"/>
Non-recurring	From:	<input type="text"/> YYYY-MM-DD	<input type="text"/> HH:MM
	To:	<input type="text"/> YYYY-MM-DD	<input type="text"/> HH:MM
Operational Status			
Current Time	2019-01-01 09:07:05 UTC+8		

Interface data are as follows.

Configuration Items	Description
Time Source	Select the time source in SNTP, PC or manual modes
Time Zone	Set the time zone
Address Type	Host name or IPv4 address (with time source set by SNTP)

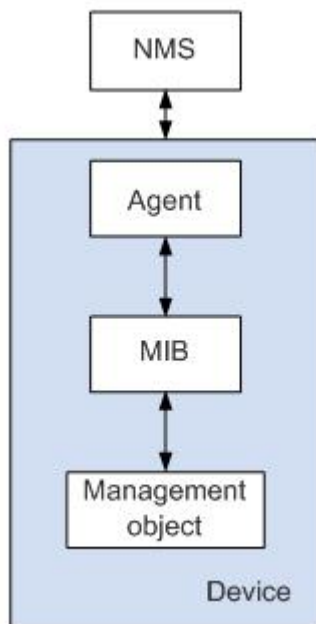
Server Address	Server Address (with time source set by SNTP)
Server Port No.	Server Port No. (with time source set by SNTP)
Date	Date info: DD/MM/YYYY (with time source set in manual mode)
Time	Time info: SS/MM/HH (with time source set in manual mode)
Type	Daylight-saving time types are divided into None, cyclic, non-cyclic, United States and Europe.
Reimbursed Time	Reimbursed Time of daylight-saving time
Cyclic Mode	Configure the cyclic mode of daylight-saving time
Non-cyclic Mode	Configure the non-cyclic mode of daylight-saving time

11.3 SNMP Configuration

SNMP (Simple Network Management Protocol) is widely used in TCP/IP network. It manages devices by the central computer which operates network management software (i.e. network management workstation). SNMP is:

- Simple: The polling-driving SNMP has the fundamental functionality set that is applicable to small-scale environment with fast speed and low cost. Besides, UDP-driven SNMP is compatible with most devices. Powerful: SNMP aims to ensure the management info transmission between two nodes so that administrators can retrieve, modify and troubleshoot the info easily. There are 3 common versions, namely SNMPv1, v2c and v3. Its system contains NMS (Network Management System), Agent, Management object and MIB (Management Information Base).
- NMS, as the management center, will manage all devices. Each device under management includes the resident Agent, MIB and management objects. NMS interacts with the Agent running on the management object which will operate the MIB to execute NMS orders.

SNMP management model



NMS

- As the network administrator, NMS manages/monitors network devices by SNMP on its server. It can request the Agent to inquire or modify specified parameter(s). NMS can receive the Trap actively sent by the Agent to be updated with the states of the managed devices.

Agent

- As an agent process of the managed devices, it maintains device data and responds to the NMS requests by reporting management data. Agent will fulfill relevant orders through MIB Table and transmit the results back to NMS after receiving its request. Devices will take the initiative to transmit info related to the current statues of devices to NMS through Agent once a fault or another event occurs.

Management object

- It refers to the object under management. Each device may have more than one objects, including a piece of hardware (e.g. an interface board), partial hardware and software (e.g. routing protocol), as well as other configuration item sets

MIB

- MIB is a database specifying the variables maintained by the management object (i.e. the info that can be inquired and set by the Agent). MIB defines the attributes of the management object, including the name, state, access right and data type. The following functions can be realized through MIB: Agent will master the instant device info by inquiring MIB and set the state configuration items by changing MIB.

11.3.1 View

1. Click the “Management > SNMP > View” in the navigation tree as follows.

View Table

Showing entries Showing 1 to 1 of 1 entries

<input type="checkbox"/>	View	OID Subtree	Type
<input type="checkbox"/>	all	.1	Included

Interface data are as follows.

Configuration Items	Description
View	View name
OID	View OID
Type	View type: "Included" or "Excluded"

2. "Add" the corresponding configuration, "Apply" and finish.

Add View

View	<input type="text"/>	Empty value is invalid.
OID Subtree	<input type="text"/>	Empty value is invalid.
Type	<input type="radio"/> Included <input checked="" type="radio"/> Excluded	

11.3.2 Group

1. Click the "Management > SNMP > Group" in the navigation tree as follows.

Group Table

Showing entries Showing 0 to 0 of 0 entries

	Group	Version	Security Level	View		
				Read	Write	Notify
0 results found.						

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Configure [SNMP View](#) to associate a non-default view with a group.

Interface data are as follows.

Configuration Items	Description
Group	Group name
Version	V1, V2, V3
Security Level	Security level
View	Views are divided into view reading, writing and notification.

2. Click the “Add” to fill in corresponding configuration. “Apply” and finish.

Add Group

Group

Version

☒ SNMPv1
☐ SNMPv2
☐ SNMPv3

Security Level

☒ No Security
☐ Authentication
☐ Authentication and Privacy

View

☒ Read
☐ Write
☐ Notify

11.3.3 Community

1. Click the “Management > SNMP > Community” in the navigation tree as follows.

Community Table

Showing All entries Showing 1 to 1 of 1 entries

<input type="checkbox"/>	Community	Group	View	Access
<input type="checkbox"/>	public		all	Read-Only

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The access right of a community is defined by a group under advanced mode.
Configure [SNMP Group](#) to associate a group with a community.

[Add](#)
[Edit](#)
[Delete](#)

Interface data are as follows.

Configuration Items	Description
Community	Community configuration
Group	Group name
View	View name
Access:	Authority: read only or read-write

2. "Add" the corresponding configuration. "Apply" and finish.

Add Community

Community

Type

☒ Basic
☐ Advanced

View

Access

☒ Read-Only
☐ Read-Write

Group

[Apply](#)
[Close](#)

11.3.4 User

1. Click the "Management > SNMP > User" in the navigation tree as follows.

User Table

Showing All entries Showing 0 to 0 of 0 entries

<input type="checkbox"/>	User	Group	Security Level	Authentication Method	Privacy Method
0 results found.					

First Previous **1** Next Last

Configure [SNMP Group](#) to associate an SNMPv3 group with an SNMPv3 user.

Interface data are as follows.

Configuration Items	Description
User	Username
Group	Group name
Security Level	Security level
Authentication	Authentication mode
Privacy Password	Encryption mode

2. "Add" the corresponding configuration. "Apply" and finish.

Add User

User

Group

d

Security Level

☒ No Security
 ☐ Authentication
 ☐ Authentication and Privacy

Authentication

Method

☒ None
 ☐ MD5
 ☐ SHA

Password

Privacy

Method

☒ None
 ☐ DES

Password

11.3.5 Engine ID

1. Click the “Management > SNMP > Engine ID” in the navigation tree as follows.



Local Engine ID

☐ User Defined

Engine ID: 80006a92031c2aa3003448 (10 - 64 Hexadecimal Characters)

Apply

Remote Engine ID Table

Showing All entries Showing 0 to 0 of 0 entries

Server Address	Engine ID
0 results found.	

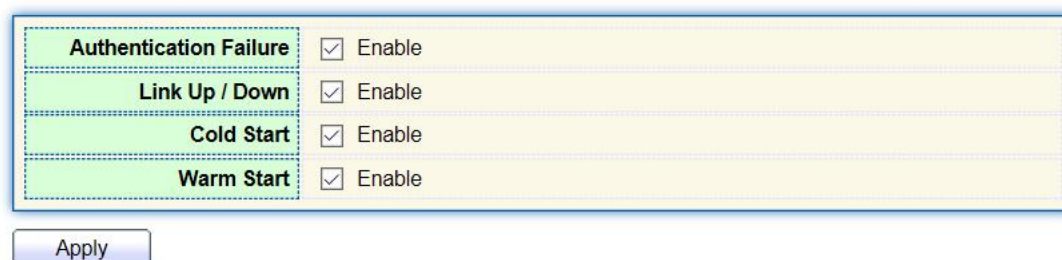
First Previous 1 Next Last

Add Edit Delete

2. Click the “User Automation” to fill in corresponding ID value. “Apply” and finish.

11.3.6 Trap Event

1. Click the “Management > SNMP > Trap Event” in the navigation tree as follows.



Authentication Failure	<input checked="" type="checkbox"/> Enable
Link Up / Down	<input checked="" type="checkbox"/> Enable
Cold Start	<input checked="" type="checkbox"/> Enable
Warm Start	<input checked="" type="checkbox"/> Enable

Apply

Interface data are as follows.

Configuration Items	Description
Authen Failure	Authentication error

Link Up/Down	Port link up/down
Cold start	Cold start
Warm start	Warm start

2. “Apply” and finish.

11.3.7 Notification

1. Click the “Management > SNMP > Notification” in the navigation tree as follows.

Notification Table

Showing All entries Showing 0 to 0 of 0 entries

<input type="checkbox"/>	Server Address	Server Port	Timeout	Retry	Version	Type	Community / User	Security Level
0 results found.								

For SNMPv1,2 Notification, [SNMP Community](#) needs to be defined.
For SNMPv3 Notification, [SNMP User](#) must be created.

Interface data are as follows.

Configuration Items	Description
Address Type	Address type: “Host Name”, “IPv4” or “IPv6”
Server Address	Server address info
Version	SNMP versions: v1, v2 and v3
Type	Notification type: “Trap” or “Inform”
Community/User	Community or username
Security Level	Security level
Server port No.	162 by default ranging from 1 to 65,535
Timeout	Timeout period: 15s by default ranging from 1 to 300s.
Retry	The retry interval ranges from 1 to 255s with 3s by default.

2. “Add” the corresponding configuration. “Apply” and finish.

Add Notification

Address Type	<input checked="" type="radio"/> Hostname <input type="radio"/> IPv4 <input type="radio"/> IPv6
Server Address	<input type="text"/>
Version	<input checked="" type="radio"/> SNMPv1 <input type="radio"/> SNMPv2 <input type="radio"/> SNMPv3
Type	<input checked="" type="radio"/> Trap <input type="radio"/> Inform
Community / User	<input type="text" value="public"/>
Security Level	<input checked="" type="radio"/> No Security <input type="radio"/> Authentication <input type="radio"/> Authentication and Privacy
Server Port	<input checked="" type="checkbox"/> Use Default <input type="text" value="162"/> (1 - 65535, default 162)
Timeout	<input checked="" type="checkbox"/> Use Default <input type="text" value="15"/> Sec (1 - 300, default 15)
Retry	<input checked="" type="checkbox"/> Use Default <input type="text" value="3"/> (1 - 255, default 3)

11.4 RMON Configuration

RMON (Remote Monitoring) is a MIB defined by the IETF (Internet Engineering Task Force) and significantly emphasizes the MIB II standard. It mainly monitors data flow in a network segment or even the whole network, which is one of the widely used network management standards. RMON includes NMS (Network Management Station) and Agent running on various Network devices. RMON Agent running on network monitors or detectors will track and count flow info (e.g. the total number of messages on a network segment during a certain period of time, or that of correct messages sent to a host) on the network segment connected to the port. Based on SNMP architecture, RMON is compatible with the existing SNMP framework. SNMP monitors remote network devices in a more efficient and active manner to supervise subnet operation. RMON can reduce communication flow between NMS and SNMP Agent to manage the large-scale interconnection network conveniently and effectively. Multiple monitors are allowed to collect data by 2 means: The exclusive RMON probe is used to collect data, and the NMS directly manages info and controls network resources. All RMON MIB info can be obtained. RMON Agent with direct access to network devices (router, switch, HUB, etc.) will become the network facility with RMON probe function. RMON NMS exchanges data with SNMP Agent with SNMP basic command to collect network management info. However, limited by device resources, it generally fails to obtain all data of RMON MIB. Most devices collect data from only four groups: alarm, event, history and statistics groups. Area-type switch realizes RMON in the second way. RMON Agent directly accessing switches will become the network facility with RMON probe function. By running the SNMP Agent supported by switches, NMS can obtain overall flow, error statistics, performance statistics and other info on the network segments connected to ports, so as to manage the network.

11.4.1 Statistics

The statistics group info reflects the statistics of each monitoring interface on the switch, namely the info accumulated from the beginning of group creation. Statistics include the number of network conflicts, CRC error messages, too-small (too-large) data messages, broadcast/multicast messages, bytes and messages received, etc. With the RMON statistics and management functions, port usage and errors occurred can be monitored and counted respectively.

Instructions

1. Click the “Management > RMON > Statistics” in the navigation tree as follows, which reveals the port-related message statistics.

Statistics Table

Refresh Rate sec

Entry	Port	Bytes Received	Drop Events	Packets Received	Broadcast Packets	Multicast Packets	CRC & Align Errors	Undersize Packets	Oversize Packets	Fragments	Jabbers	Collisions	Frames of 64 Bytes	Frames of 65 to 127 Bytes	Frames of 128 to 255 Bytes	Frames of 256 to 511 Bytes	Frames of 512 to 1023 Bytes	Frames Greater than 1024 Bytes
<input type="checkbox"/>	1 GE1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
<input type="checkbox"/>	2 GE2	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
<input type="checkbox"/>	3 GE3	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
<input type="checkbox"/>	4 GE4	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
<input type="checkbox"/>	5 GE5	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
<input type="checkbox"/>	6 GFR	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0

2. “Clear” and “Refresh” the statistics of the selected port. “View” such statistics as follows.

View Port Statistics

Port

GE8

Refresh Rate

☒ None
☐ 5 sec
☐ 10 sec
☐ 30 sec

Received Bytes (Octets)

0

Drop Events

0

Received Packets

0

Broadcast Packets Received

0

Multicast Packets Received

0

CRC & Align Errors

0

Undersize Packets

0

Oversize Packets

0

Fragments

0

Jabbers

0

Collisions

0

Frames of 64 Bytes

0

Frames of 65 to 127 Bytes

0

Frames of 128 to 255 Bytes

0

Frames of 256 to 511 Bytes

0

Frames Greater than 1024 Bytes

0

Clear

Refresh

Close

3. Select the specified refresh frequency to operate automatically.

11.4.2 History

Once configuring the RMON history group, the switches will periodically collect and temporarily store the network statistics for processing ease, providing historical data on network segment flow, error packets, broadcast packets, bandwidth utilization, and other statistics. Historical data management can be used to set up devices in terms of historical data collection including periodical collection and maintenance of the data of specified ports.

Instructions

1. Click the “Management > RMON > History” in the navigation tree as follows.

History Table

Showing **All** entries

Showing 0 to 0 of 0 entries

<input type="checkbox"/>	Entry	Port	Interval	Owner	Sample	
					Maximum	Current

The SNMP service is currently disabled.
For RMON configuration to be effective, the [SNMP service](#) must be enabled.

Add

Edit

Delete

View

Interface data are as follows.

Configuration Items	Description
Entry	Serial No. of event groups
Port	Ports to be counted
Interval	Sampling interval ranging from 1 to 3,600 (unit: s), with 1,800s by default.
Owner	Owner
Maximum	The max number of samples ranges from 0 to 50, with 50 by default.
Current	Current number of samples

2. “Add” corresponding configuration items to configure history group.

Add History

Entry	1
Port	GE1
Max Sample	50 (1 - 50, default 50)
Interval	1800 (1 - 3600, default 1800)
Owner	

Apply Close

3. "Apply" and finish as follows.

History Table

Showing All entries

Showing 1 to 1 of 1 er

<input type="checkbox"/>	Entry	Port	Interval	Owner	Sample	
					Maximum	Current
<input type="checkbox"/>	1	GE1	1800		50	50

The SNMP service is currently disabled.
For RMON configuration to be effective, the [SNMP service](#) must be enabled.

[Add](#) [Edit](#) [Delete](#) [View](#)

11.4.3 Event

Defining event No. and process way, event group is mainly for the events triggered by alarm group configuration items and extended alarm group configuration items. There are several solutions to them: recording in a log table; transmitting a Trap messages to NMS; recording a log and transmitting a Trap message; Don't care.

Instructions

1. Click the "Management > RMON > Event" in the navigation tree as follows.

Event Table

Showing All entries

Showing 0 to 0 of 0 entries



<input type="checkbox"/>	Entry	Community	Description	Notification	Time	Owner
0 results found.						

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The SNMP service is currently disabled.
For RMON configuration to be effective, the [SNMP service](#) must be enabled.

[Add](#) [Edit](#) [Delete](#) [View](#)

Interface data are as follows.

Configuration Items	Description
Entry	Serial No. of event groups
Community	Community name
Description	Description
Notification	Notification
Timer	Time

Owner	Owner
-------	-------

2. "Add" corresponding configuration items to configure the event group.

Add Event

Entry	1
Notification	<input checked="" type="radio"/> None <input type="radio"/> Event Log <input type="radio"/> Trap <input type="radio"/> Event Log and Trap
Community	Default Community
Description	Default Description
Owner	

3. "Add" and finish as follows.

Event Table

Showing All entries Showing 1 to 1 of 1 entries

<input type="checkbox"/>	Entry	Community	Description	Notification	Time	Owner
<input type="checkbox"/>	1	Default Description	Default Description	Event Log and Trap		

The SNMP service is currently disabled.
For RMON configuration to be effective, the [SNMP service](#) must be enabled.

11.4.4 Alarm

RMON alarm management monitors specific alarm variables, such as port statistics. An alarm event occurs when the value of monitored data exceeds the defined threshold in the corresponding direction, which will be treated according to the prescribed treatment mode. Event definition is realized in event group. System will process as follows after a user defines the alarm entry: The alarm-variable defined by sampling-time should be sampled and the value should be compared with the threshold. For higher threshold, the corresponding event will be triggered.

1. Click the "Management > RMON > Alarm" in the navigation tree as follows.

Alarm Table

Showing All entries Showing 0 to 0 of 0 entries

	Entry	Port	Counter		Sampling	Interval	Owner	Trigger	Rising		Falling	
			Name	Value					Threshold	Event	Threshold	Event
0 results found.												

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The SNMP service is currently disabled.
For RMON configuration to be effective, the [SNMP service](#) must be enabled.

[Add](#)
[Edit](#)
[Delete](#)

Interface data are as follows.

Configuration Items	Description
Entry	Serial No. of alarm groups
Port	Enter the ports to be counted
Counter	Sample parameters of alarms
Interval	Sampling interval ranges from 1 to 2,147,483,647 with the unit of second. 100s by default.
Sampling	Sample types: Absolute and Delete
Owner	Owner
Threshold (Rising)	The threshold of rising edge ranges from 0 to 2,147,483,647.
Event (Rising)	Event group index. Corresponding event will be activated when alarm is triggered.
Threshold (Falling)	The threshold of falling edge ranges from 0 to 21,474,836,475.
Event (Falling)	Event group index. Corresponding event will be activated when alarm is triggered.

2. "Add" corresponding configuration items to configure the alarm group.

Add Alarm

Entry	1		
Port	GE1		
Counter	Drop Events		
Sampling	<input checked="" type="radio"/> Absolute <input type="radio"/> Delta		
Interval	100	Sec (1 - 2147483647, default 100)	
Owner			
Trigger	<input checked="" type="radio"/> Rising <input type="radio"/> Falling <input type="radio"/> Rising and Falling		

Rising

Threshold	100	(0 - 2147483647, default 100)
Event	1 - Default Description	

Falling

Threshold	20	(0 - 2147483647, default 20)
Event	1 - Default Description	

3. "Apply" and finish as follows.

Alarm Table

Showing All entries Showing 1 to 1 of 1 entries

	Entry	Port	Counter		Sampling	Interval	Owner	Trigger	Rising		Falling	
			Name	Value					Threshold	Event	Threshold	Event
<input type="checkbox"/>	1	GE1	DropEvents	0	Absolute	100		Rising	100	Default Description	20	Default Description

The SNMP service is currently disabled.
For RMON configuration to be effective, the [SNMP service](#) must be enabled.

11.5 Configuration

11.5.1 Configuration Upgrade

1. Click the "Management > Configuration > Upgrade" in the navigation tree as follows.

Action	<input checked="" type="radio"/> Upgrade <input type="radio"/> Backup
Method	<input type="radio"/> TFTP <input checked="" type="radio"/> HTTP
Configuration	<input checked="" type="radio"/> Running Configuration <input type="radio"/> Startup Configuration <input type="radio"/> Backup Configuration <input type="radio"/> RAM Log <input type="radio"/> Flash Log
Filename	<input type="text"/> <input type="button" value="浏览..."/>

2. Instructions for configuration file upgrade: click the “Upgrade” in mode of “TFTP” or “HTTP”, select the corresponding files to be upgraded (servers should be illustrated in TFTP mode). “Apply” and finish as follows.

Action	<input checked="" type="radio"/> Upgrade <input type="radio"/> Backup
Method	<input type="radio"/> TFTP <input checked="" type="radio"/> HTTP
Configuration	<input checked="" type="radio"/> Running Configuration <input type="radio"/> Startup Configuration <input type="radio"/> Backup Configuration <input type="radio"/> RAM Log <input type="radio"/> Flash Log
Filename	<input type="text"/> <input type="button" value="浏览..."/>

3. Instructions for file backup configuration: click the “Backup” in mode of “TFTP” or “HTTP”, select the files or logs to be upgraded (servers should be illustrated in TFTP mode). “Apply” and finish as follows.

Action	<input type="radio"/> Upgrade <input checked="" type="radio"/> Backup
Method	<input type="radio"/> TFTP <input checked="" type="radio"/> HTTP
Configuration	<input type="radio"/> Running Configuration <input type="radio"/> Startup Configuration <input checked="" type="radio"/> Backup Configuration <input type="radio"/> RAM Log <input type="radio"/> Flash Log

11.5.2 Configuration Saving

Instructions:

1. Click the “Management > Configuration > Save Configuration” in the navigation tree, select the source and target files to be saved, “Apply” and finish. Click the “Factory Reset” as needed as follows:

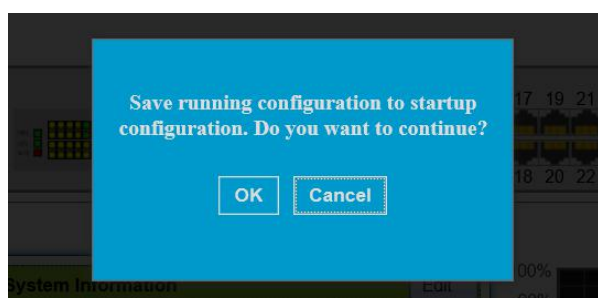
Source File	<input checked="" type="radio"/> Running Configuration <input type="radio"/> Startup Configuration <input type="radio"/> Backup Configuration
Destination File	<input checked="" type="radio"/> Startup Configuration <input type="radio"/> Backup Configuration



Note:

- Click the “Factory Reset” and “Device Restart” to restore factory settings.
- Save the “Running Configuration” as the “Start Configuration” (which can be saved as “Backup Configuration” or “Running Configuration”) and the “Backup Configuration” (which can be saved as the “Start Configuration” or “Running Configuration”).

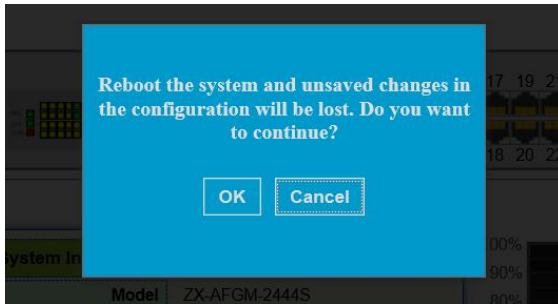
2. Click the “Save” on the upper right to save the running configuration as the start configuration as follows.



11.6 Reboot

1. Click the “Reboot” on the upper right as guided as follows.





11.7 Firmware Management

Instructions:

1. Click the “Management > Firmware > Upgrade” in the navigation tree as follows.

Check the “Upgrade” in mode of “TFTP” or “HTTP” and select the system files (xx.bix) to be upgrade.
“Apply” and finish as follows.

File Type	<input checked="" type="radio"/> Image <input type="radio"/> FactoryFile
Action	<input checked="" type="radio"/> Upgrade
Method	<input type="radio"/> TFTP <input checked="" type="radio"/> HTTP
Filename	<input type="button" value="选择文件"/> 未选择任何文件